### CSCI-1680 Network Layer: Inter-domain Routing

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Based partly on lecture notes by Rob Sherwood, David Mazières, Phil Levis, John Jannotti

# Today

#### • Last time: Intra-Domain Routing (IGP)

- RIP distance vector
- OSPF link state
- Inter-Domain Routing (EGP)
  - Border Gateway Protocol
  - Path-vector routing protocol



## Why Inter vs. Intra

- Why not just use OSPF everywhere?
  - E.g., hierarchies of OSPF areas?
  - Hint: scaling is not the only limitation
- BGP is a policy control and information hiding protocol
  - intra == trusted, inter == untrusted
  - Different policies by different ASs
  - Different costs by different ASs



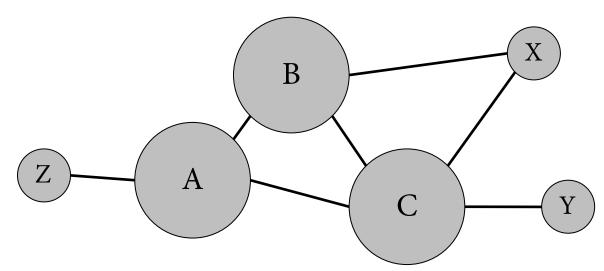
# Types of ASs

- Local Traffic source or destination in local AS
- Transit Traffic passes through an AS
- Stub AS
  - Connects to only a single other AS
- Multihomed AS
  - Connects to multiple ASs
  - Carries no transit traffic
- Transit AS



– Connects to multiple ASs and carries transit traffic

## **AS Relationships**



- How to prevent X from forwarding transit between B and C?
- How to avoid transit between CBA ?
  - B: BAZ -> X ("B advertises BAZ to X")
  - B: BAZ -> C ? (=> Y: CBAZ and Y:CAZ)



# **Choice of Routing Algorithm**

#### • Constraints

- Scaling
- Autonomy (policy and privacy)
- Link-state?
  - Requires sharing of complete information
  - Information exchange does not scale
  - Can't express policy
- Distance Vector?
  - Scales and retains privacy
  - Can't implement policy
  - Can't avoid loops if shortest path not taken
  - Count-to-infinity



### **Path Vector Protocol**

- Distance vector algorithm with extra information
  - For each route, store the complete path (ASs)
  - No extra computation, just extra storage (and traffic)
- Advantages
  - Can make policy choices based on set of ASs in path
  - Can easily avoid loops



# BGP - High Level

- Single EGP protocol in use today
- Abstract each AS to a single node
- Destinations are CIDR prefixes
- Exchange prefix *reachability* with neighbors
  - E.g., "I can reach prefix 128.148.0.0/16 through ASes 44444 3356 14325 11078"
  - May choose to not advertise some paths to some neighbors
- Select a single path by routing *policy*
- Critical: learn many paths, propagate one
  - Add your ASN to advertised path



# **BGP Implications**

- Explicit AS Path == Loop free
  - Except under churn, IGP/EGP mismatch
- Not all ASs know all paths
- Reachability not guaranteed
  - Decentralized combination of policies
- AS abstraction -> loss of efficiency
- Scaling
  - 55K ASs
  - 685K+ prefixes
  - ASs with one prefix: 21292
  - Most prefixes by one AS: 5551 (AS4538 ERX-CERNET-BKB - China Education and Research Network Center)

