

Introduction to Computer Vision

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Sept 2009

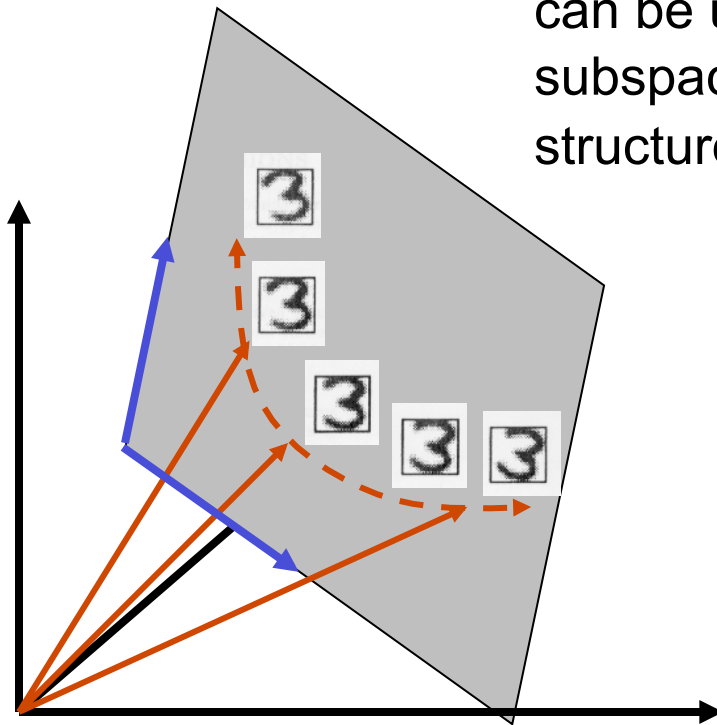
Covariance and PCA

Goals

- Today: Review covariance and principal component analysis.
 - Prep for homework 2
- Monday, holiday, no class
- Wed start probability and classification

Linear Dimension Reduction

What linear transformations of the images can be used to define a lower-dimensional subspace that captures most of the structure in the image ensemble?



Fleet & Szeliski

Goal

Data point n

$$\vec{x}^n \in \Re^D$$

Low dim representation:

$$\vec{z}^n \in \Re^M \quad M \ll D$$

$$\text{Map} \quad \vec{x}^n \rightarrow \vec{z}^n$$

Observation

$$\vec{x}^n = \underbrace{\sum_{i=1}^M a_i \vec{u}_i}_{\text{Approximation } \tilde{x}^n} + \underbrace{\sum_{j=M+1}^D b_j \vec{u}_j}_{\text{Error}}$$

Want the M bases that minimize the mean squared error over the training data

$$\min E_M = \sum_{n=1}^N \left\| \vec{x}^n - \tilde{x}^n \right\|^2$$

Review: Statistical Correlation

The covariance of two random variables X and Y provides a measure of how strongly correlated these variables are, and the derived quantity

$$\text{cor}(x, y) = \frac{\text{cov}(x, y)}{\sigma_x \sigma_y}$$

(Same as correlation coefficient, r , defined earlier.)

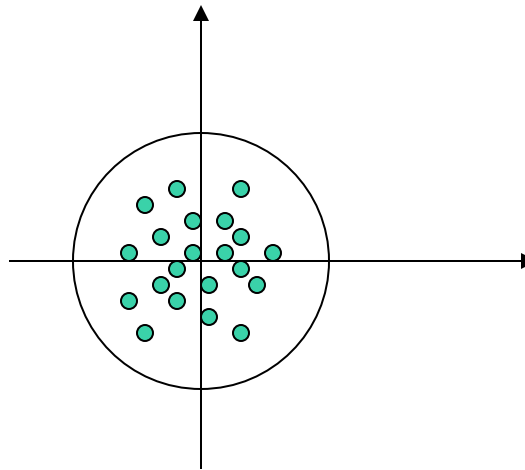
Review: Covariance Matrix

For two random variables x and y we have

$$C = \begin{bmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{yx} & \sigma_y^2 \end{bmatrix}$$

$$C = \frac{1}{N-1} \sum_{n=1}^N (\bar{x}^n - \bar{x})(\bar{x}^n - \bar{x})^T$$

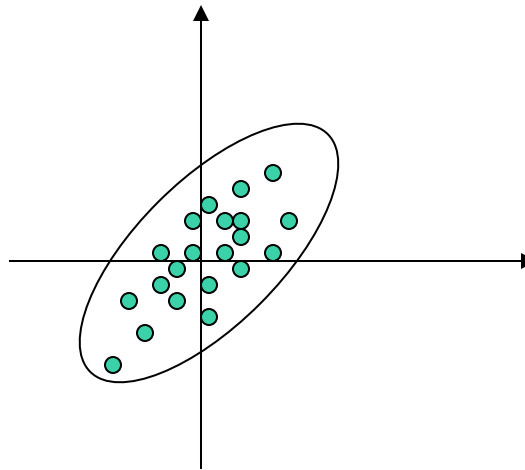
Correlated?



$$C = \begin{bmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{yx} & \sigma_y^2 \end{bmatrix}$$

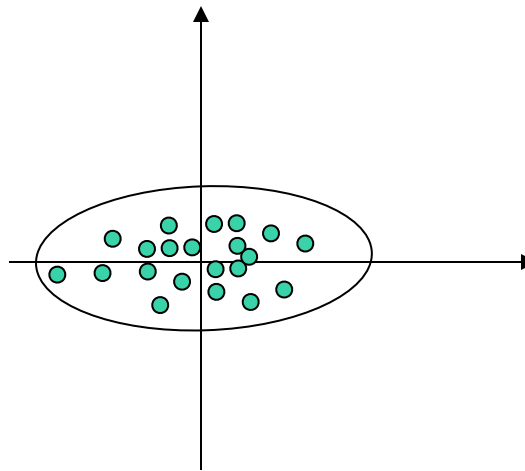
correlation: strength and direction of a linear relationship
between two random variables

Correlated?



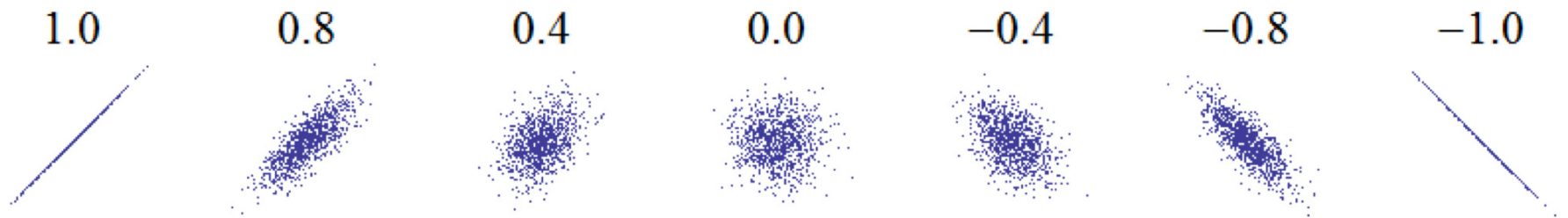
$$C = \begin{bmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{yx} & \sigma_y^2 \end{bmatrix}$$

Correlated?



