# Newsql

**Andy Pavlo** February 6, 2012



#### **Outline**

- The Last Decade of Databases
- NewSQL Introduction
- H-Store



## Early-2000s

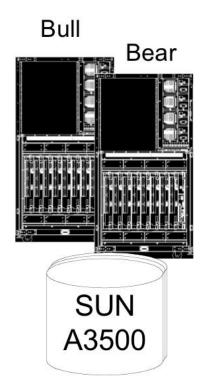
- All the big players were heavyweight and expensive.
  - Oracle, DB2, Sybase, SQL Server, etc.
- Open-source databases were missing important features.
  - Postgres, mSQL, and MySQL.

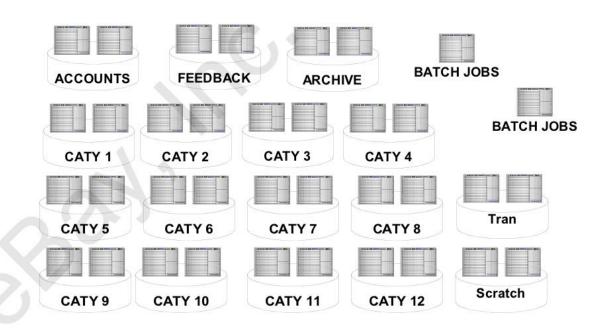


#### **V2.5** April 2001 – December 2002

- Horizontal scalability through database splits
- Items split by category
- SPOF elimination







#### December, 2002





#### **V2.5** April 2001 – December 2002

- Horizontal scalability through database splits
- Items split by category
- SPOF elimination



Bull

Push functionality to application:

- Joins
- Referential integrity
- Sorting done
- No distributed transactions.



atch

December, 2002



Randy Shoup - "The eBay Architecture" <a href="http://highscalability.com/ebay-architecture">http://highscalability.com/ebay-architecture</a>

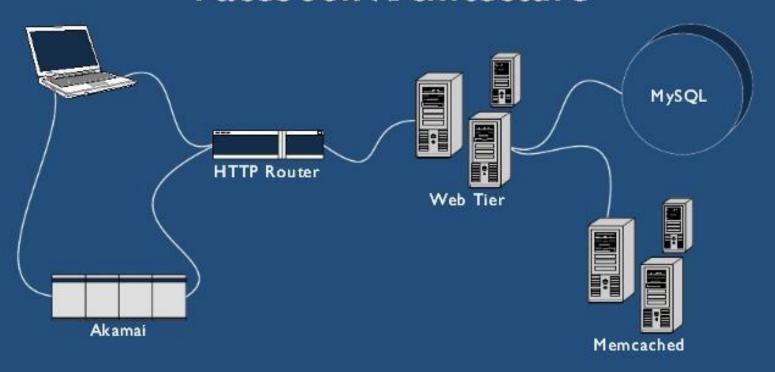


#### **Mid-2000s**

- MySQL + InnoDB is widely adopted by new web companies:
  - Supported transactions, replication, recovery.
  - Still must use custom middleware to scale out across multiple machines.
  - Memcache for caching queries.



#### Facebook Architecture



#### Facebook Architecture



- Scale out using custom middleware.
- •Store ~75% of database in Memcache.
- No distributed transactions.



