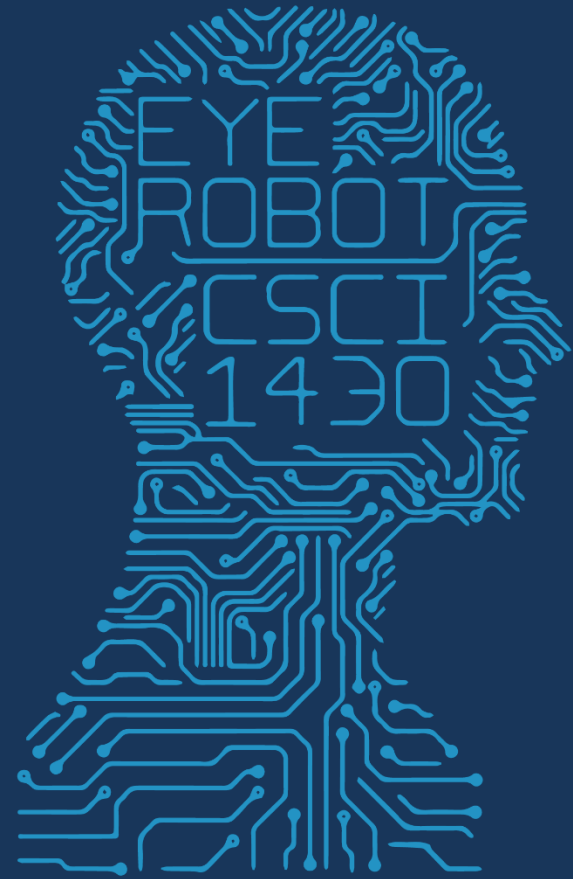




1950

FUTURE VISION



2017 MWF 1PM 368

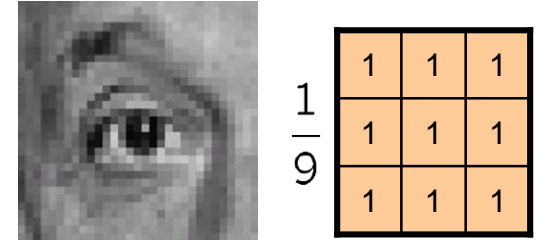
COMPUTER VISION

# Recap of Monday

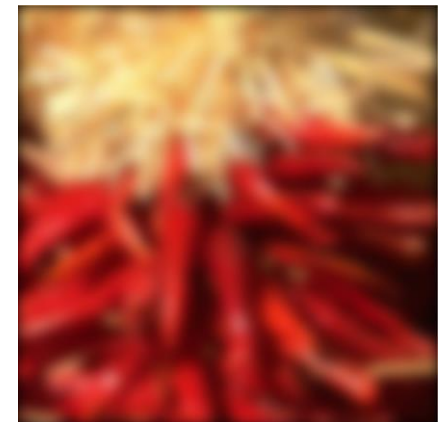
- Linear filtering

$$h[m,n] = \sum_{k,l} f[k,l] I[m+k, n+l]$$

- Not a matrix multiplication
- Sum over Hadamard product
- Can smooth, sharpen, translate (among many other uses)



- Be aware of details for filter size, extrapolation, cropping

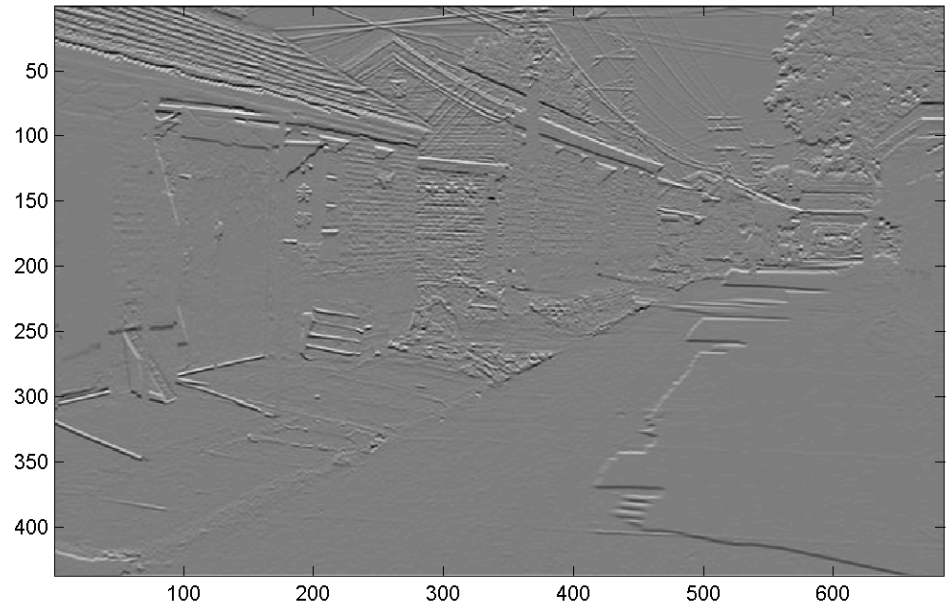


# Questions from Monday

- DOUBLE vs UINT8
  - MATLAB coping strategies

# Questions from Monday

- DOUBLE vs UINT8
  - MATLAB coping strategies
- What happens to negative numbers?
- Shifting the image +0.5
- Scaling edge response for visualization.