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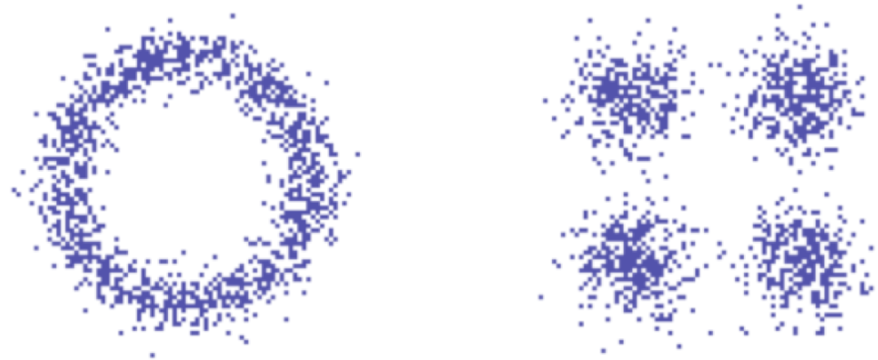
Correlation



$$\rho_{X,Y} = \frac{\text{cov}(X, Y)}{\sigma_X \sigma_Y} = \frac{E((X - \mu_X)(Y - \mu_Y))}{\sigma_X \sigma_Y},$$

Wikipedia

Correlated?



Wikipedia

Principal Component Analysis

Let $X = [\bar{x}^1 \cdots \bar{x}^N]$

Compute the mean column vector: $\bar{x} = \frac{1}{N} \sum_{i=1}^N x^i$

Subtract the mean from each column.

$$A = X - \bar{x} = [(\bar{x}^1 - \bar{x}) \cdots (\bar{x}^N - \bar{x})]$$

Covariance matrix can be written

$$C = \frac{1}{N-1} AA^T$$

Principal Component Analysis

C is real, symmetric, *positive semi-definite*.

We can write it

$$C = U\Lambda U^T = \begin{bmatrix} \vec{e}_1 & \cdots & \vec{e}_D \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_D \end{bmatrix} \begin{bmatrix} \vec{e}_1^T \\ \vdots \\ \vec{e}_D^T \end{bmatrix}$$

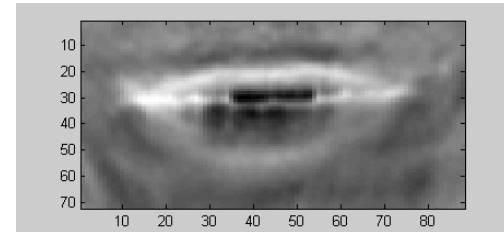
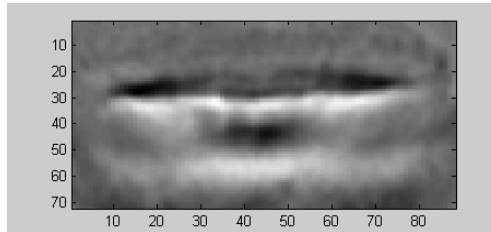
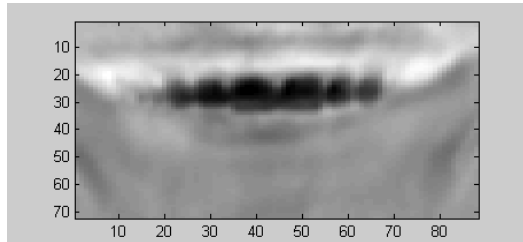
Orthonormal columns
Eigenvectors

eigenvalues

Principal Component Analysis

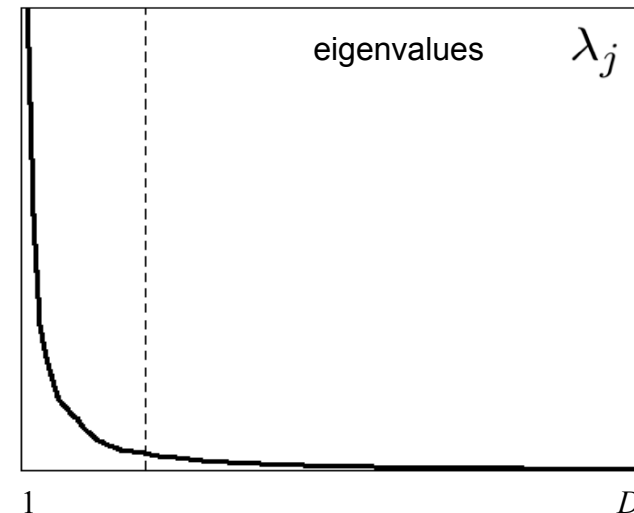
$$C = U\Lambda U^T = \begin{bmatrix} \vec{e}_1 & \cdots & \vec{e}_D \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_D \end{bmatrix} \begin{bmatrix} \vec{e}_1^T \\ \vdots \\ \vec{e}_D^T \end{bmatrix}$$

First three eigenvectors:



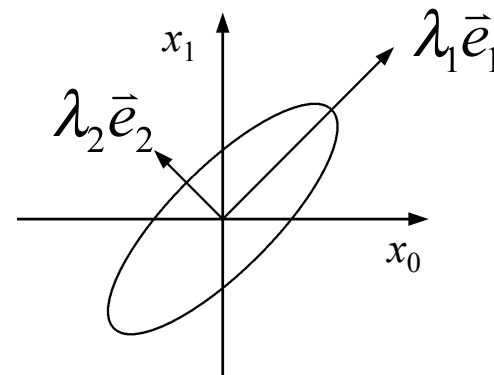
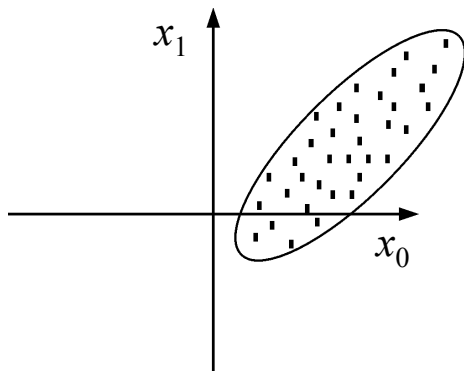
Principal Component Analysis

$$C = U\Lambda U^T = \begin{bmatrix} \vec{e}_1 & \cdots & \vec{e}_D \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_D \end{bmatrix} \begin{bmatrix} \vec{e}_1^T \\ \vdots \\ \vec{e}_D^T \end{bmatrix}$$



Principal Component Analysis

- Eigenvectors are the *principal directions*, and the eigenvalues represent the variance of the data along each principal direction
 - * λ_k is the marginal variance along the principal direction \bar{e}_k



Principal Component Analysis

- The first principal direction \vec{e}_1 is the direction along which the variance of the data is maximal, i.e. it maximizes

$$\vec{e}^T C \vec{e} \quad \text{where} \quad \vec{e}^T \vec{e} = 1$$

- The second principal direction maximizes the variance of the data in the orthogonal complement of the first eigenvector.
- etc.

