

# Lecture 07

## A First Look at Recursion



It's a baby holding a smaller baby! If that ain't recursion idk what is. Oh wait.. I don't know what recursion is.... what's that?

*based in part on notes from the CS-for-All curriculum developed at Harvey Mudd College and Boston University*

# Last Time (lecture 06)

- Methods (functions attached to objects)
  - `string.lower()`
  - `file.close()`
- File Processing
  - Opening and Closing Text-based Files
  - Reading 1 line vs. whole file
- Splitting strings
  - `s.split()` # for whitespace
  - `s.split(',')` # for CSV files
- Dictionaries
  - `data = {'key1': value1, 'key2': value2}`
  - `data[key1] = value1`
- Markov models and Project 1
  - **due Thursday, Feb. 28 @ midnight**

# Lecture 07 Goals

1. Introduce recursion design process
  - a. function calling itself!
2. Application of Test Driven Design (TDD) to recursion
3. As time allows:
  - a. **lambda** functions
  - b. **filter, map, & reduce**
  - c. debugging using **pdb** (Python debugger)

# Remember this slide?

## recursion

```
def fac(n):  
    if n == 0:  
        return 1  
    else:  
        rest = fac(n-1)  
        return n * rest
```

More on these later! RIGHT NOW!

## map

```
def fac(n):  
    return reduce(lambda x,y : x*y, \  
        range(1,max(2,n+1)))
```

## for loop

```
def fac(n):  
    result = 1  
    for x in range(1, n+1):  
        result *= x  
    return result
```

## while loop

```
def fac(n):  
    result = 1  
    while n > 0:  
        result *= n  
        n = n - 1  
    return result
```

# Functions Calling Themselves: *Recursion!*

```
def fac(n):  
    if n <= 1:  
        return 1  
    else:  
        return n * fac(n - 1)
```

Remember this  
function? factorial?

- Recursion solves a problem by reducing it to a *simpler* or *smaller* problem *of the same kind*.
  - the function calls itself to solve the smaller problem!
- We take advantage of *recursive substructure*.
  - the fact that we can define the problem *in terms of itself*  
$$n! = n * (n-1)!$$

# Functions Calling Themselves: *Recursion!* (cont.)

```
def fac(n):  
    if n <= 1:           } base case  
        return 1  
    else:                }  
        return n * fac(n - 1) } recursive case
```

- One recursive call leads to another...

$$\begin{aligned}\text{fac}(5) &= 5 * \text{fac}(4) \\ &= 5 * 4 * \text{fac}(3) \\ &= \dots\end{aligned}$$

- We eventually reach a problem that is small enough to be solved directly – a *base case*.
  - stops the recursion
  - make sure that you always include one!