# **NON-LINEAR FILTERS**

# Median filters

- Operates over a window by selecting the median intensity in the window.
- ‘Rank’ filter as based on ordering of gray levels
  - E.G., min, max, range filters

# Image filtering - mean

$$f[\cdot, \cdot] \frac{1}{9}$$

1	1	1
1	1	1
1	1	1

$I[\cdot, \cdot]$

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

$h[\cdot, \cdot]$

	0	10	20	30	30				

$$h[m, n] = \sum_{k, l} f[k, l] I[m + k, n + l]$$

# Image filtering - mean

$$f[\cdot, \cdot] \frac{1}{9}$$

1	1	1
1	1	1
1	1	1

$I[\cdot, \cdot]$

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

$h[\cdot, \cdot]$

	0	10	20	30	30				
				50					

$$h[m, n] = \sum_{k, l} f[k, l] I[m + k, n + l]$$



# Median filter?

 $I[.,.]$ 

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	0	0	0	0	0	0	0
0	0	90	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

 $h[.,.]$ 

				?					

# Median filters

- Operates over a window by selecting the median intensity in the window.
- What advantage does a median filter have over a mean filter?

# Noisy Jack – Salt and Pepper



# Mean Jack – 3 x 3 filter



Very Mean Jack – 11 x 11 filter



# Noisy Jack – Salt and Pepper



# Median Jack – 3 x 3



# Very Median Jack – 11 x 11





# Median filters

- Operates over a window by selecting the median intensity in the window.
- What advantage does a median filter have over a mean filter?
- Is a median filter a kind of convolution?

# Think-Pair-Share

\* = Convolution operator

- a)  $\_ = D * B$   
 b)  $A = \_ * \_$   
 c)  $F = D * \_$   
 d)  $\_ = D * D$