Principal Component Analysis

- PCA Approximate Basis: If $\lambda_k \approx 0$ for $k > M$ for some $M \ll D$, then we can approximate the data using only M of the principal directions (basis vectors):

– If $\mathbf{B} = [\bar{e}_1, \dots, \bar{e}_M]$, then for all points

$$\bar{x}^n \approx \mathbf{B} \bar{a}^n + \bar{x}$$

where

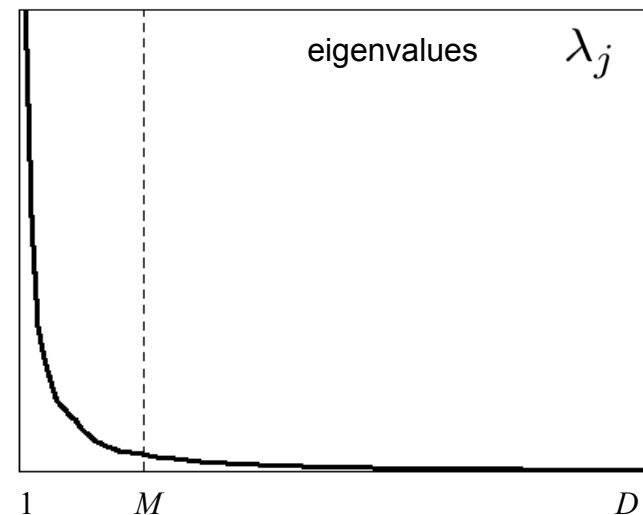
$$a_k^n = (\bar{x}^n - \bar{x})^T \bar{e}_k$$

PCA

- Over all rank M bases, \mathbf{B} minimizes the MSE of approximation

$$\sum_{j=M+1}^D \lambda_j$$

- Choosing subspace dimension M :
 - look at decay of the eigenvalues as a function of M
 - Larger M means lower expected error in the subspace data approximation

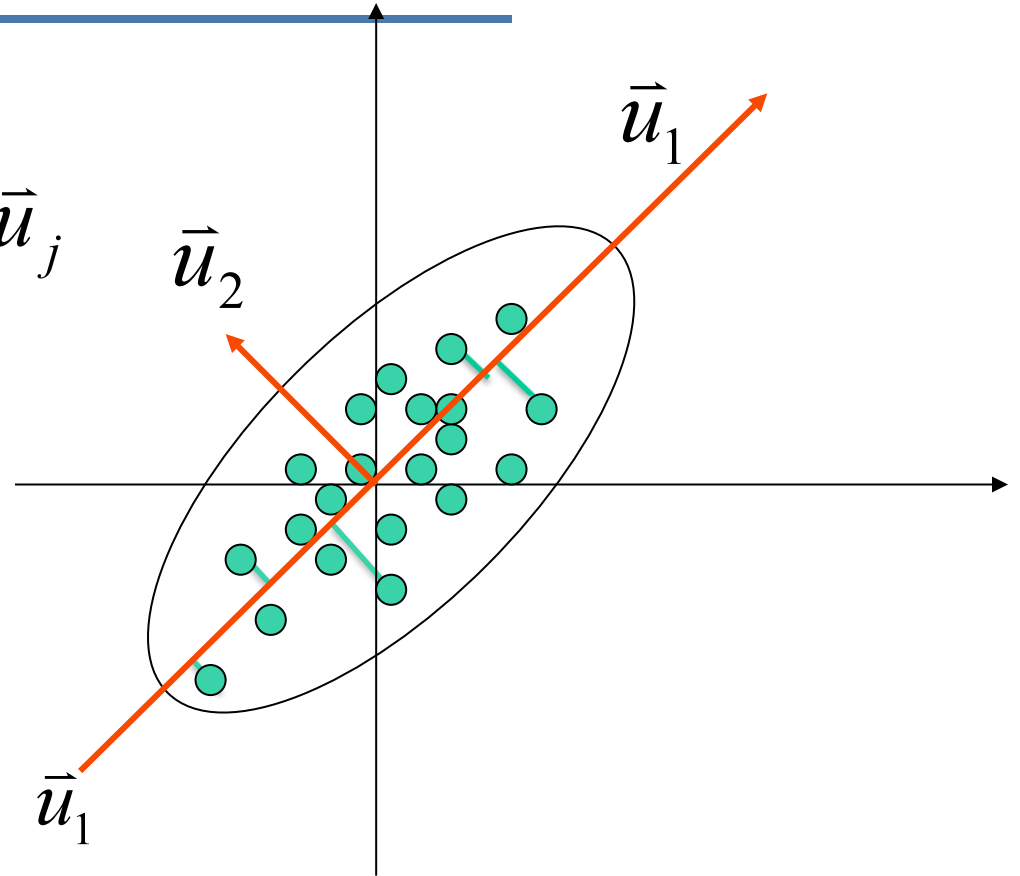


Fleet & Szeliski

Intuition

$$\bar{\mathbf{x}}^n - \bar{\mathbf{x}} = \sum_{i=1}^M a_i \bar{\mathbf{u}}_i + \sum_{j=M+1}^D b_j \bar{\mathbf{u}}_j$$

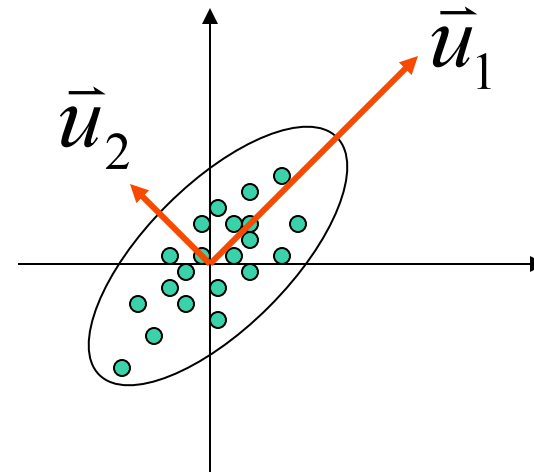
$$\tilde{\mathbf{x}}^n = \sum_{i=1}^M a_i \bar{\mathbf{u}}_i + \bar{\mathbf{x}}$$



Intuition

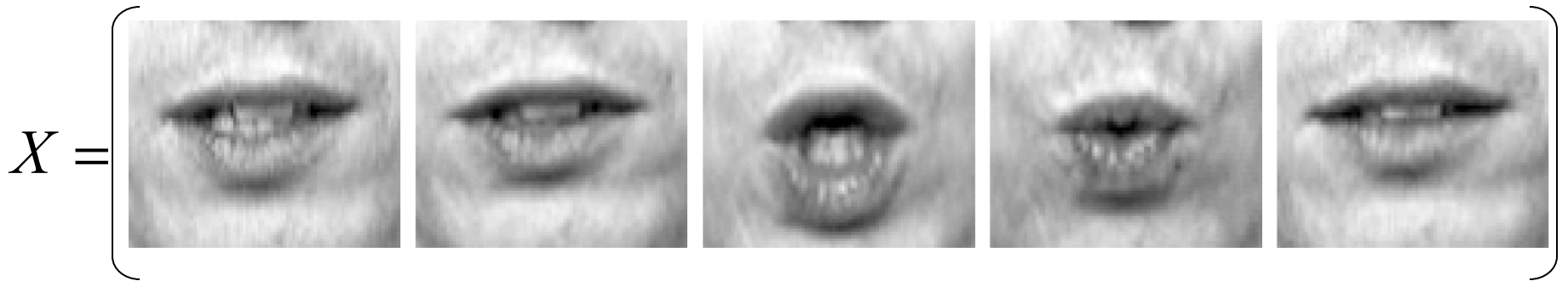
$$\bar{\mathbf{x}}^n - \bar{\mathbf{x}} = \sum_{i=1}^M a_i \bar{\mathbf{u}}_i + \sum_{j=M+1}^D b_j \bar{\mathbf{u}}_j$$

$$\min E_M = \sum_{n=1}^N \left\| \bar{\mathbf{x}}^n - \tilde{\mathbf{x}}^n \right\|^2$$



So how do we find these directions of maximum variance? This is key.

