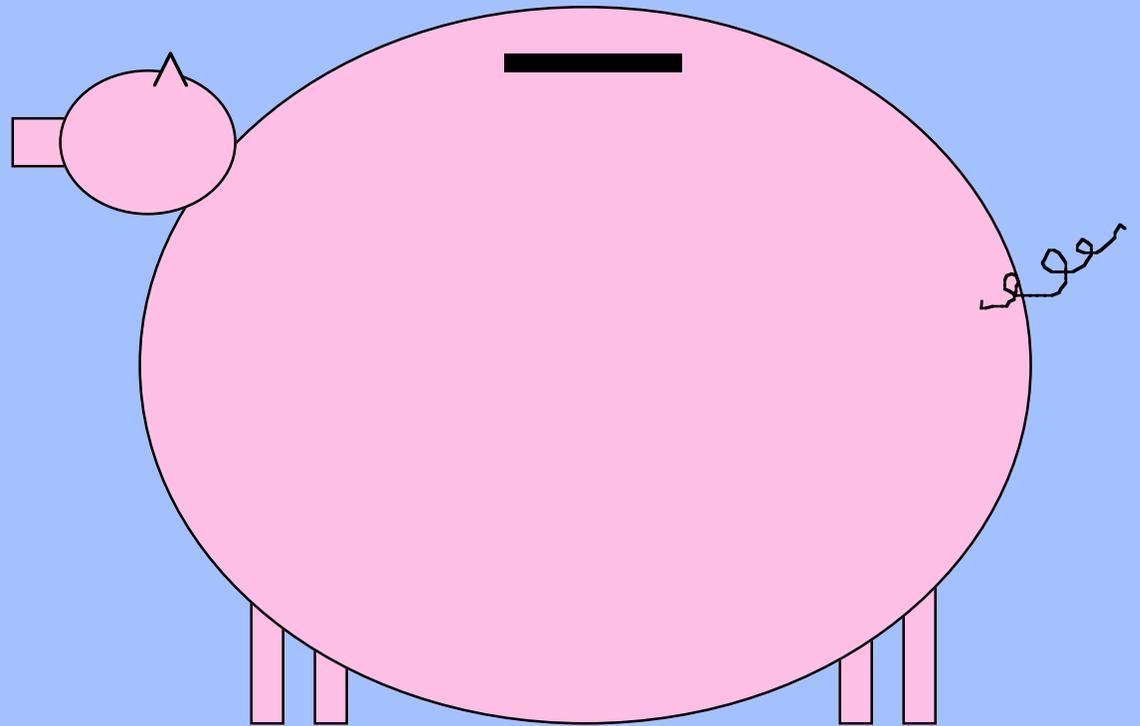
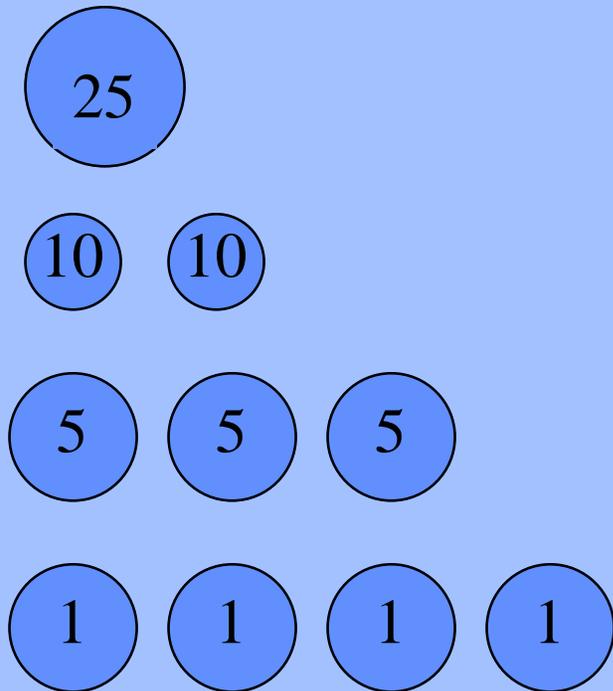


# Haunted Mansion Puzzles

Proposed puzzles for  
the Blessed Sacrament Project Group

Can you put \_\_\_?\_\_\_ cents in the piggy bank?