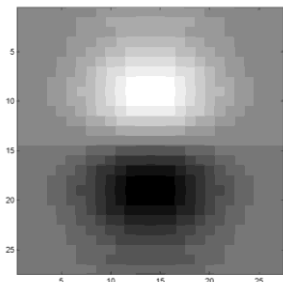
D



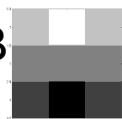
H



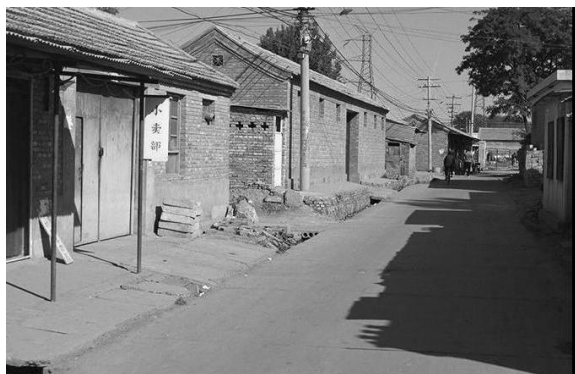
A



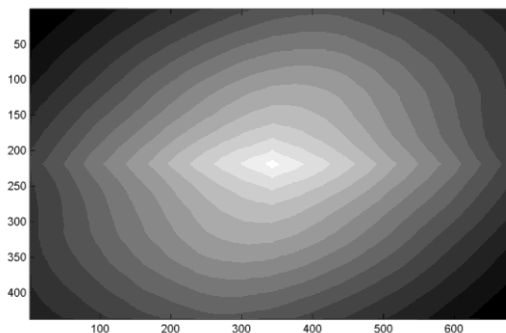
B



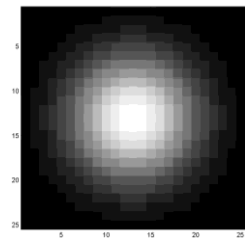
F



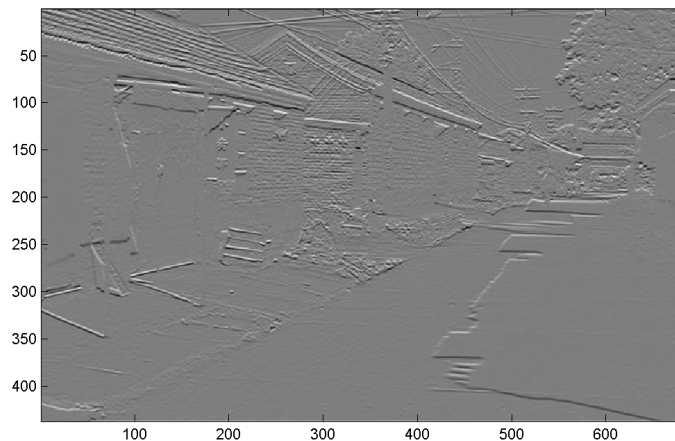
I



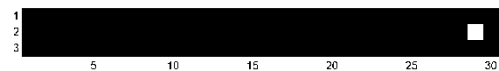