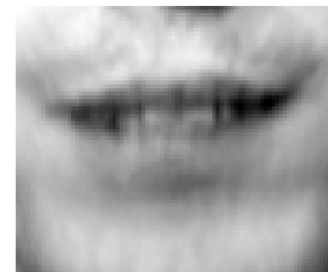
Mouth images



Images 72x88 pixels.

35 example mouths

A is N columns by 6336 pixels.



mean

Mouth matrix

$$X = \begin{bmatrix} \text{Image 1} & \text{Image 2} & \text{Image 3} & \text{Image 4} & \text{Image 5} \\ - & \text{Image 6} & & & \end{bmatrix}$$
$$A = \begin{bmatrix} \text{Image 7} & \text{Image 8} & \text{Image 9} & \text{Image 10} & \text{Image 11} \end{bmatrix}$$

The diagram illustrates the construction of a mouth matrix. It shows two sets of grayscale images of mouths, labeled X and A . Matrix X is a 2x5 grid of images, with the first row containing five images and the second row containing a minus sign followed by one image. Matrix A is a 1x5 grid of five images. The images in X and A represent different mouth shapes and positions, used for facial animation or expression synthesis.

Covariance Matrix

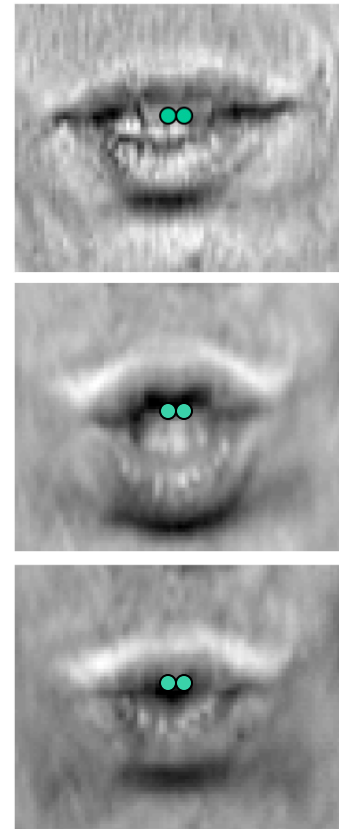
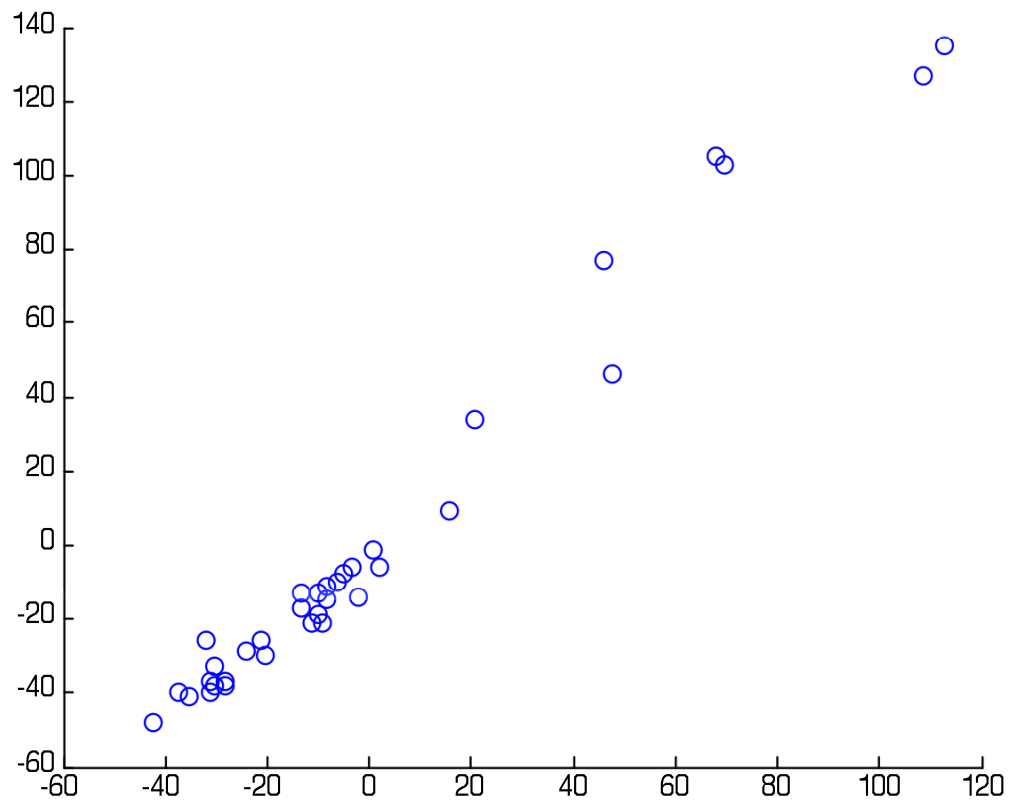
$$A = X - \bar{x} = \begin{bmatrix} x_1^1 - \bar{x}_1 & x_1^2 - \bar{x}_1 & \cdots & x_1^N - \bar{x}_1 \\ x_2^1 - \bar{x}_2 & x_2^2 - \bar{x}_2 & \cdots & x_2^N - \bar{x}_2 \\ \vdots & \vdots & & \vdots \\ x_D^1 - \bar{x}_D & x_D^2 - \bar{x}_D & \cdots & x_D^N - \bar{x}_D \end{bmatrix}$$