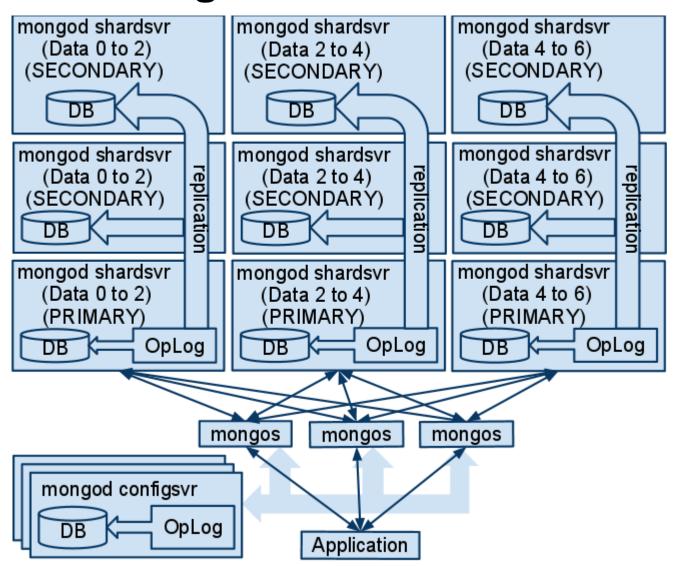


#### **Late-2000s**

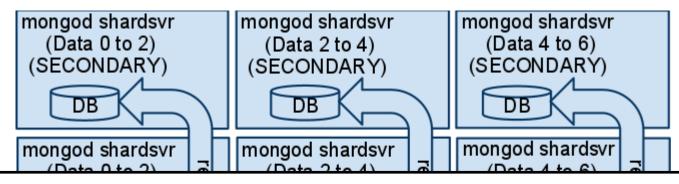
- NoSQL systems are able to scale horizontally right out of the box:
  - Schemaless.
  - Using custom APIs instead of SQL.
  - Not ACID (i.e., eventual consistency)
  - Many are based on Google's BigTable or Amazon's Dynamo systems.



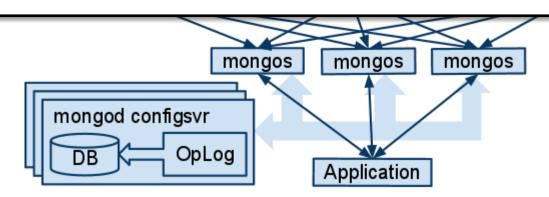
#### **MongoDB Architecture**



#### **MongoDB Architecture**



- Easy to use.
- Becoming more like a DBMS over time.
- No transactions.



## Early-2010s

- New DBMSs that can scale across multiple machines natively and provide ACID guarantees.
  - MySQL Middleware
  - Brand New Architectures













# SCHOONER /









**VoltDB** xeround







## 451 Group's Definition

 A DBMS that delivers the scalability and flexibility promised by NoSQL while retaining the support for SQL queries and/or ACID, or to improve performance for appropriate workloads.



### Stonebraker's Definition

- SQL as the primary interface.
- ACID support for transactions
- Non-locking concurrency control.
- High per-node performance.
- Parallel, shared-nothing architecture.



# Ton-Line Tansaction Procesing

## OLTP Transactions



**Fast** 

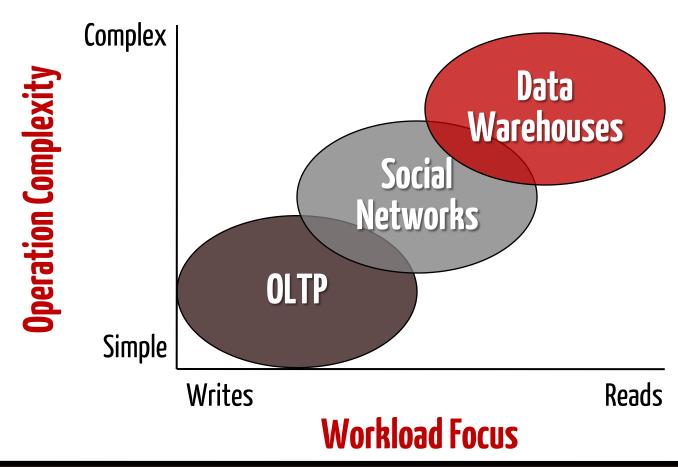


Repetitive



**Small** 

#### **Workload Characterization**





#### Transaction Bottlenecks

- Disk Reads/Writes
  - Persistent Data, Undo/Redo Logs
- Network Communication
  - Intra-Node, Client-Server
- Concurrency Control
  - Locking, Latching