C



G



E





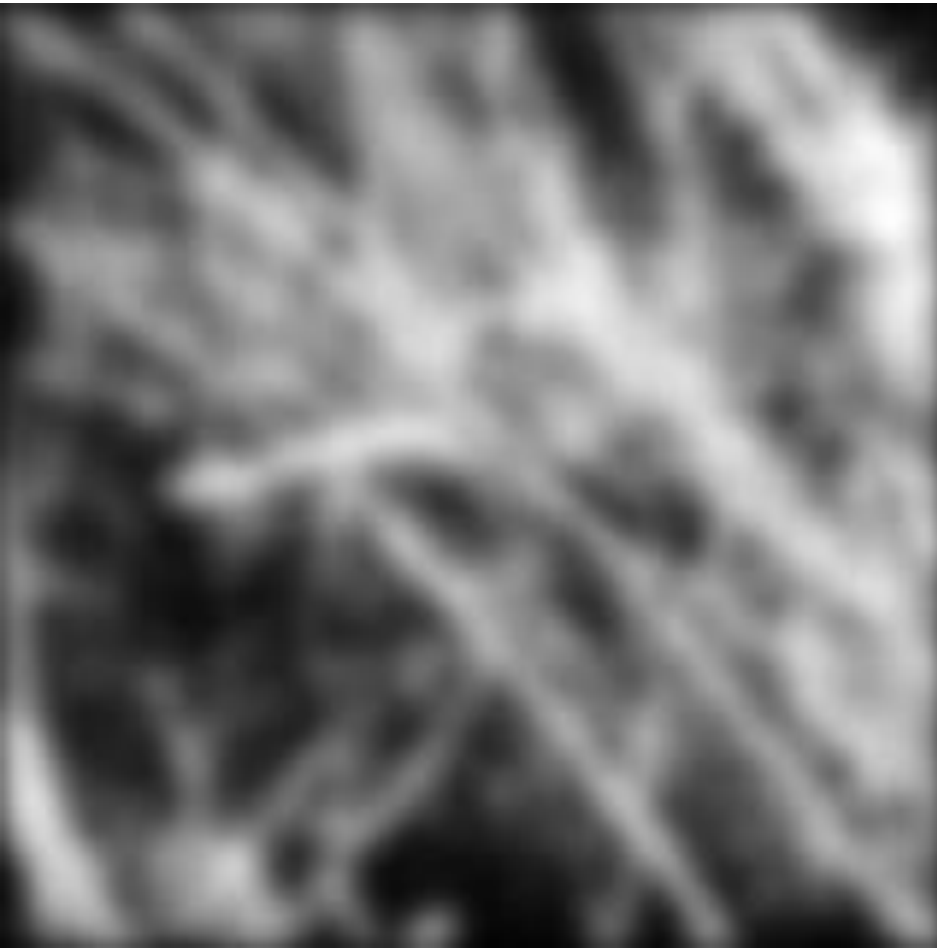
Salvador Dali, 1976

# Today's Class

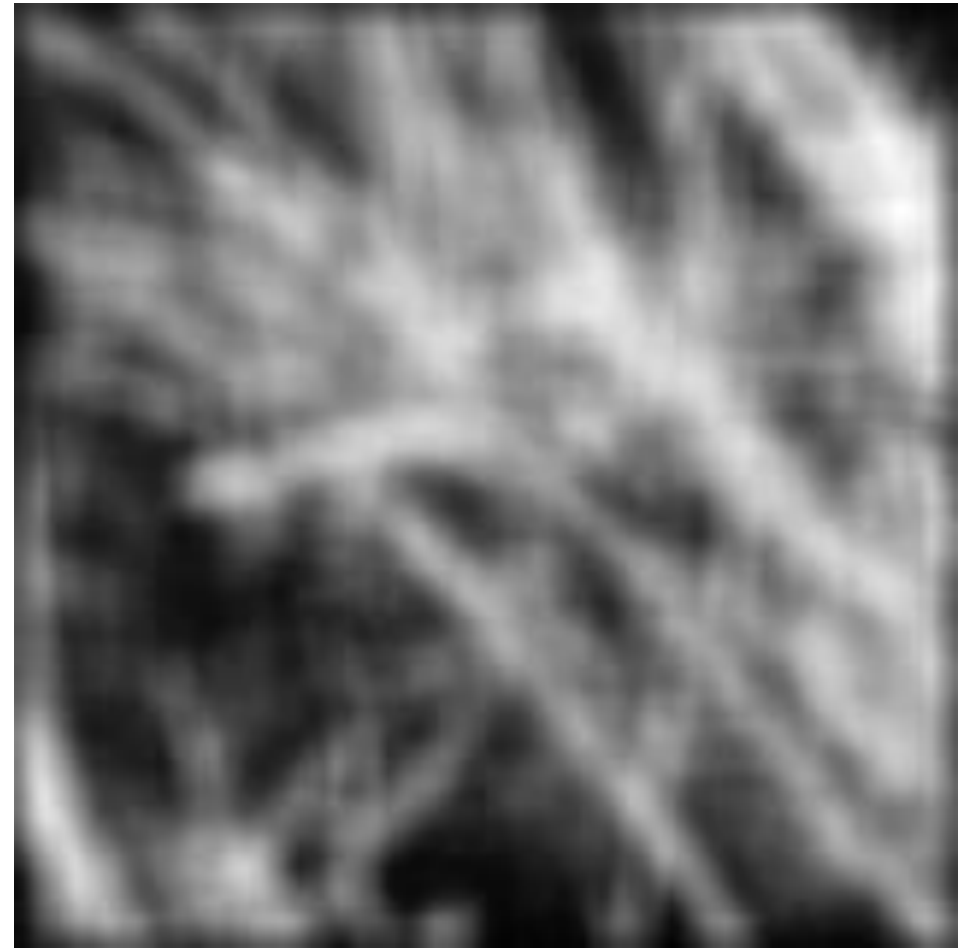
- Fourier transform and frequency domain
  - Frequency view of filtering
  - Hybrid images
  - Sampling
- Reminder: Textbook
  - Today's lecture covers material in 3.4