What is

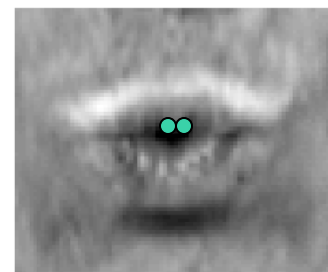
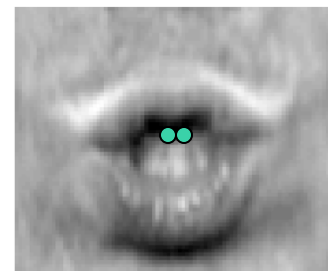
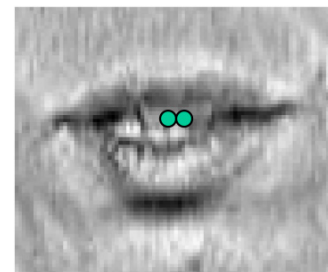
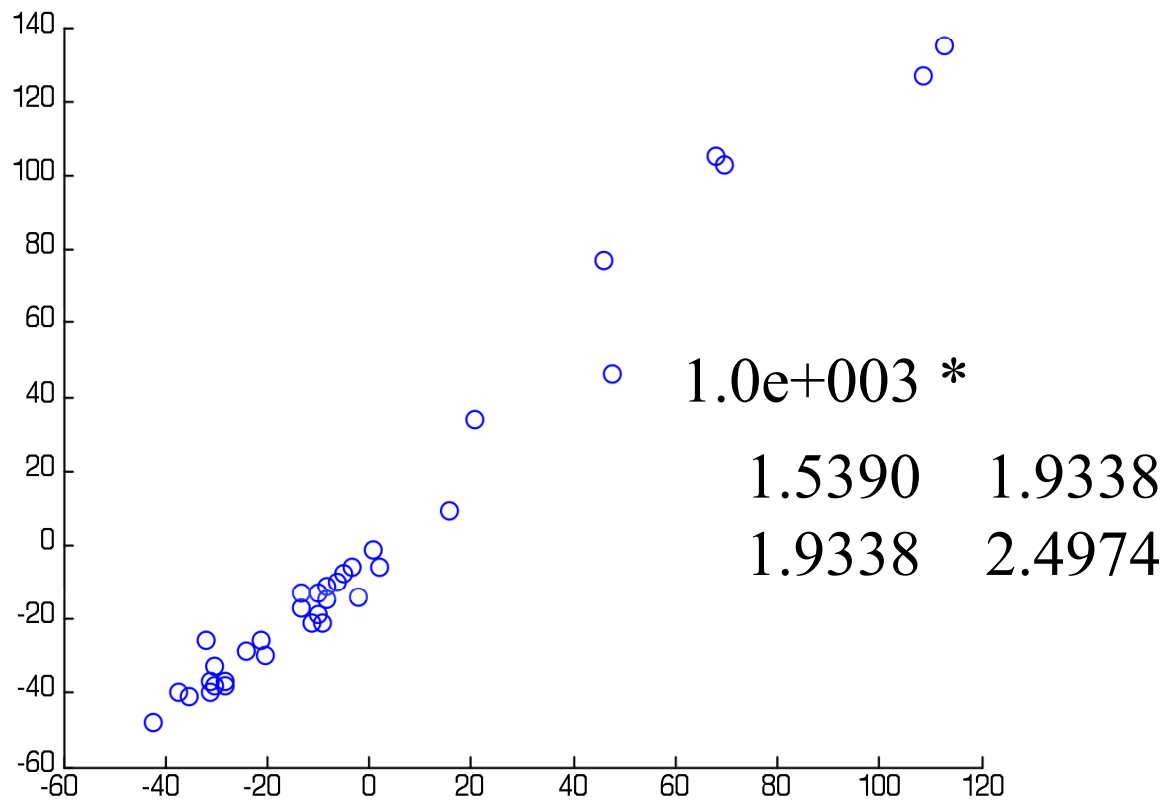
$$\frac{1}{N-1} A A^T$$

Correlation



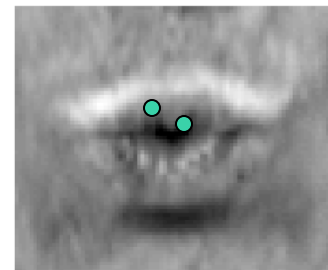
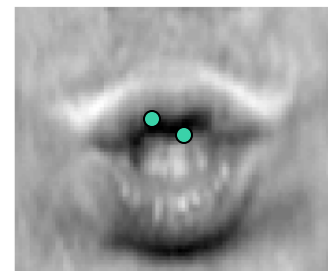
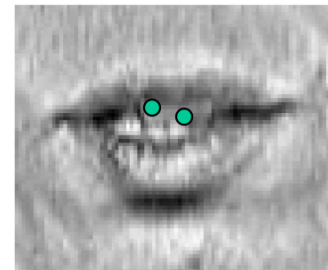
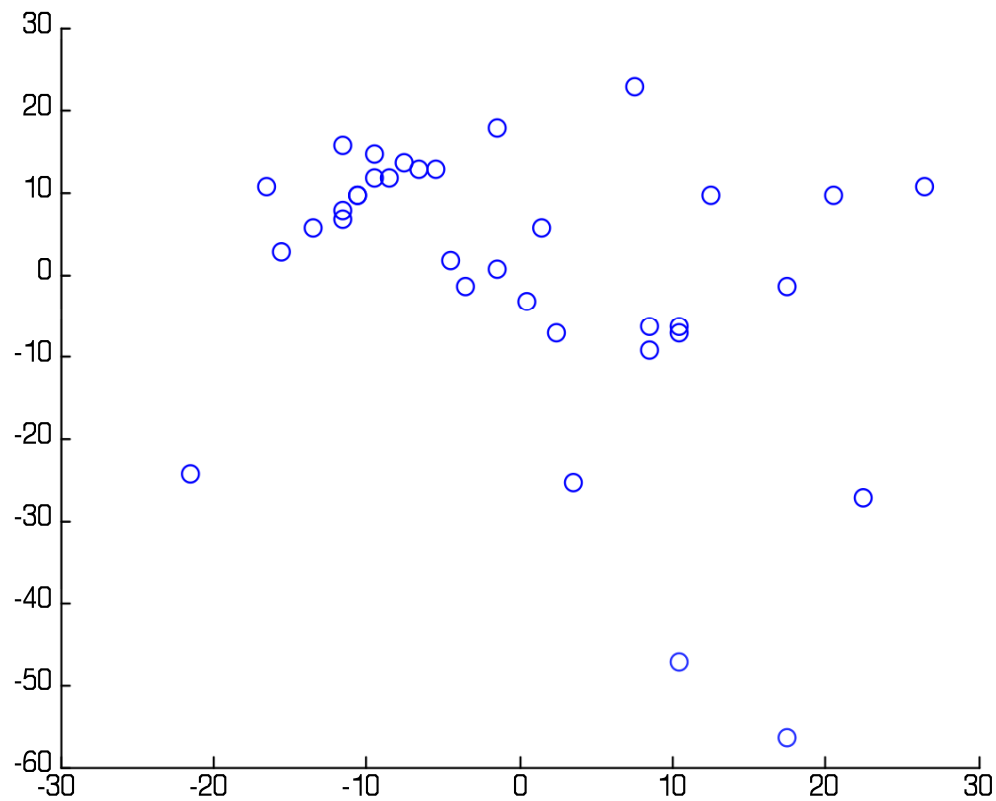
$$\text{corr}(A(:,30*88+46), A(:,30*88+47)) = 0.9864$$

