



CS1320

***Creating Modern Web and
Mobile Applications***

Lecture 16

Node.JS LAB

Task: Concentration Track

- **Recall the MADLIB lab**
 - That was all front end
 - Your job is to make it a complete app
 - You can use your previous lab, one of the examples posted, or start over
 - You can do the work using templates or in the front end using AJAX
- **Front end:**
 - Home page (description and start button)
 - Login page (could be home page)
 - MadLib page (input for current mad lib)
 - Output page (output for current mad lib)
 - Can be same as MadLib page
 - Button to generate a new mad lib

Task: Designer Track

- Can pair with concentrators
 - You are in charge of the html (template), look and feel, etc.
 - Consider: randomizing input order, coloring inserted words, ...
- **Alternatively**
 - Design a whole web site for the game
 - Possible extended features
 - Log in (track which mad libs have been done to ensure a new one)
 - Sharing mad libs (show other peoples answers after your answer)
 - Rating other people's mad libs
 - ...
 - Create some mad libs for everyone to use (in class only)

Implementation Notes

- List the tasks.
 - Decide where each task is implemented
- Decide on the URLs to be used
 - For each request
- Create a simple node.js/express server
 - Extend for the various requests
- Lab: <http://www.cs.brown.edu/courses/cs132/labs/lab4/lab4.html>

Next Time

- Databases
- Homework:
 - Consider the twitter feed data. Suppose you wanted to store it permanently. List the data that you would want to save and the implicit (or explicit) relationships among that data.