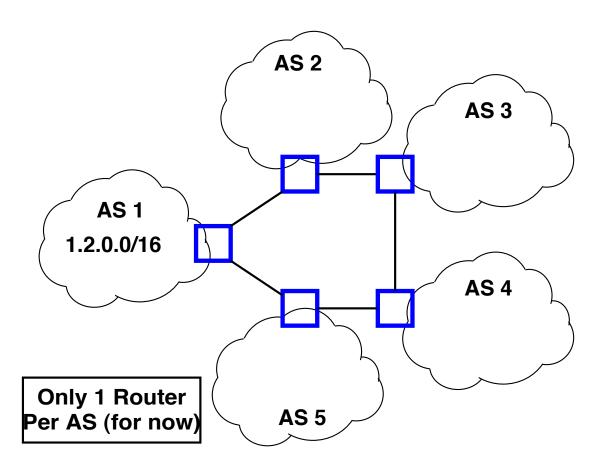


Source: cidr-report 17Oct2017

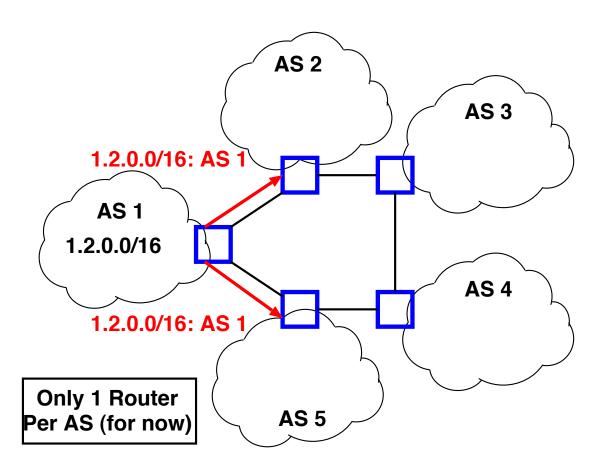
# Why study BGP?

- Critical protocol: makes the Internet run
  - Only widely deployed EGP
- Active area of problems!
  - Efficiency
  - Cogent vs. Level3: Internet Partition
  - Spammers use prefix hijacking
  - Pakistan accidentally took down YouTube
  - Egypt disconnected for 5 days