Covariance



$\text{cov}(A(:,30*88+46), A(:,30*88+47))$

Correlation



$$\text{corr}(A(:, 29*88+40), A(:, 30*88+43)) = -0.3641$$

Covariance Matrix

$$AA^T = \begin{bmatrix} x_1^1 - \bar{x}_1 & x_1^2 - \bar{x}_1 & \cdots & x_1^N - \bar{x}_1 \\ x_2^1 - \bar{x}_2 & x_2^2 - \bar{x}_2 & \cdots & x_2^N - \bar{x}_2 \\ \vdots & \vdots & & \vdots \\ x_D^1 - \bar{x}_D & x_D^2 - \bar{x}_D & \cdots & x_D^N - \bar{x}_D \end{bmatrix} \begin{bmatrix} x_1^1 - \bar{x}_1 & x_2^1 - \bar{x}_2 & \cdots & x_D^1 - \bar{x}_D \\ x_1^2 - \bar{x}_1 & x_2^2 - \bar{x}_2 & \cdots & x_D^2 - \bar{x}_D \\ \vdots & \vdots & & \vdots \\ x_1^N - \bar{x}_1 & x_2^N - \bar{x}_2 & \cdots & x_D^N - \bar{x}_D \end{bmatrix}$$

$$AA^T = \begin{bmatrix} \sum_{j=1}^N (x_1^j - \bar{x}_1)^2 & \sum_{j=1}^N (x_1^j - \bar{x}_1)(x_2^j - \bar{x}_2) & \cdots \\ \sum_{j=1}^N (x_2^j - \bar{x}_2)(x_1^j - \bar{x}_1) & \sum_{j=1}^N (x_2^j - \bar{x}_2)^2 & \cdots \\ \vdots & \vdots & \ddots \end{bmatrix}$$

Mouth matrix

$$AA^T = \left[\begin{array}{c} AA' \text{ is } 6336 \times 6336 \text{ pixels.} \end{array} \right]$$

Mouth matrix

$$AA^T = \left[\text{---} \right]$$

What does the diagonal look like?

```
C=AAT  
imagesc(reshape(diag(C),72,88));
```

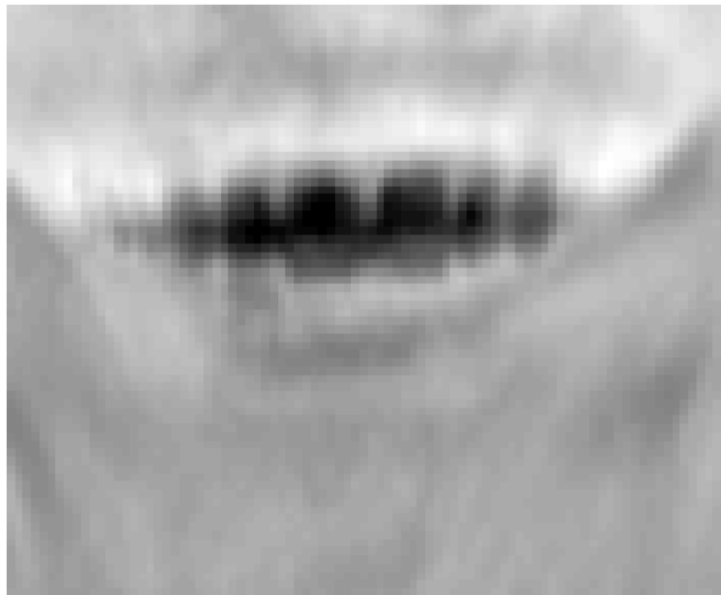
Mouth matrix



Why?

Mouth matrix

$$AA^T = \left[\begin{array}{c} \text{orange bar} \end{array} \right]$$



$$\left[\begin{array}{c} \text{orange bar} \end{array} \right]$$

```
imagesc(reshape(C(:,1),72,88));
```

Mouth matrix



`imagesc(reshape(C(1,:),72,88)); ?`

Mouth matrix



```
imagesc(reshape(C(:,36*88+44),72,88));
```

Computing using SVD

Let $X = [\bar{x}^1 \cdots \bar{x}^N]$

Compute the mean column vector: $\bar{x} = \frac{1}{N} \sum_{i=1}^N x^i$

Subtract the mean from each column.

$$A = X - \bar{x} = [(\bar{x}^1 - \bar{x}) \cdots (\bar{x}^N - \bar{x})]$$

Singular Value Decomposition allows us to write A as:

$$A = U \Sigma V^T$$

SVD and PCA

$$A = U\Sigma V^T$$

Orthonormal columns

$$\begin{bmatrix} \sigma_1 & 0 & 0 & 0 \\ 0 & \sigma_2 & 0 & 0 \\ 0 & 0 & \ddots & 0 \\ 0 & 0 & 0 & \sigma_D \end{bmatrix}$$

Diagonal matrix of *singular values*

SVD and PCA

How are they related?

SVD and PCA

Note:

$$\begin{aligned} C &= \frac{1}{N-1} AA^T \\ &= \frac{1}{N-1} U \Sigma V^T (U \Sigma V^T)^T \\ &= \frac{1}{N-1} U \Sigma V^T V \Sigma U^T \\ &= \frac{1}{N-1} U \Sigma^2 U^T \end{aligned}$$

In other words

$$C \vec{u}_i = \frac{\sigma^2}{N-1} \vec{u}_i$$

i.e. the singular vectors of A are the eigenvectors of the covariance matrix C .

SVD and PCA

- So the columns of U are the eigenvectors
- And the eigenvalues are just

$$\lambda_k = \frac{\sigma_k^2}{N-1}$$

Computing using SVD

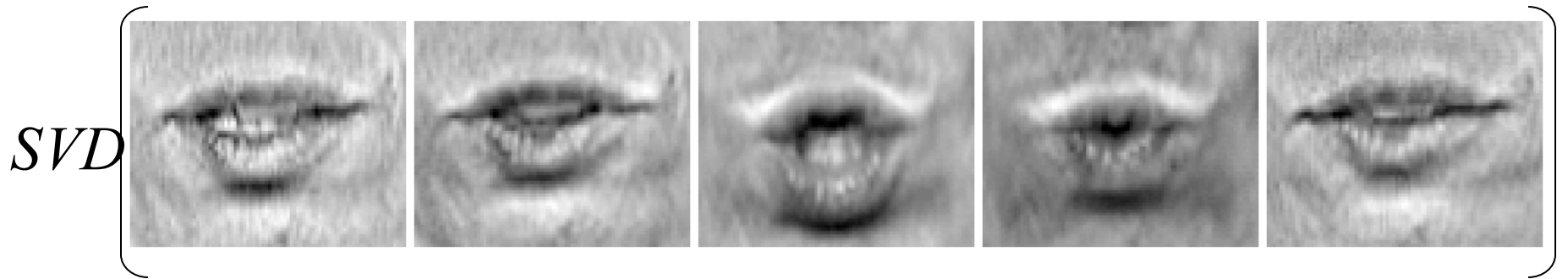
$$C = AA^T = U\Lambda U^T = \begin{bmatrix} \vec{e}_1 & \cdots & \vec{e}_D \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_D \end{bmatrix} \begin{bmatrix} \vec{e}_1^T \\ \vdots \\ \vec{e}_D^T \end{bmatrix}$$

