

A) `this.x = 3`

B) `o.x = 3`

→ C) `x = 3`

object mutation

variable mutation

← var mut

Aliasing {

`x = 4`  
`y = o`  
`o.w = 4`;

`y.w`

```
(define-type Result [v*s (v : Value) (s : Store)])
```

```
(define (interp [expr : ExprC] [env : Env] [sto : Store]) : Result
```

```
[varC (s : symbol)]
```

```
[setC
```

```
[var
```

```
: symbol]
```

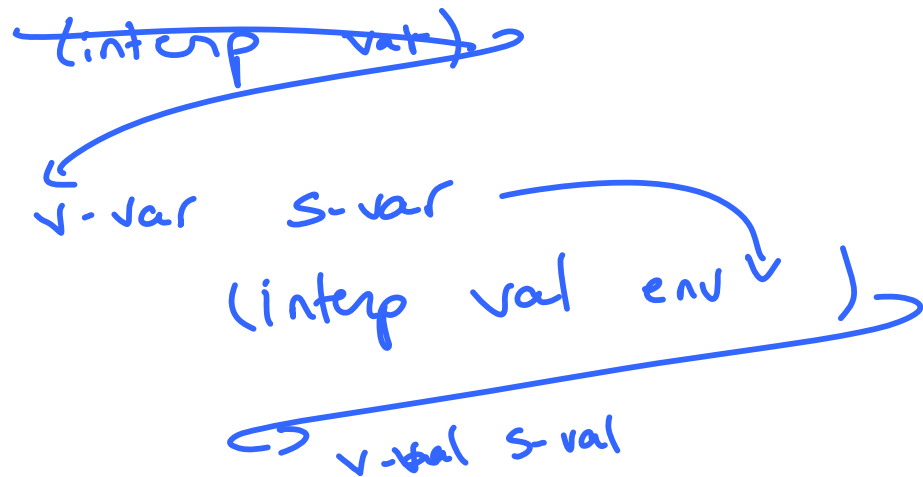
```
[val : ExprC]]
```

```
[idC (n) (v*s (fetch (lookup n env) sto) sto)]
```

```
[varC (n) (v*s (fetch (lookup n env) sto) sto)]
```

```
[setboxC (b v) (type-case Result (interp b env sto)  
  [v*s (v-b s-b)  
    (type-case Result (interp v env s-b)
```

[set (var val)



*l-value*

```
[setC (var val) (type-case Result (interp val env sto)
  [v*s (v-val s-val)
    (let ([where (lookup var env)])
      (v*s v-val
        (override-store (cell where v-val)
          s-val)))))]]
```

```

[appC (f a)
  (type-case Result (interp f env sto)
    [v*s (v-f s-f)
      (type-case Result (interp a env s-f)
        [v*s (v-a s-a)
          (let ([where (new-loc)])
            (interp (closV-body v-f)
              (extend-env (bind (closV-arg v-f)
                where)
              (closV-env v-f))
              (override-store (cell where v-a) s-a))))))]])

```

$x = 3$

$f(1 + 2)$

$f(x)$

$x$

~~$f$~~   
\*  
+

~~$f(2 + \hat{+} 4)$~~

$f(int\ y)\ \{\dots\}$

$y = 4;$

(let (fact (λ (n)

(if 0 n

1

(\* n (fact (+ n -1))))))

(fact 0))

~~(let ([fact (box 'dummy)])  
 (set-box! fact  
 (lambda (n)  
 (if ...  
 ...  
 (\* n ((~~outer~~ fact) (- n 1))))))  
 fact)~~