**Why does the Gaussian filter give a nice smooth image, but the square filter give edgy artifacts?**

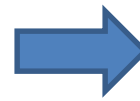
Gaussian



Box filter

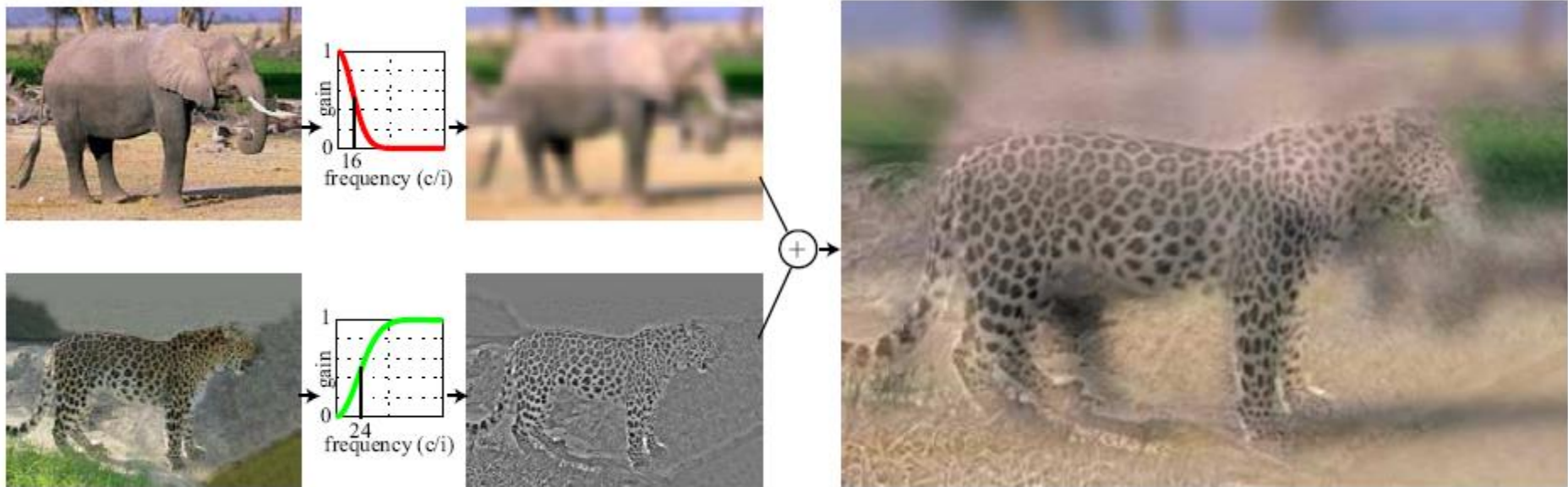


**Why does a lower resolution image still make sense to us? What information do we lose?**



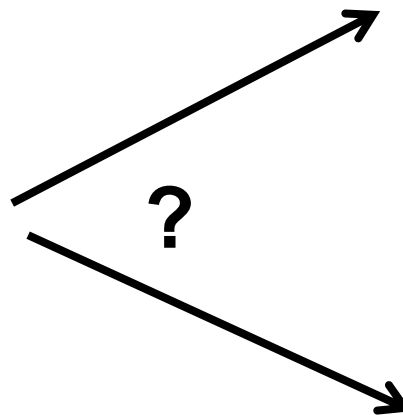


# Hybrid Images



- A. Oliva, A. Torralba, P.G. Schyns, ["Hybrid Images,"](#) SIGGRAPH 2006

# Why do we get different, distance-dependent interpretations of hybrid images?





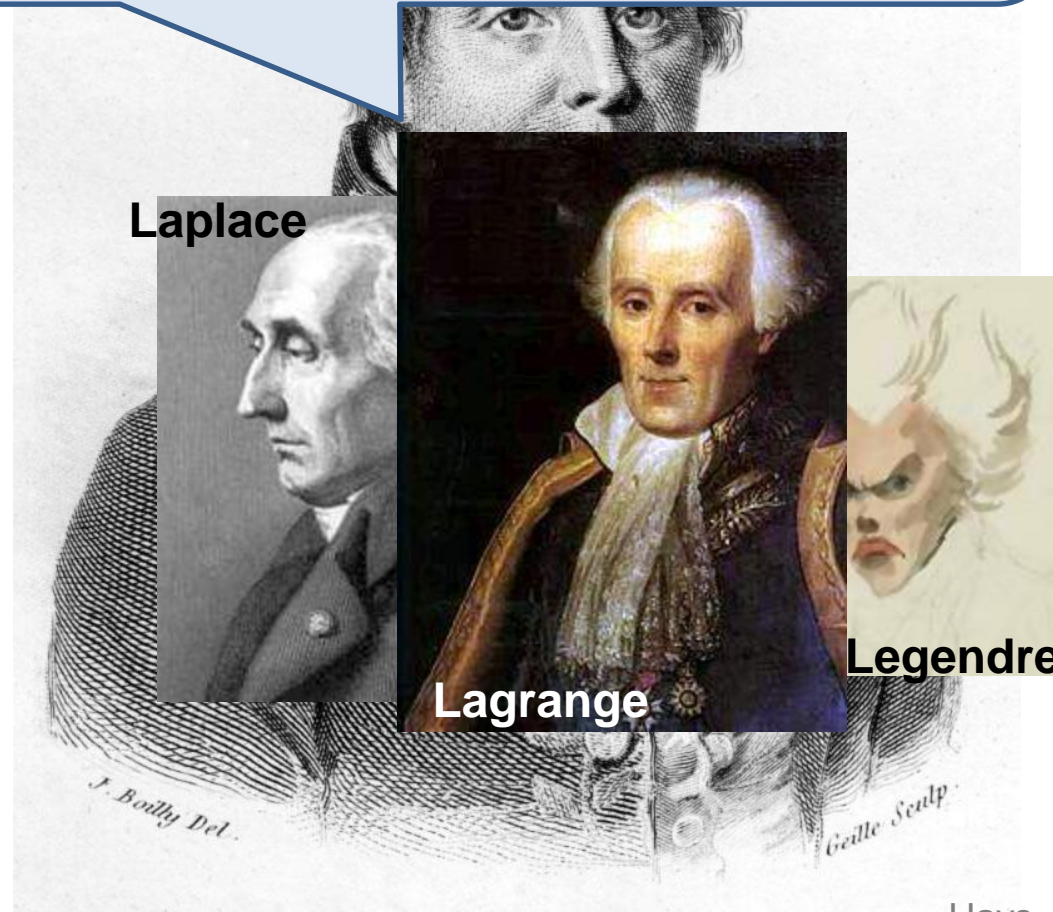
# Jean Baptiste Joseph Fourier (1768-1830)

## A bold idea (1807):

**Any** univariate function can be rewritten as a weighted sum of sines and cosines of different frequencies.

*...the manner in which the author arrives at these equations is not exempt of difficulties and...his analysis to integrate them still leaves something to be desired on the score of generality and even rigour.*

- Don't believe it?
  - Neither did Lagrange, Laplace, Poisson and other big wigs
  - Not translated into English until 1878!
- But it's (mostly) true!
  - called Fourier Series
  - there are some subtle restrictions