Singular Value Decomposition allows us to write A as:

$$A = U\Sigma V^T$$

$$\lambda_k = \frac{\sigma_k^2}{N-1}$$

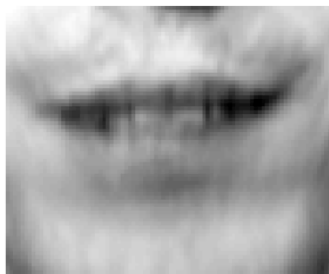
Mouth matrix



$$= U \Sigma V^T$$

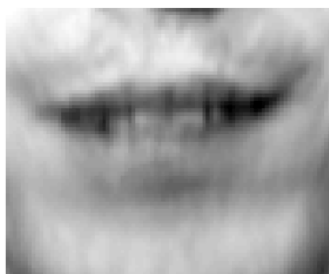
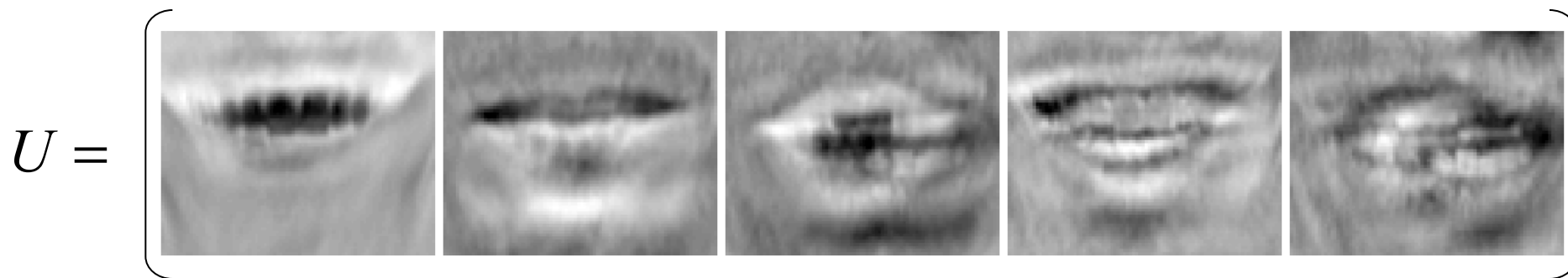
SVD

$$U = \left[\begin{array}{c} \text{Image 1} \quad \text{Image 2} \quad \text{Image 3} \quad \text{Image 4} \quad \text{Image 5} \end{array} \right]$$

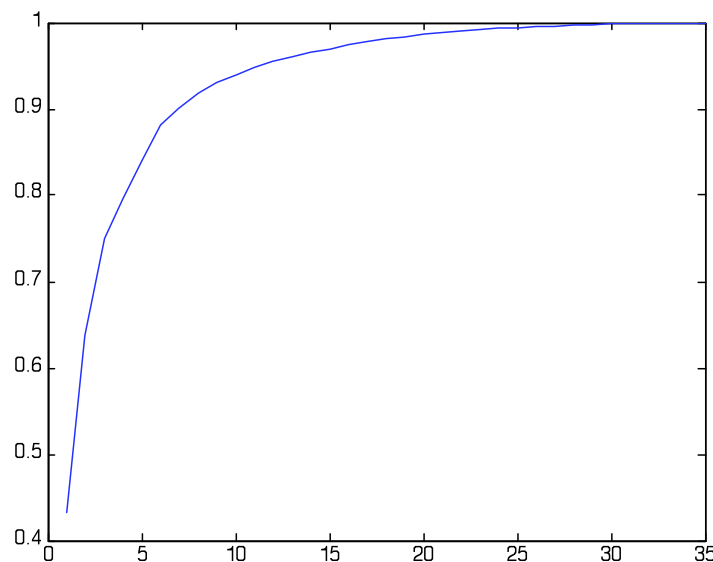


mean

SVD



mean



`cvar=cumsum(...);`
First 5 = 85%
First 6 = 90%
First 11 = 95%

Approximating a mouth

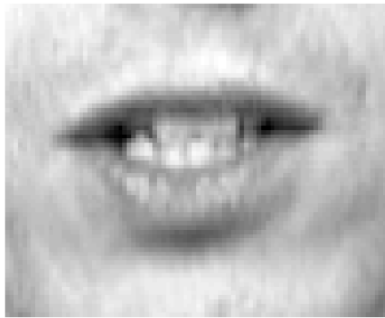


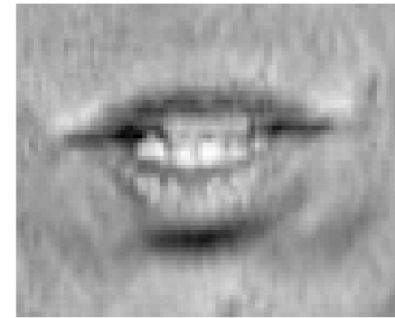
Image to
approximate

-

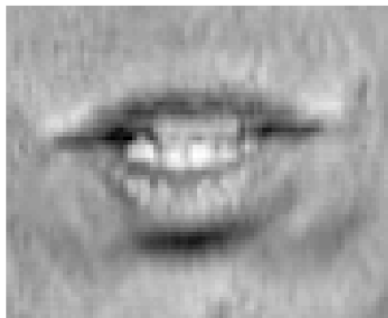


Mean

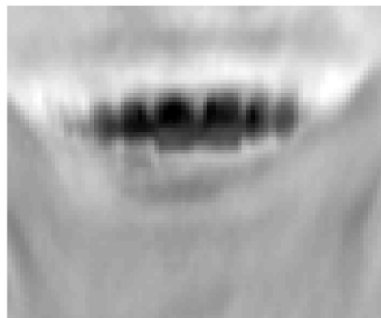
=



Approximating a mouth



•



$$= 587.1616 = a_1$$

Project input image onto the first eigen basis (**dot product**).

Approximating a mouth

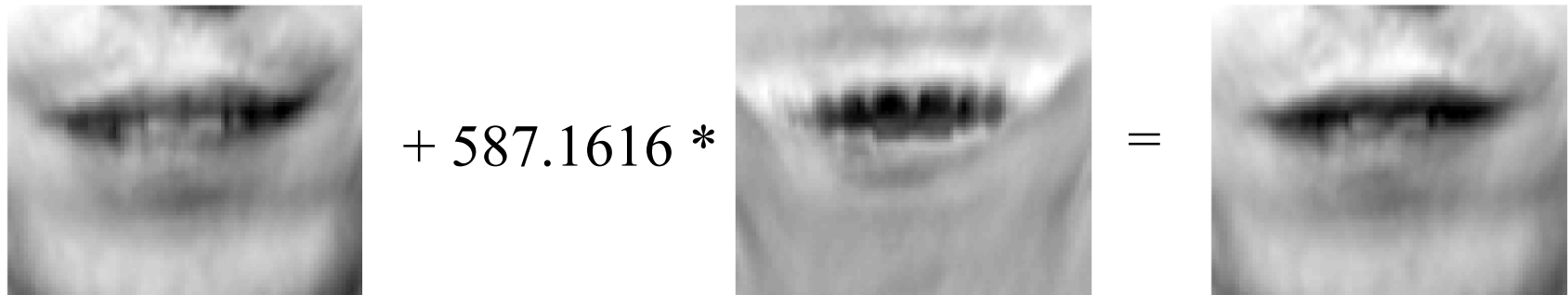
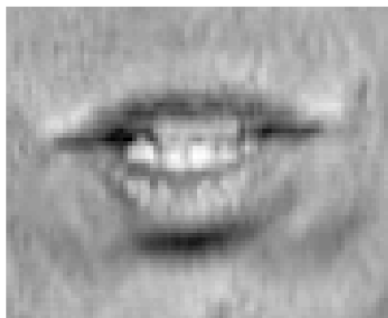


Image to
approximate

Approximating a mouth



•



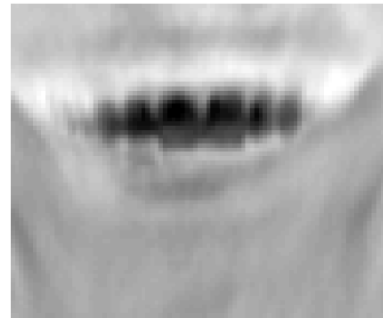
$$= -363.8750 = a_2$$

Project input image onto the second basis (dot product).