# Recursion Without a Base Case – infinite loop!



<http://blog.stevemould.com/the-droste-effect-image-recursion/>

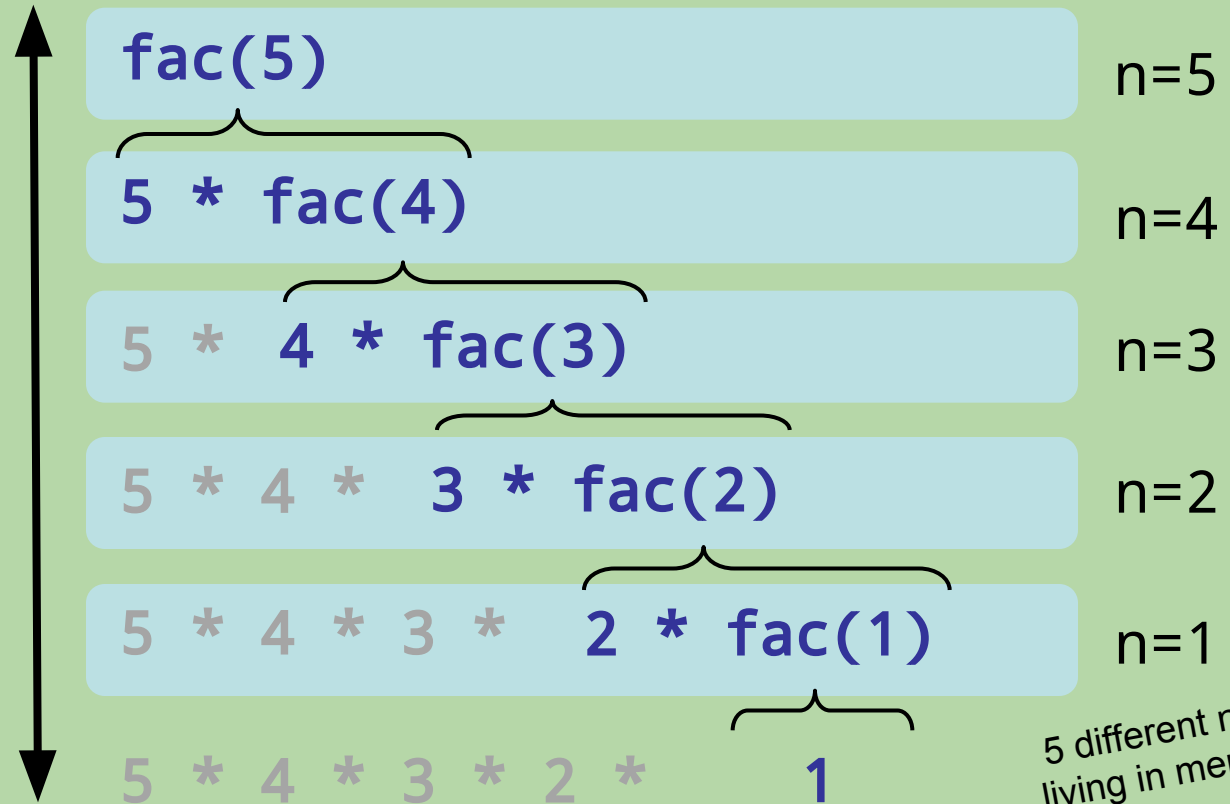
```

def fac(n):
    if n <= 1:
        return 1
    else:
        return n * fac(n-1)

```

the stack

remembers  
all of the  
individual  
calls to fac  
and their  
variables



5 different n's are  
living in memory...



```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        return n * fac(n-1)
```

fac(5)  
5 \* fac(4)  
5 \* 4 \* fac(3)  
5 \* 4 \* 3 \* fac(2)  
5 \* 4 \* 3 \* 2 \* 1  
5 \* 4 \* 3 \* 2 \* 1

The final result  
gets built up  
*on the way back*  
from the base case!

```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        return n * fac(n-1)
```

fac(5)  
5 \* fac(4)  
5 \* 4 \* fac(3)  
5 \* 4 \* 3 \* fac(2)  
5 \* 4 \* 3 \* 2 \* 1

The final result  
gets built up  
*on the way back*  
from the base case!

```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        return n * fac(n-1)
```

fac(5)  
5 \* fac(4)  
5 \* 4 \* fac(3)  
5 \* 4 \* 3 \* 2

The final result  
gets built up  
*on the way back*  
from the base case!

```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        return n * fac(n-1)
```

fac(5)  
┌───────────┐  
5 \* fac(4)  
          ┌───────────┐  
5 \* 4 \* 6

The final result  
gets built up  
*on the way back*  
from the base case!

```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        return n * fac(n-1)
```

fac(5)  
5 \* 24

The final result  
gets built up  
***on the way back***  
from the base case!

```
def fac(n):  
    if n <= 1:  
        return 1  
    else:  
        return n * fac(n-1)
```

fac(5)

result: **120**

# Alternative Version of fac(n)

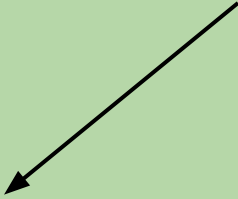
```
def fac(n):  
    if n <= 1:  
        return 1  
  
    else:  
        rest = fac(n - 1)  
        return n * rest
```

- Storing the result of the recursive call will occasionally make the problem easier to solve.
- It also makes your recursive functions easier to trace and debug.
- ***We highly recommend that you take this approach when debugging!***

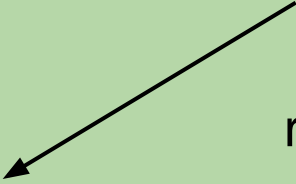
# Let Recursion Do the Work For You!

```
def fac(n):  
    if n <= 1:  
        return 1  
    else:  
        rest = fac(n-1)  
        return n * rest
```

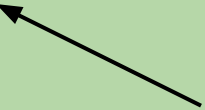
You handle the base case  
– the easiest case!



