

CS1320 Creating Modern Web and Mobile Applications

Lecture 11:

JavaScript Frameworks Lab



Lab Assignment

- Create a MadLibs game
 - o MadLibs is a phrasal template word game, frequently a party game.
 - Try it at https://www.glowwordbooks.com/blog/category/kids-online-mad-libs/
 - o Or at http://www.madtakes.com/
 - Information available at https://en.wikipedia.org/wiki/Mad_Libs
- Take as input a string with substitutions
 - This is a [adjective] [noun].
- Produce a web page that prompts the user to enter terms
 - o Adjective : <u>red</u> Noun : <u>hand</u>
- Then use the inputs to produce the output mad lib
 - o This is a red hand.

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Task Details

Provided

- A JavaScript file with sample mad-libs
 - Available from course lab web site
- Sample function to return the list of substitution types
- Sample function to insert substitutions from an array

Produce

- A nice-looking, usable web site
 - Randomly chooses a mad-lib
 - Create an input page on the fly (use react/vue to make it easier)
 - When all inputs are entered, generate the output page
 - Let the user go back with another mad-lib
- You might want to produce your own mad-libs

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More Details

Designers

- o Produce an effective, nice-looking, usable design
- Work with a programmer if possible
- o If not, just produce a static set of pages

Try to get it working in class

- o If not, get it working after class
- You might need a semi-working version for next week's lab

If you have more mad-libs

Mail them to the TAs to add them to the data set

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Mechanics

- Work in teams (ideally 2-4)
 - o Preferably with one designer on the team
 - Split up the work
- Get practice with react/angular/vue
- Finishing the lab
 - Will be a big help in doing the JavaScript assignment
 - And you might be using it in next week's lab
 - Due by Friday's class
- https://cs.brown.edu/courses/csci1320/labs/lab3/lab3.html

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Next Time

The Web Server

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