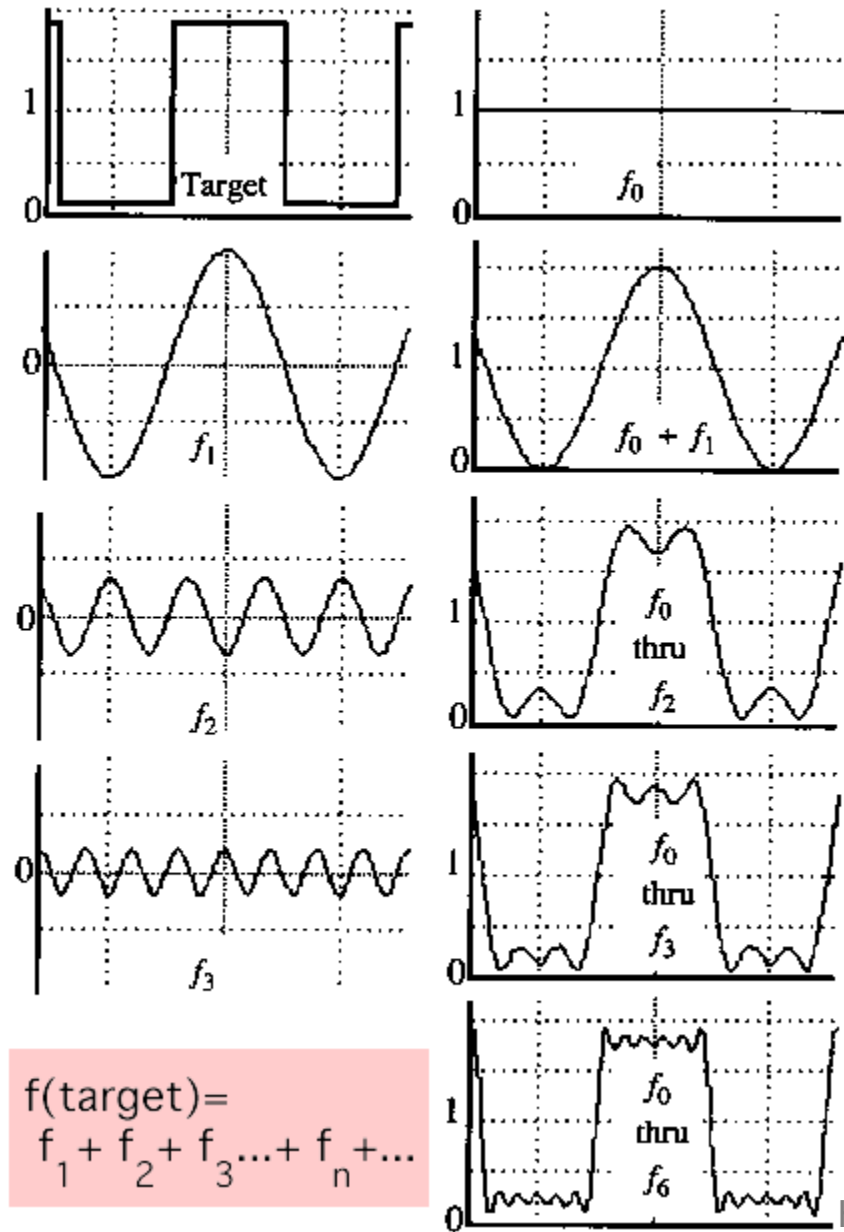


# A sum of sines and cosines

Our building block:

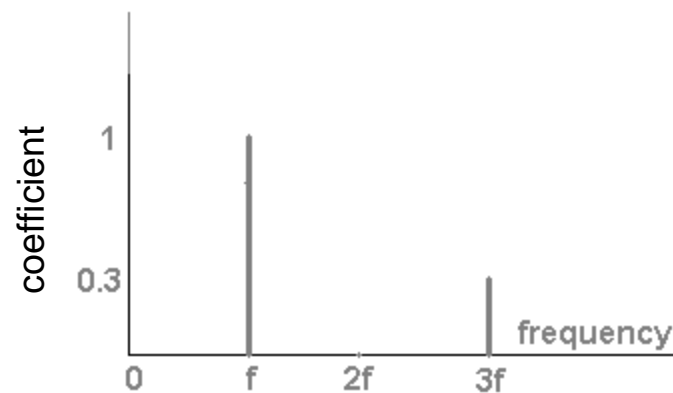
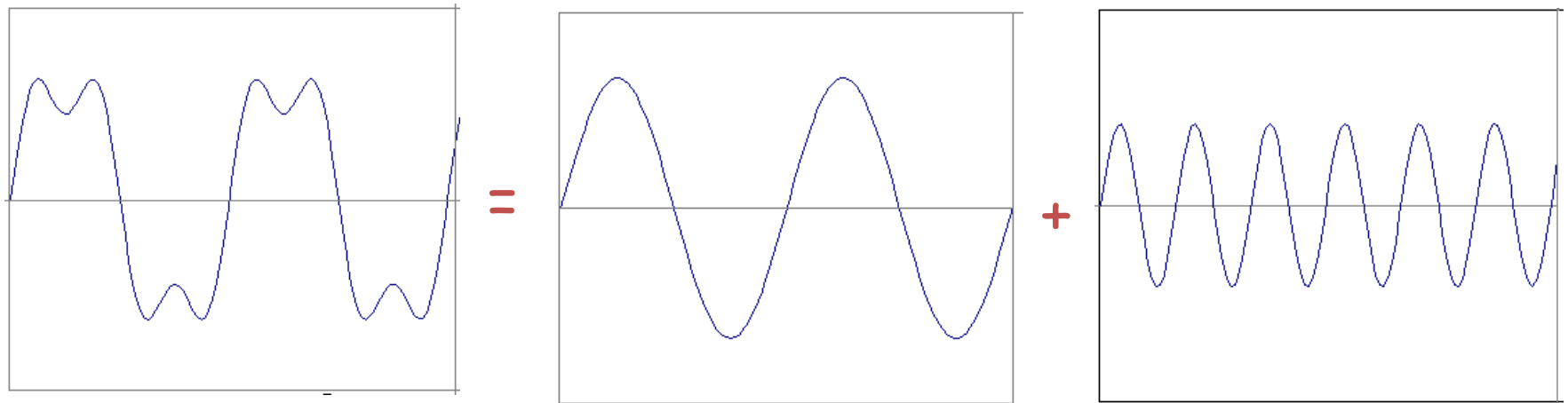
$$A \sin(\omega x) + B \cos(\omega x)$$

Add enough of them to get any signal  $g(x)$  you want!

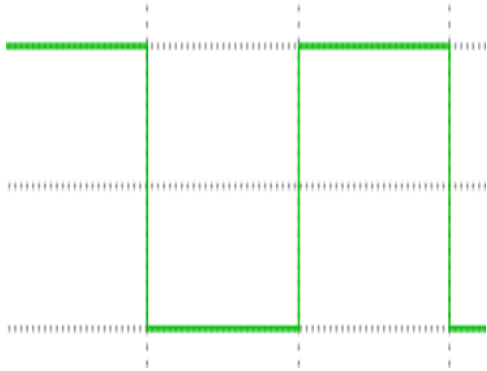


# Frequency Spectra

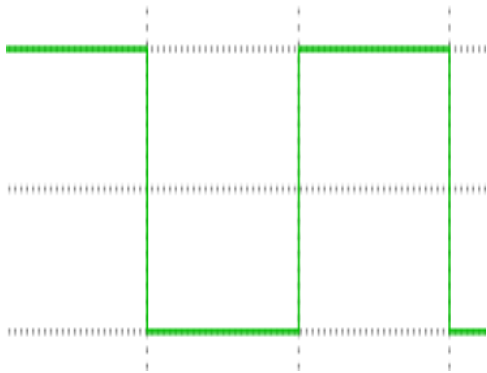
- Example :  $g(t) = \sin(2\pi f t) + (1/3)\sin(2\pi(3f) t)$