Recursion does  
almost all of the  
rest of the problem!



You specify  
one step  
at the end.





# Recursively Processing a List or String

- You can think about (and process) sequences recursively!
  - a string is a character followed by a string...
  - a list is an element followed by a list...
- Let **s** be the sequence (string or list) that we're processing.
- Do one step!
  - use **s[0]** to access the initial element
  - do something with it
- Delegate the rest!
  - use **s[1:]** to get the rest of the sequence.
  - make a recursive call to process it!

# Recursively Finding the Length of a String

```
def mylen(s):  
    """ returns the number of characters in s  
        input s: an arbitrary string  
    """  
    if s == '':  
        # base case  
        return 0  
    else:  
        # recursive case  
        return 1 + mylen(s[1:])
```

- Ask yourself:

(base case) When can I determine the length of *s* *without* looking at a smaller string?

(recursive substructure) How could I use the length of ***anything smaller*** than *s* to determine the length of *s*?

# Recursively Finding the Length of a String

```
def mylen(s):  
    """ returns the number of characters in s  
        input s: an arbitrary string  
    """  
    if s == '': # base case  
        return 0  
  
    else: # recursive case  
        len_rest = mylen(s[1:])  
        return len_rest + 1
```

- Ask yourself:

(base case) When can I determine the length of *s* *without* looking at a smaller string?

(recursive substructure) How could I use the length of **anything smaller** than *s* to determine the length of *s*?

# How recursion works...

```
mylen('wow')
```

```
s = 'wow'  
len_rest = mylen('ow')
```

```
mylen('ow')
```

```
s = 'ow'  
len_rest = mylen('w')
```

```
mylen('w')
```

```
s = 'w'  
len_rest = mylen('')
```

```
mylen('')
```

```
s = ''  
base case!  
return 0
```

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

4 different  
stack frames,  
each with its own  
s and len\_rest

# How recursion works...

```
mylen('wow')
```

```
s = 'wow'  
len_rest = mylen('ow')
```

```
mylen('ow')
```

```
s = 'ow'  
len_rest = mylen('w')
```

```
mylen('w')
```

```
s = 'w'  
len_rest = mylen('') = 0
```

```
mylen('')
```

```
s = ''  
base case!  
return 0
```

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])  
        return len_rest + 1
```

4 different  
stack frames,  
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s and len\_rest

# How recursion works...

```
mylen('wow')
```

```
s = 'wow'  
len_rest = mylen('ow')
```

```
mylen('ow')
```

```
s = 'ow'  
len_rest = mylen('w')
```

```
mylen('w')
```

```
s = 'w'  
len_rest = mylen('') = 0  
return 0 + 1 = 1
```

len\_rest



```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

# How recursion works...

```
mylen('wow')
```

```
s = 'wow'  
len_rest = mylen('ow')
```

```
mylen('ow')
```

```
s = 'ow'  
len_rest = mylen('w') = 1
```

```
mylen('w')
```

```
s = 'w'  
len_rest = mylen('') = 0  
return 0 + 1 = 1
```

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

# How recursion works...

```
mylen('wow')
```

```
s = 'wow'  
len_rest = mylen('ow')
```

```
mylen('ow')
```

```
s = 'ow'  
len_rest = mylen('w') = 1  
return 1 + 1 = 2
```

```
def mylen(s):  
    if s == '':  
        return 0  
    else:  
        len_rest = mylen(s[1:])  
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!



## How recursion works...

```
mylen('wow')
```

```
s = 'wow'
```

```
len_rest = mylen('ow') = 2
```

```
mylen('ow')
```

```
s = 'ow'
```

```
len_rest = mylen('w') = 1
```

```
return 1 + 1 = 2
```

```
def mylen(s):
```

```
    if s == '':
```

```
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

## How recursion works...

```
mylen('wow')
```

```
s = 'wow'
```

```
len_rest = mylen('ow') = 2
```

```
return 2 + 1 = 3
```

```
def mylen(s):
```

```
    if s == '':
```

```
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

## How recursion works...