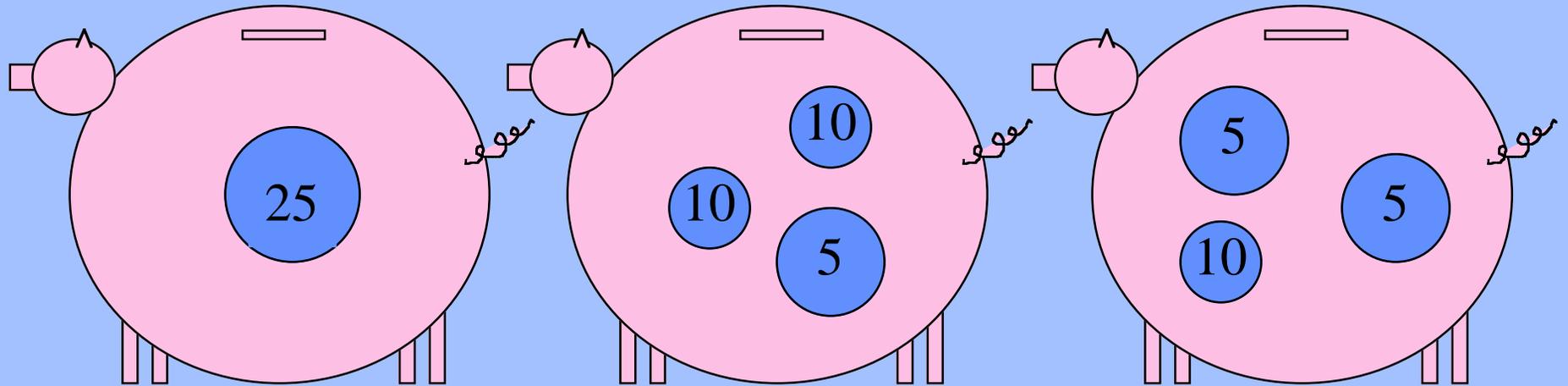
Click on the coins to move them in or out of the bank.



Done

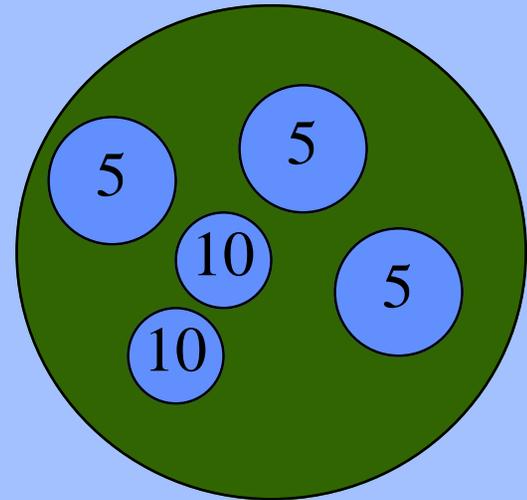
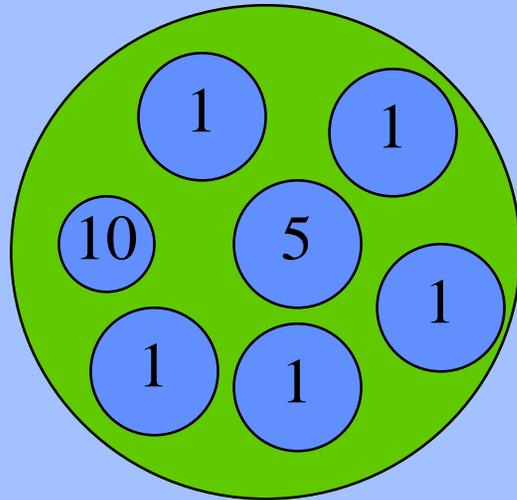
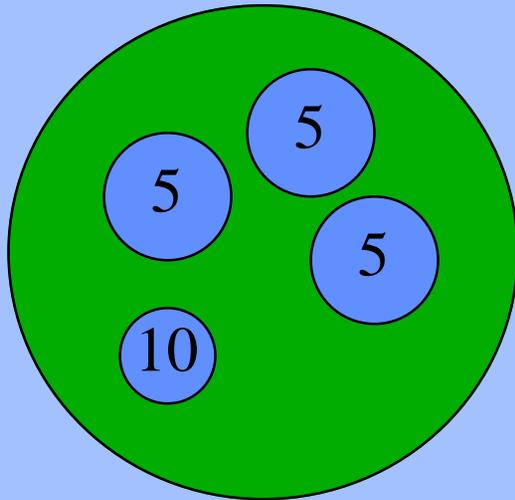
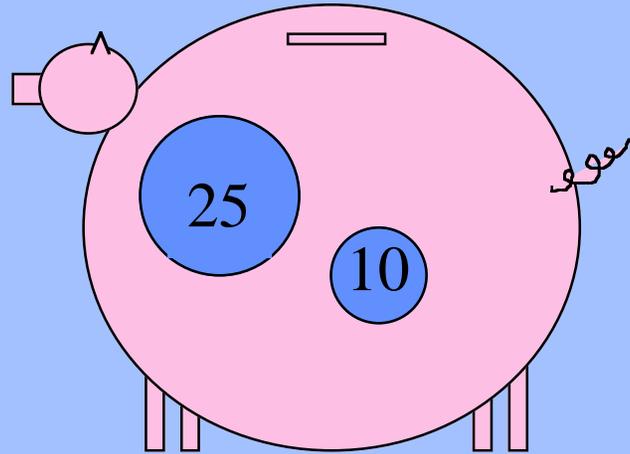
0 ¢