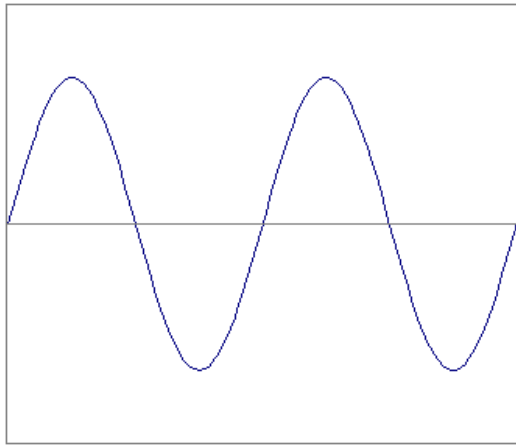
# Frequency Spectra



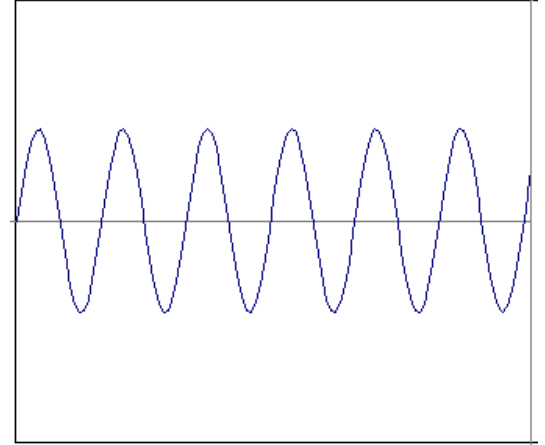
# Frequency Spectra



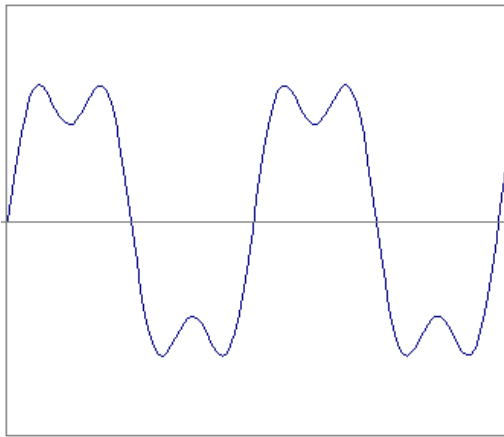
=



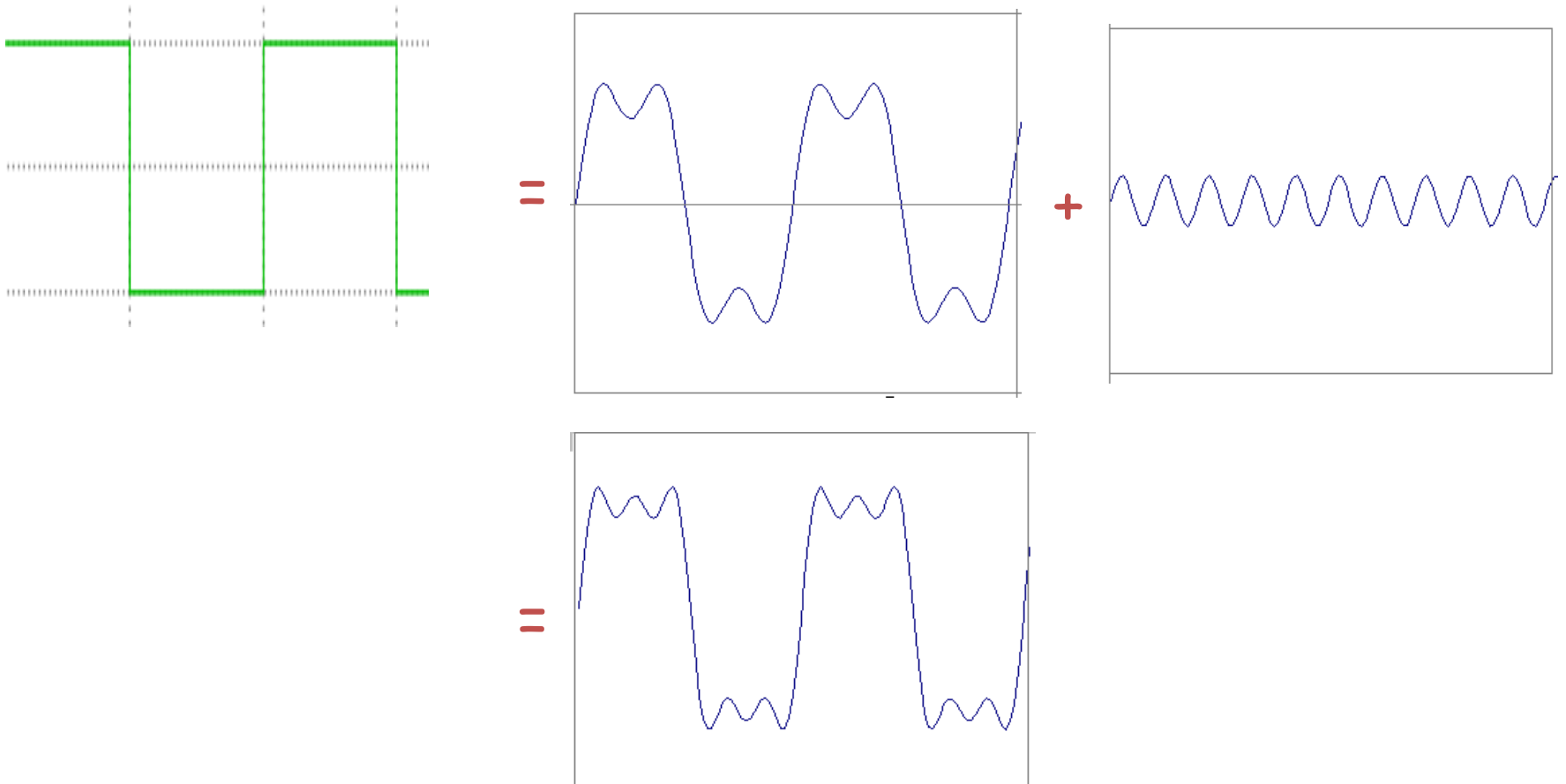
+



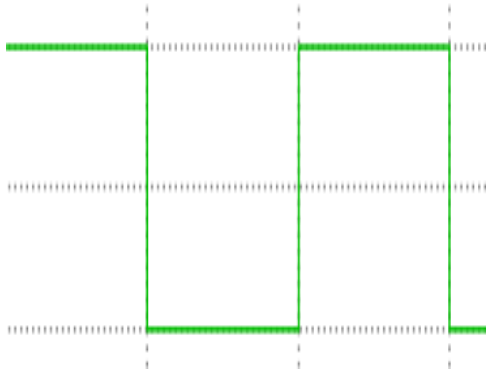