```
mylen('wow')
```

```
s = 'wow'
```

```
len_rest = mylen('ow') = 2
```

```
return 2 + 1 = 3
```

result: **3**

```
def mylen(s):
```

```
    if s == '':
```

```
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

# How many times will mylen() be called?

```
def mylen(s):  
    if s == '': # base case  
        return 0  
    else: # recursive case  
        len_rest = mylen(s[1:])  
        return len_rest + 1  
  
print(mylen('step'))
```

- A. 1
- B. 3
- C. 4
- D. 5
- E. 6

# How many times will mylen() be called?

```
def mylen(s):  
    if s == '': # base case  
        return 0  
    else: # recursive case  
        len_rest = mylen(s[1:])  
        return len_rest + 1  
  
print(mylen('step'))
```

- A. 1
- B. 3
- C. 4
- D. **5**
- E. 6

```
mylen('step')
```

```
s = 'step'  
len_rest = mylen('tep')
```

```
mylen('tep')
```

```
s = 'tep'  
len_rest = mylen('ep')
```

```
mylen('ep')
```

```
s = 'ep'  
len_rest = mylen('p')
```

```
mylen('p')
```

```
s = 'p'  
len_rest = mylen('')
```

```
mylen('')
```

```
s = ''  
base case!  
return 0
```

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

5 different  
stack frames,  
each with its own  
s and len\_rest

```
mylen('step')
```

```
s = 'step'  
len_rest = mylen('tep')
```

```
mylen('tep')
```

```
s = 'tep'  
len_rest = mylen('ep')
```

```
mylen('ep')
```

```
s = 'ep'  
len_rest = mylen('p')
```

```
mylen('p')
```

```
s = 'p'  
len_rest = mylen('') = 0
```

```
mylen('')
```

```
s = ''  
base case!  
return 0
```

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

```
mylen('step')
```

```
s = 'step'  
len_rest = mylen('tep')
```

```
mylen('tep')
```

```
s = 'tep'  
len_rest = mylen('ep')
```

```
mylen('ep')
```

```
s = 'ep'  
len_rest = mylen('p') = 1
```

```
mylen('p')
```

```
s = 'p'  
len_rest = mylen('') = 0  
return 0 + 1 = 1
```

len\_rest

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!



```
mylen('step')
```

```
s = 'step'  
len_rest = mylen('tep')
```

```
mylen('tep')
```

```
s = 'tep'  
len_rest = mylen('ep') = 2
```

```
mylen('ep')
```

```
s = 'ep'  
len_rest = mylen('p') = 1  
return 1 + 1 = 2
```

len\_rest

```
def mylen(s):
```

```
    if s == '':  
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

```
mylen('step')  
s = 'step'  
len_rest = mylen('tep') = 3
```

```
mylen('tep')  
s = 'tep'  
len_rest = mylen('ep') = 2  
return 2 + 1 = 3
```

len\_rest

```
def mylen(s):  
    if s == '':  
        return 0  
    else:  
        len_rest = mylen(s[1:])  
        return len_rest + 1
```

The final result  
gets built up  
***on the way back***  
from the base case!

```
mylen('step')
```

```
s = 'step'
```

```
len_rest = mylen('tep') = 3
```

```
return 3 + 1 = 4
```

result: 4

```
def mylen(s):
```

```
    if s == '':
```

```
        return 0
```

```
    else:
```

```
        len_rest = mylen(s[1:])
```

```
        return len_rest + 1
```

The final result  
gets built up  
*on the way back*  
from the base case!

# What is the output of this program?

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x - 2, y + 1)  
  
print(foo(9, 2))
```

- A. 2
- B. 4
- C. 5
- D. 21
- E. 26

# What is the output of this program?

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x - 2, y + 1)  
  
print(foo(9, 2))
```

- A. 2
- B. 4
- C. 5
- D. 21
- E. 26

# How recursion works...

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x-2, y+1)
```

**foo(9, 2)**  
└───┬───┘  
**9 + foo(7, 3)**  
      └───┬───┘  
**9 + 7 + foo(5, 4)**  
          └───┬───┘  
**9 + 7 + 5 + foo(3, 5)**  
                  └───┬───┘  
**9 + 7 + 5 + 5**

# How recursion works...

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x-2, y+1)
```

**foo(9, 2)**  
└───┬───┘  
**9 + foo(7, 3)**  
 └───┬───┘  
**9 + 7 + foo(5, 4)**  
 └───┬───┘  
**9 + 7 + 5 + 5**

The final result  
gets built up  
***on the way back***  
from the base case!

# How recursion works...

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x-2, y+1)
```

foo(9, 2)  
└──────────┘  
9 + foo(7, 3)  
 └──────────┘  
9 + 7 + 10

The final result  
gets built up  
*on the way back*  
from the base case!