Which piggy bank has a different total?



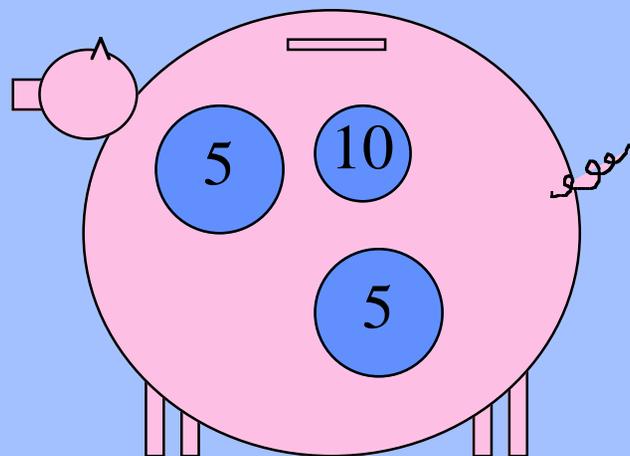
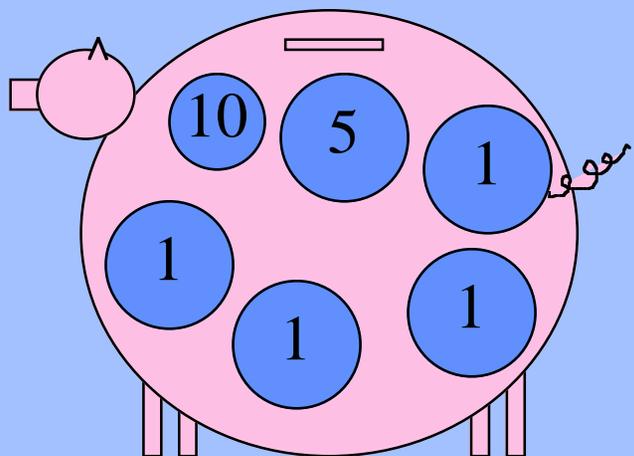
Click on the piggy bank that is different.

Which bag has the same amount as the piggy bank?

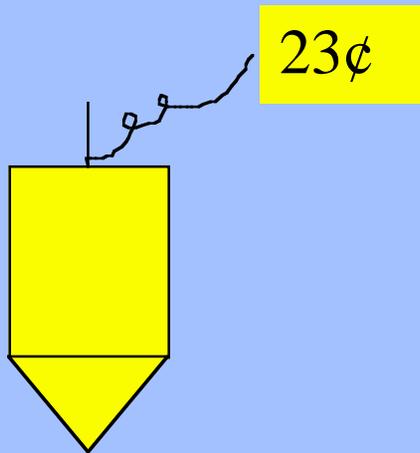


Click on your answer!