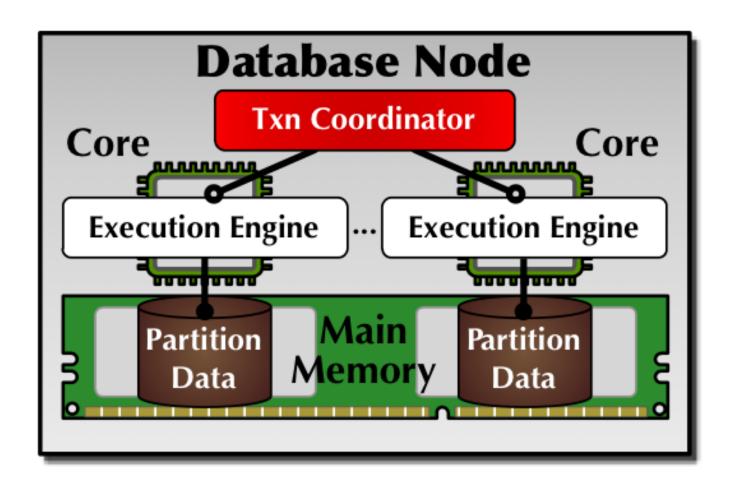


## An Ideal OLTP System

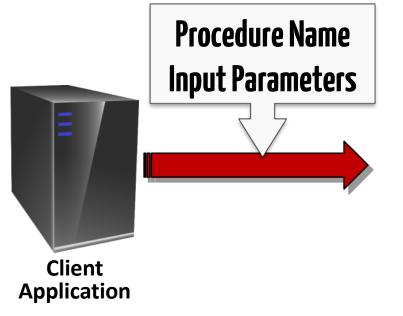
- Main Memory Only
- No Multi-processor Overhead
- High Scalability
- High Availability
- Autonomic Configuration