# How recursion works...

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x-2, y+1)
```

foo(9, 2)

9 + 17

The final result  
gets built up  
***on the way back***  
from the base case!

# How recursion works...

```
def foo(x, y):  
    if x <= y:  
        return y  
    else:  
        return x + foo(x-2, y+1)
```

**foo(9, 2)**

result: **26**

# Designing a Recursive Function

1. Use Test Driven Design and then
2. Start by programming the base case(s) and testing.
  - *What instance(s) of this problem can I solve directly (without looking at anything smaller)?*
3. Find the recursive substructure.
  - *How could I use the solution to **any smaller version** of the problem to solve the overall problem?*
4. Do one step!
5. Delegate the rest to recursion!

# A Recursive Function for Counting Vowels

```
def num_vowels(s):  
    """ returns the number of vowels in s  
        input s: a string of lowercase letters  
    """  
  
    # We'll design this together!
```

- Examples of how it should work:

```
>>> num_vowels('compute')
```

```
3
```

```
>>> num_vowels('now')
```

```
1
```

- The `in` operator will be helpful:

```
>>> 'fun' in 'function'
```

```
True
```

```
>>> 'i' in 'team'
```

```
False
```

# Test Driven Design Steps

1. Inputs/Outputs, special cases
2. Function signature
3. Design test cases, then code function
4. Refined testing as coding proceeds

# Test Driven Design Steps

## 1. Inputs/Outputs, Special Cases

Returns number of vowels in a string argument

- `s` empty, i.e. `s = ''`
- `s` with one vowel
- `s` with more than one vowel
- `s` with vowel at beginning or end

## 2. Function Signature

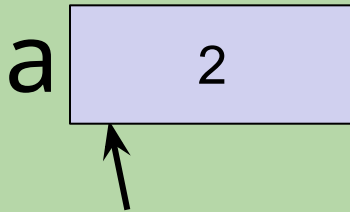
```
def num_vowels(s):  
    """ returns the number of vowels in s  
        input s: a string of lowercase letters  
    """
```

## 3. Test Cases

# Design Questions for num\_vowels()

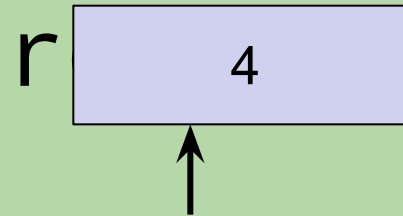
(base case) When can I determine the # of vowels in  $S$  *without* looking at a smaller string?

(recursive substructure) How could I use the solution to ***anything smaller*** than  $S$  to determine the solution to  $S$ ?



You can only see the first letter of this string.

If I told you the # of vowels in the covered portion, how would you determine the total number of vowels?



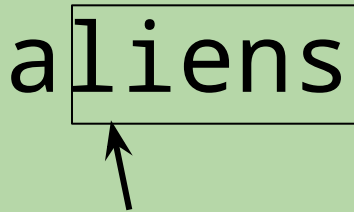
What about this string?

# Design Questions for num\_vowels()

(base case) When can I determine the # of vowels in  $S$  *without* looking at a smaller string?

(recursive substructure) How could I use the solution to *anything smaller* than  $S$  to determine the solution to  $S$ ?

aliens

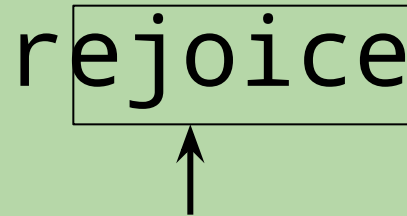


You can only see the first letter of this string.

If I told you the # of vowels in the covered portion, how would you determine the total number of vowels?

**1 + (# in covered)**

rejoice



What about this string?

**0 + (# in covered)**

***The recursive call gives us (# in covered)!!!***



# How Many Lines of This Function Have a Bug?

```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[0:])  
        if s[0] in 'aeiou':  
            return 1  
        else:  
            return 0
```

- A. 0
- B. 1
- C. 2
- D. 3
- E. more than 3

# How Many Lines of This Function Have a Bug?