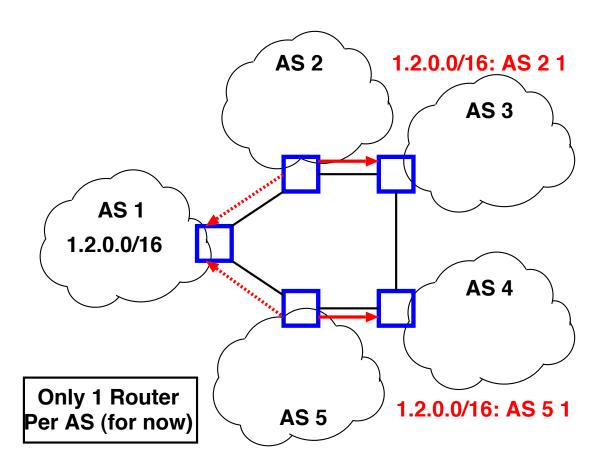




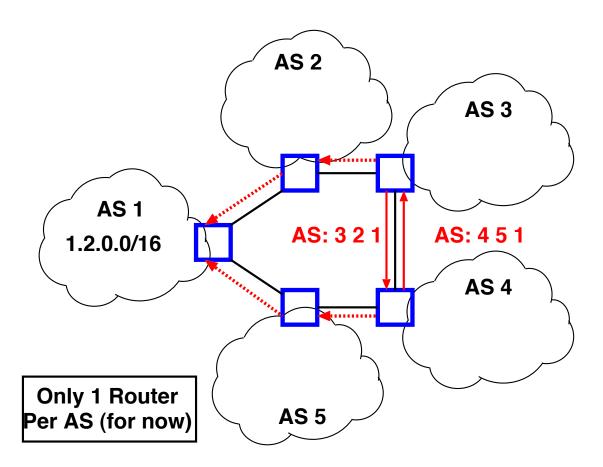




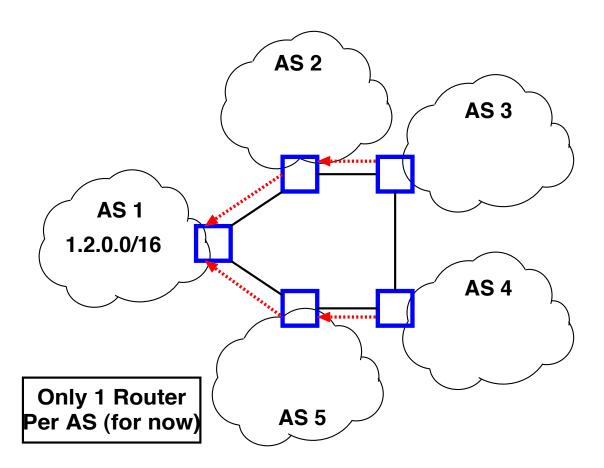














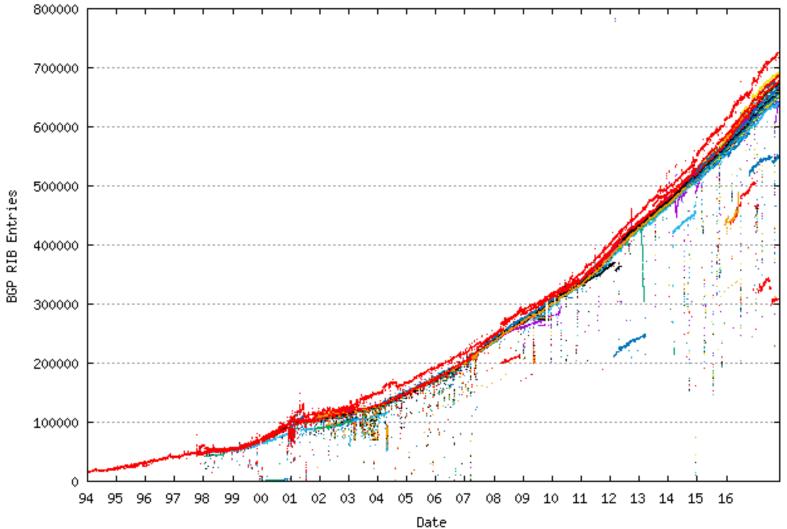
### **BGP** Protocol Details

#### • Separate roles of *speakers* and *gateways*

- Speakers talk BGP with other ASs
- Gateways are routes that border other Ass
- Can have more gateways than speakers
- Speakers know how to reach gateways
- Speakers connect over TCP on port 179
  - Bidirectional exchange over long-lived connection