Approximating a mouth



+ 587.1616 *



-363.8750 *



=

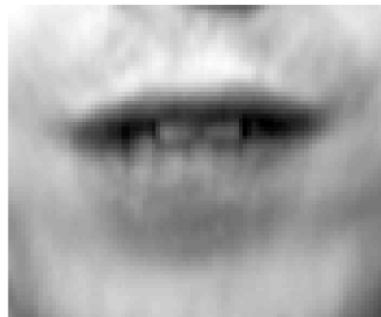
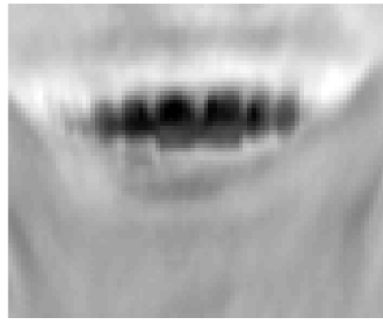


Image to
approximate

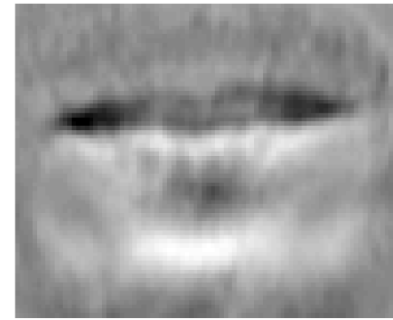
Approximating a mouth



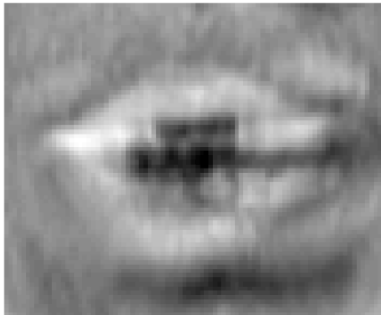
+ 587 *



-363 *



-763 *



=

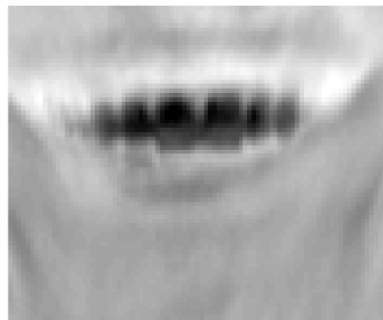


Image to
approximate

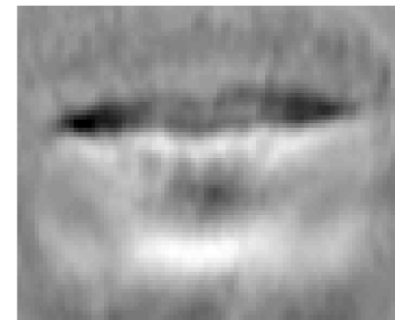
Approximating a mouth



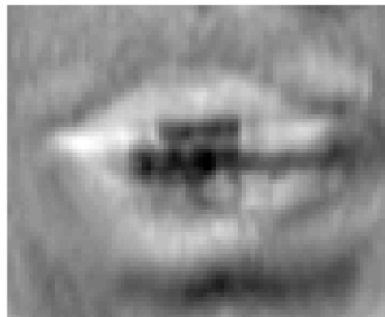
+ 587 *



-363 *



-763 *



-286 *



=



Approximating a mouth



mean



Increasing numbers of basis images



Image to
approximate

Bases Revisited

Linear coefficients

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_M \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}^T \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_{n \times m} \end{bmatrix}$$

Image as a vector

Basis vector

Projection of the image onto a set of basis vectors.

Bases Revisited

$$\vec{c} = B^T \vec{p}$$

$$B\vec{c} = BB^T \vec{p} = \vec{p}$$

$$\vec{p} = B(B^T \vec{p}) = B\vec{c}$$

Bases Revisited

$$U = \left[\begin{array}{c} \text{Image 1} \quad \text{Image 2} \quad \text{Image 3} \quad \text{Image 4} \quad \text{Image 5} \end{array} \right]$$

$$\begin{array}{c} \text{Linear} \\ \text{coefficients} \end{array} \left[\begin{array}{c} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_M \end{array} \right] = U^T \left[\begin{array}{c} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_{n \times m} \end{array} \right] \begin{array}{c} \text{Image as a} \\ \text{vector} \end{array}$$

Projection of the image onto a set of basis vectors.

Bases Revisited

$$U = \left[\begin{array}{c} \text{img}_1 \quad \text{img}_2 \quad \text{img}_3 \quad \text{img}_4 \quad \text{img}_5 \end{array} \right]$$

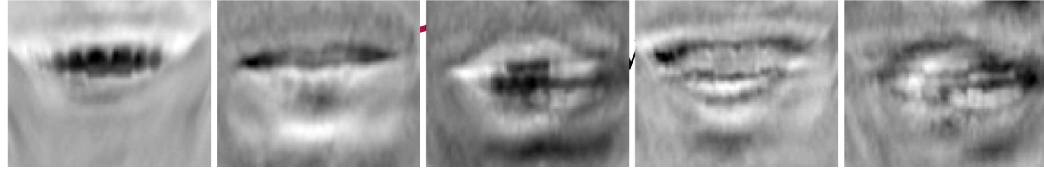
Linear
coefficients

$$L = \begin{bmatrix} c_1 & c_1 & c_1 \\ c_2 & c_2 & c_2 \\ c_3 & c_3 & \cdots & c_3 \\ \vdots & \vdots & & \vdots \\ c_M & c_M & & c_M \end{bmatrix} = U^T \begin{bmatrix} p_1 & p_1 & p_1 \\ p_2 & p_2 & p_2 \\ p_3 & p_3 & \cdots & p_3 \\ \vdots & \vdots & & \vdots \\ p_{n \times m} & p_{n \times m} & & p_{n \times m} \end{bmatrix}$$

Images as a
vectors

Projection of the image onto a set of basis vectors.

Bases Revisited

$$U = \left[\begin{array}{c} \text{Image 1} \quad \text{Image 2} \quad \text{Image 3} \quad \text{Image 4} \quad \text{Image 5} \end{array} \right]$$


Linear
coefficients

$$L = \left[\begin{array}{ccc} c_1 & c_1 & c_1 \\ c_2 & c_2 & c_2 \\ c_3 & c_3 & \cdots c_3 \\ \vdots & \vdots & \vdots \\ c_M & c_M & c_M \end{array} \right]$$

What about LL^T