```
def num_vowels(s):  
    if s == '':  
        return 0  
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        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

- A. 0
- B. 1
- C. 2
- D. **3**
- E. more than 3

# How recursion works...

num\_vowels('ate')

```
s = 'ate'  
rest = num_vowels('te')
```

num\_vowels('te')

```
s = 'te'  
rest = num_vowels('e')
```

num\_vowels('e')

```
s = 'e'  
rest = num_vowels('')
```

num\_vowels('')

```
s = ''  
base case!  
return 0
```

```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

4 different  
stack frames,  
each with its own  
s and rest

# How recursion works...

num\_vowels('ate')

```
s = 'ate'  
rest = num_vowels('te')
```

num\_vowels('te')

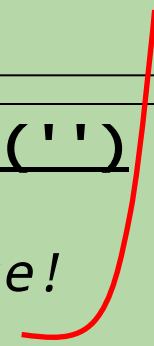
```
s = 'te'  
rest = num_vowels('e')
```

num\_vowels('e')

```
s = 'e'  
rest = num_vowels('') = 0
```

num\_vowels('')

```
s = ''  
base case!  
return 0
```



```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

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# How recursion works...

```
num_vowels('ate')
```

```
s = 'ate'  
rest = num_vowels('te')
```

```
num_vowels('te')
```

```
s = 'te'  
rest = num_vowels('e')
```

```
num_vowels('e')
```

```
s = 'e'   s[0] -> 'e'  
rest = num_vowels('') = 0  
return 1 + 0 = 1
```

rest



```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

The final result  
gets built up  
*on the way back*  
from the base case!

# How recursion works...

## num\_vowels('ate')

```
s = 'ate'  
rest = num_vowels('te')
```

## num\_vowels('te')

```
s = 'te'  
rest = num_vowels('e') = 1
```

## num\_vowels('e')

```
s = 'e'   s[0] -> 'e'  
rest = num_vowels('') = 0  
return 1 + 0 = 1
```

```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

The final result  
gets built up  
***on the way back***  
from the base case!

## How recursion works...

```
num_vowels('ate')
```

```
s = 'ate'  
rest = num_vowels('te')
```

```
num_vowels('te')
```

```
s = 'te'   s[0] -> 't'  
rest = num_vowels('e') = 1  
return 0 + 1 = 1
```

```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

The final result  
gets built up  
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from the base case!

# How recursion works...

```
num_vowels('ate')
```

```
s = 'ate'
```

```
rest = num_vowels('te') = 1
```

```
num_vowels('te')
```

```
s = 'te'  s[0] -> 't'
```

```
rest = num_vowels('e') = 1
```

```
return 0 + 1 = 1
```

```
def num_vowels(s):
```

```
    if s == '':
```

```
        return 0
```

```
    else:
```

```
        rest = num_vowels(s[1:])
```

```
        if s[0] in 'aeiou':
```

```
            return 1 + rest
```

```
        else:
```

```
            return 0 + rest
```

The final result  
gets built up  
***on the way back***  
from the base case!



# How recursion works...

```
num_vowels('ate')
```

```
s = 'ate'  s[0] -> 'a'  
rest = num_vowels('te') = 1  
return 1 + 1 = 2
```

result: 2

```
def num_vowels(s):  
    if s == '':  
        return 0  
    else:  
        rest = num_vowels(s[1:])  
        if s[0] in 'aeiou':  
            return 1 + rest  
        else:  
            return 0 + rest
```

# Recursively Raising a Number to a Power

```
def power(b, p):  
    """ returns b raised to the p power  
        inputs: b is a number (int or float)  
                p is a non-negative integer  
    """  
    if p == 0: # base case  
        return 1  
    else:  
        return b * power(b, p - 1)
```

- Ask yourself:

(base case) When can I determine  $b^p$  *without* determining a smaller power?

(recursive substructure) How could I use **anything smaller** than  $b^p$  to determine  $b^p$ ?

# Recursively Raising a Number to a Power

```
def power(b, p):  
    """ returns b raised to the p power  
        inputs: b is a number (int or float)  
                p is a non-negative integer  
    """  
    if p == 0:                # base case  
        return 1  
  
    else:  
        pow_rest = power(b, p-1)  
        return b * pow_rest
```

- Ask yourself:

(base case) When can I determine  $b^p$  *without* determining a smaller power?

(recursive substructure) How could I use *anything smaller* than  $b^p$  to determine  $b^p$ ?

# How recursion works...

power(3, 3)