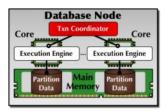


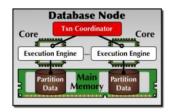


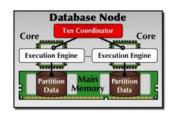


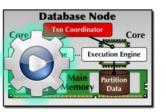
## **B**-Store

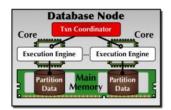


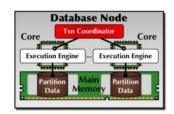


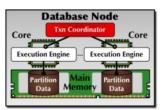


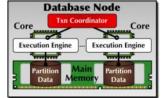


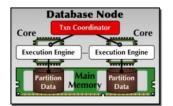






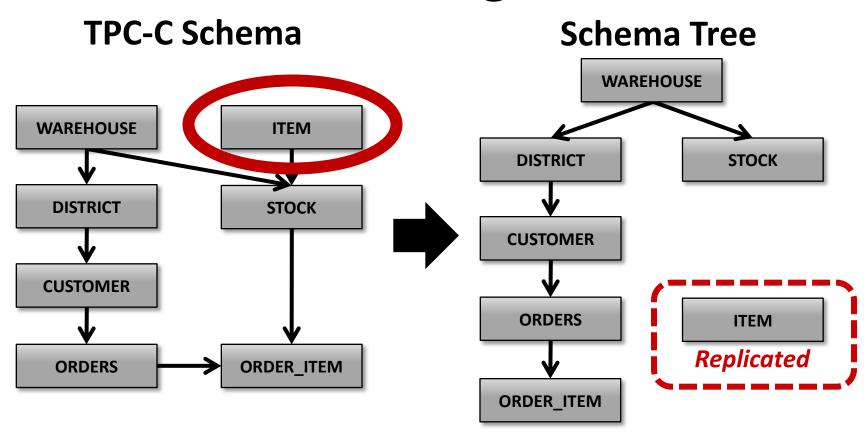






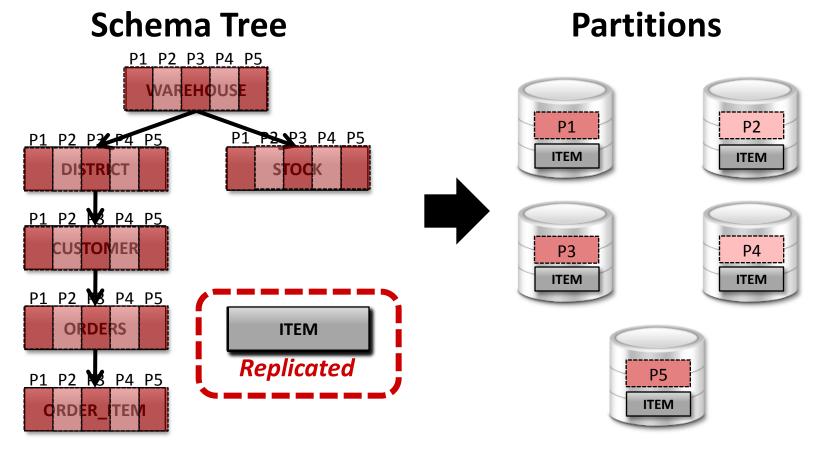
```
class NewOrder extends StoredProcedure {
 Query GetWarehouse = "SELECT * FROM WAREHOUSE WHERE W ID = ?";
 Query CheckStock
                     = "SELECT S OTY FROM STOCK
                         WHERE S W ID = ? AND S I ID = ?";
                    = "INSERT INTO ORDERS VALUES (?,?)";
 Query InsertOrder
 Query InsertOrdLine = "INSERT INTO ORDER LINE VALUES (?,?,?,?)"
                     = "UPDATE STOCK SET S QTY = S QTY -
 Query UpdateStock
                         WHERE S W ID = ? AND S I ID =
    run(int w id, int i ids[], int i w ids[], int i qty
   queueSQL(GetWarehouse, w id);
   for (int i = 0; i < i ids.length; i++)</pre>
     queueSQL(CheckStock, i w ids[i], i ids[i])
   Result r[] = executeBatch();
   int o id = r[0].get("W NEXT 0 ID") + 1;
   queueSQL(InsertOrder, w id, o id);
   for (int i = 0; i < r.length; i++) {</pre>
     if (r[i+1].get("S QTY") < i qtys[i]) abort();</pre>
     queueSQL(InsertOrderLine, w id, o id, i ids[i], i qtys[i]);
     queueSQL(UpdateStock, i qtys[i], i w ids[i], i ids[i]);
   return (executeBatch() != null);
}}
```

## Database Partitioning



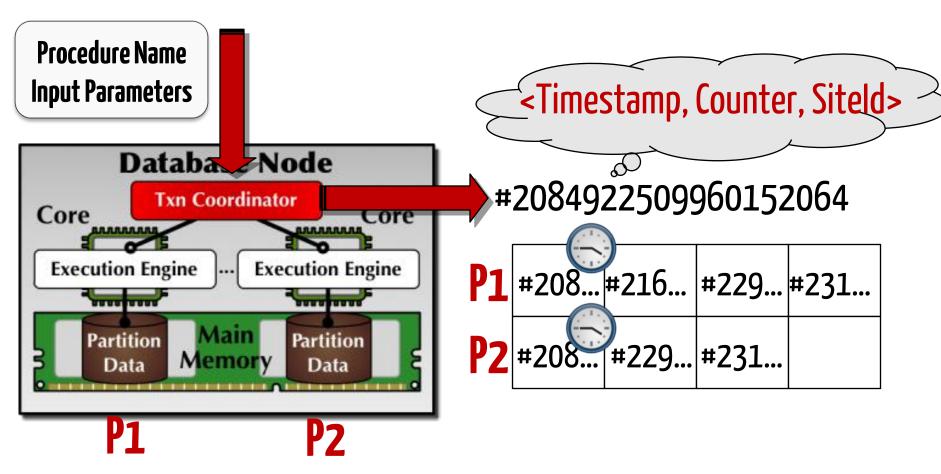


## Database Partitioning



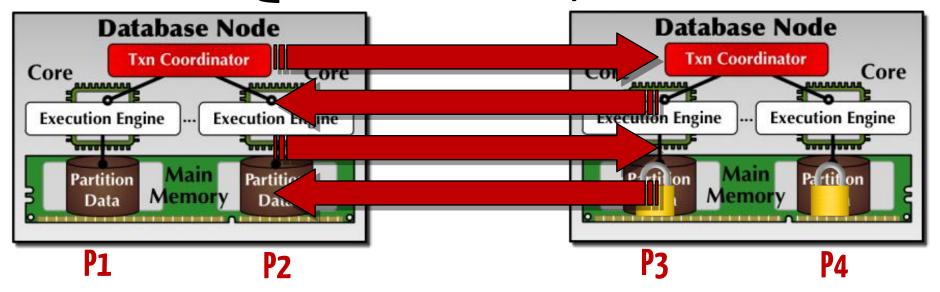


#### **Distributed Transaction Protocol**



#### **Distributed Transaction Protocol**

TransactionPrepare Request Two-Phase TransactionPrepare Response TransactionFinish Request TransactionFinish Response



#### H-Store vs. VoltDB

- An incestuous past
  - H-Store merged with Horizontica (Spring 2008)
  - VoltDB forked from H-Store (Fall 2008)
  - H-Store forked back from VoltDB (Winter 2009)
- Major differences:
  - Support for arbitrary transactions.
  - Google Protocol Buffer Network Communication