Click on the bank that has more money.



Do we have enough money to buy the toy?



10

5

5

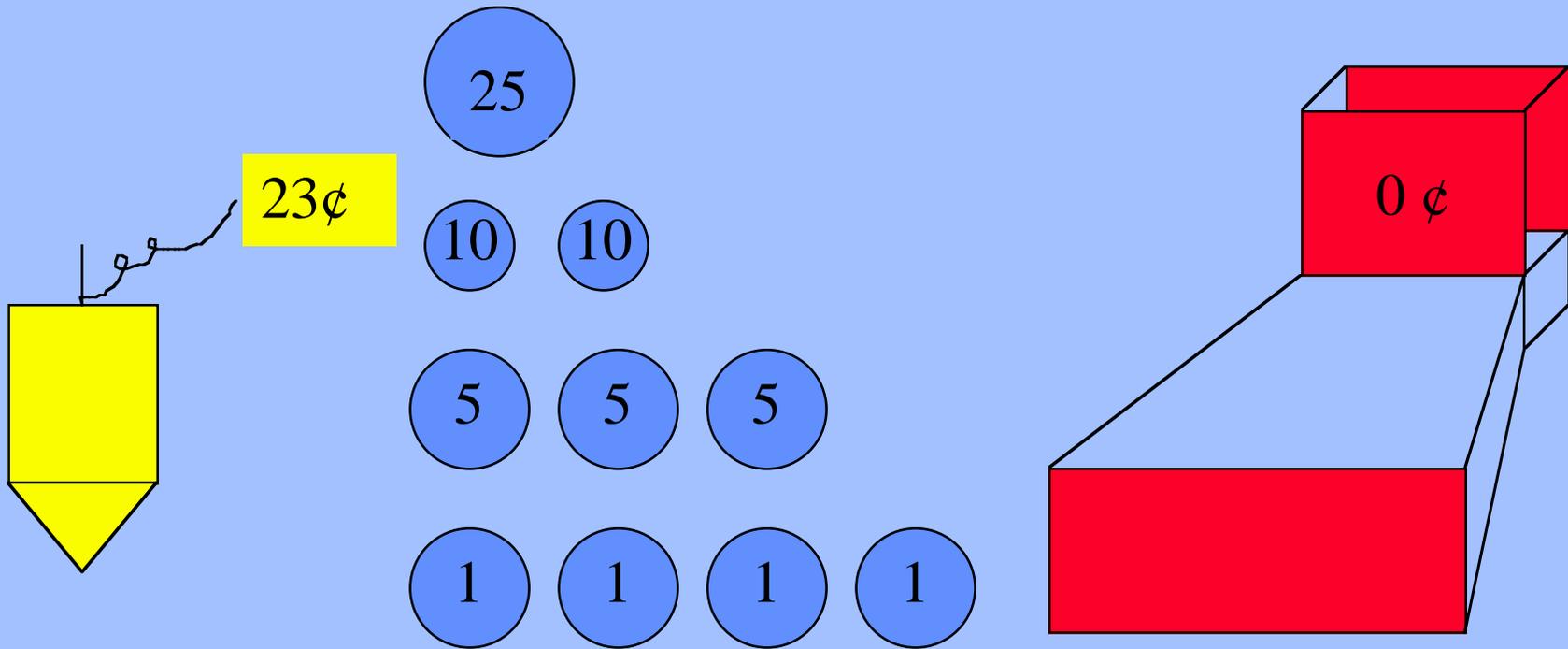
1

1

Yes

No

Buy the toy by clicking on the coins you need.

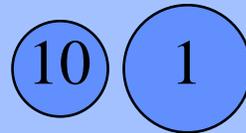


Done

The coins form a pattern. Which group of coins should come next?



Click on the answer!



# Expectations

- We are hoping to create a game which is interesting to the kids and fun to play
- We are designing the game to be different each time
- We will use the same puzzles, but the values and order of the puzzles will be different every time it is played

# Expectations

- We hope that by involving the students in our design decisions, they will be more enthusiastic about the project
- We would like to see this game used by Ms. Robillard in future years, as well as by other first-grade teachers to reinforce basic money counting skills