```
b = 3, p = 3  
pow_rest = power(3, 2)
```

power(3, 2)

```
b = 3, p = 2  
pow_rest = power(3, 1)
```

power(3, 1)

```
b = 3, p = 1  
pow_rest = power(3, 0)
```

power(3, 0)

```
b = 3, p = 0  
base case!  
return 1
```

```
def power(b, p):  
    if p == 0:  
        return 1  
    else:  
        pow_rest = power(b, p-1)  
        return b * pow_rest
```

4 different  
stack frames,  
each with its own  
b, p, and pow\_rest

# How recursion works...

power(3, 3)

```
b = 3, p = 3  
pow_rest = power(3, 2)
```

power(3, 2)

```
b = 3, p = 2  
pow_rest = power(3, 1)
```

power(3, 1)

```
b = 3, p = 1  
pow_rest = power(3, 0) = 1
```

power(3, 0)

```
b = 3, p = 0  
base case!  
return 1
```

```
def power(b, p):
```

```
    if p == 0:
```

```
        return 1
```

```
    else:
```

```
        pow_rest = power(b, p-1)
```

```
        return b * pow_rest
```

4 different  
stack frames,  
each with its own  
b, p, and pow\_rest

# How recursion works...

power(3, 3)

```
b = 3, p = 3  
pow_rest = power(3, 2)
```

power(3, 2)

```
b = 3, p = 2  
pow_rest = power(3, 1)
```

power(3, 1)

```
b = 3, p = 1  
pow_rest = power(3, 0) = 1  
return 3 * 1 = 3
```

b                      pow\_rest

```
def power(b, p):
```

```
    if p == 0:
```

```
        return 1
```

```
    else:
```

```
        pow_rest = power(b, p-1)
```

```
        return b * pow_rest
```

The final result  
gets built up  
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# How recursion works...

power(3, 3)

```
b = 3, p = 3  
pow_rest = power(3, 2)
```

power(3, 2)

```
b = 3, p = 2  
pow_rest = power(3, 1) = 3
```

power(3, 1)

```
b = 3, p = 1  
pow_rest = power(3, 0) = 1  
return 3 * 1 = 3
```

```
def power(b, p):
```

```
    if p == 0:
```

```
        return 1
```

```
    else:
```

```
        pow_rest = power(b, p-1)
```

```
        return b * pow_rest
```

The final result  
gets built up  
*on the way back*  
from the base case!

## How recursion works...

power(3, 3)

b = 3, p = 3

pow\_rest = power(3, 2)

power(3, 2)

b = 3, p = 2

pow\_rest = power(3, 1) = 3

return 3 \* 3 = 9

```
def power(b, p):
```

```
    if p == 0:
```

```
        return 1
```

```
    else:
```

```
        pow_rest = power(b, p-1)
```

```
        return b * pow_rest
```

The final result  
gets built up  
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from the base case!



# How recursion works...

## power(3, 3)

```
b = 3, p = 3  
pow_rest = power(3, 2) = 9
```

## power(3, 2)

```
b = 3, p = 2  
pow_rest = power(3, 1) = 3  
return 3 * 3 = 9
```

```
def power(b, p):  
    if p == 0:  
        return 1  
    else:  
        pow_rest = power(b, p-1)  
        return b * pow_rest
```

The final result  
gets built up  
*on the way back*  
from the base case!

## How recursion works...

power(3, 3)

b = 3, p = 3

pow\_rest = power(3, 2) = 9

return 3 \* 9 = 27

result: **27**

```
def power(b, p):
```

```
    if p == 0:
```

```
        return 1
```

```
    else:
```

```
        pow_rest = power(b, p-1)
```

```
    return b * pow_rest
```

# Debugging with pdb

Debugging the simple way:

```
x = my_function()

print(x)    # use print to see variable contents
```

Debugging the interactive way:

```
$ python3 -m pdb my_function.py
```

or...

```
import pdb
```

```
pdb.set_trace()    # use "breakpoints" to stop
execution
```

# Debugging with pdb

pdb provides an *interactive* debugging session.

pdb commands:

- **c**: continue execution
- **w**: shows the context of the current line it is executing.
- **a**: print the argument list of the current function
- **s**: Execute the current line and stop at the first possible occasion.
- **n**: Continue execution until the next line in the current function is reached or it returns.

<https://docs.python.org/3.2/library/pdb.html>