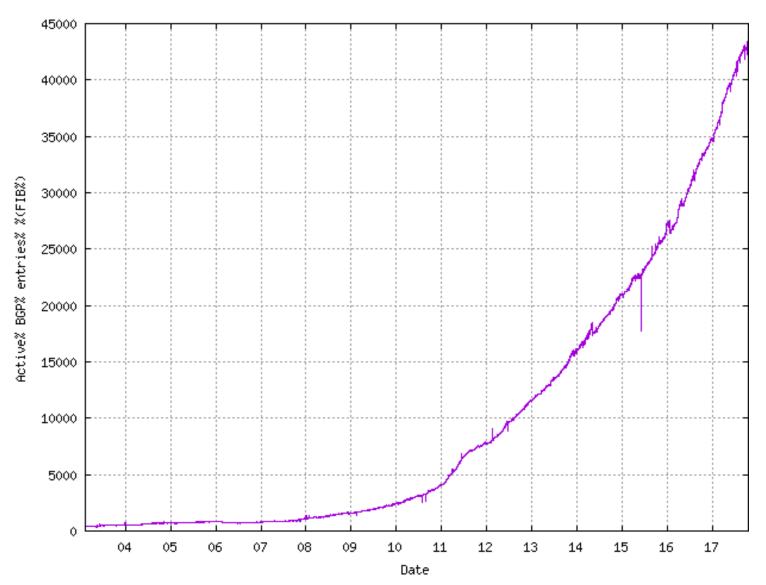
### **BGP** Table Growth





Source: bgp.potaroo.net

### **BGP Table Growth for v6**



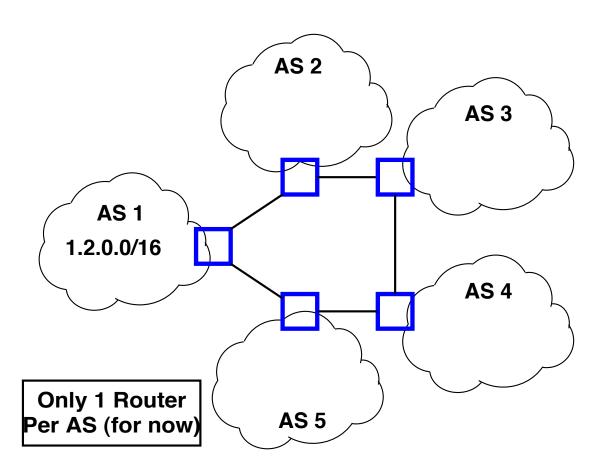
Source: bgp.potaroo.net

# **Integrating EGP and IGP**

- Stub ASs
  - Border router clear choice for default route
  - Inject into IGP: "any unknown route to border router"
- Inject specific prefixes in IGP
  - E.g., Provider injects routes to customer prefix
- Backbone networks
  - Too many prefixes for IGP
  - Run internal version of BGP, iBGP
  - All routers learn mappings: Prefix -> Border Router
  - Use IGP to learn: Border Router -> Next Hop

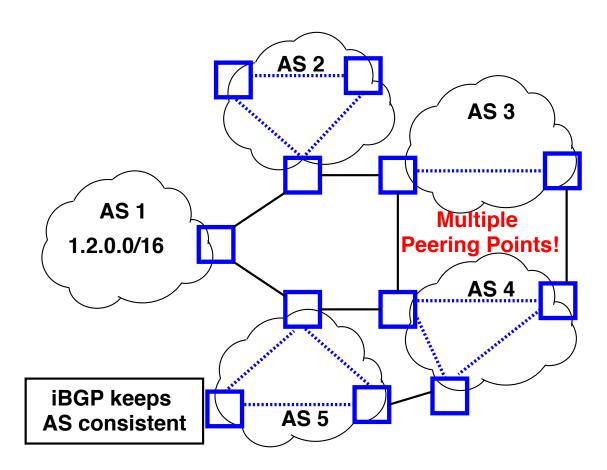


### iBGP





### iBGP





## **BGP Messages**

- Base protocol has four message types
  - OPEN Initialize connection. Identifies peers and must be first message in each direction
  - UPDATE Announce routing changes (most important message)
  - NOTIFICATION Announce error when closing connection
  - KEEPALIVE Make sure peer is alive
- Extensions can define more message types
  - E.g., ROUTE-REFRESH [RFC 2918]



## **Anatomy of an UPDATE**

- Withdrawn routes: list of withdrawn IP prefixes
- Network Layer Reachability Information (NLRI)
  - List of prefixes to which path attributes apply
- Path attributes
  - ORIGIN, AS\_PATH, NEXT\_HOP, MULTI-EXIT-DISC, LOCAL\_PREF, ATOMIC\_AGGREGATE, AGGREGATOR, ...
  - Each attribute has 1-byte type, 1-byte flags, length, content
  - Can introduce new types of path attribute e.g., AS4\_PATH for 32-bit AS numbers



# Example

- NLRI: 128.148.0.0/16
- AS Path: ASN 44444 3356 14325 11078
- Next Hop IP: same as in RIPv2
- Knobs for traffic engineering:
  - Metric, weight, LocalPath, MED, Communities
  - Lots of voodoo



## **BGP State**

- BGP speaker conceptually maintains 3 sets of state
- Adj-RIB-In
  - "Adjacent Routing Information Base, Incoming"
  - Unprocessed routes learned from other BGP speakers
- Loc-RIB
  - Contains routes from Adj-RIB-In selected by policy
  - First hop of route must be reachable by IGP or static route
- Adj-RIB-Out
  - Subset of Loc-RIB to be advertised to peer speakers



### Demo

- Route views project: <u>http://www.routeviews.org</u>
  - telnet route-views.linx.routeviews.org
  - show ip bgp 128.148.0.0/16 longer-prefixes
- All paths are learned internally (iBGP)
- Not a production device



#### Next class

• BGP Policy Routing and Security