=



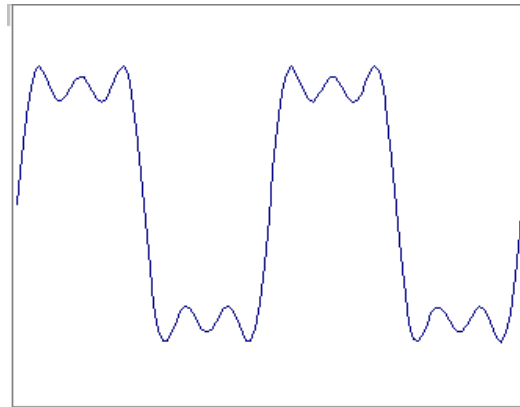
# Frequency Spectra



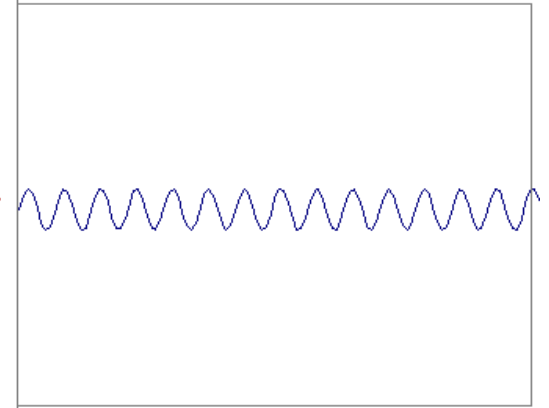
# Frequency Spectra



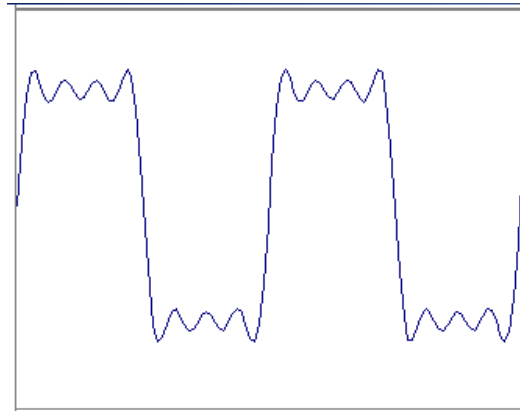
=



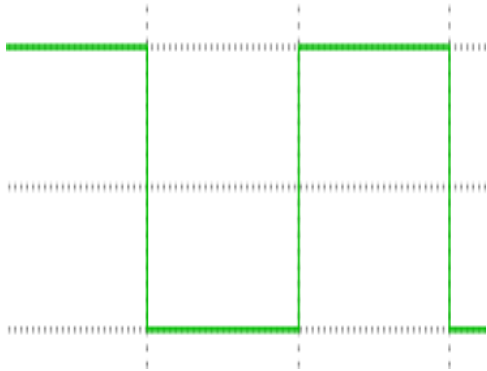
+



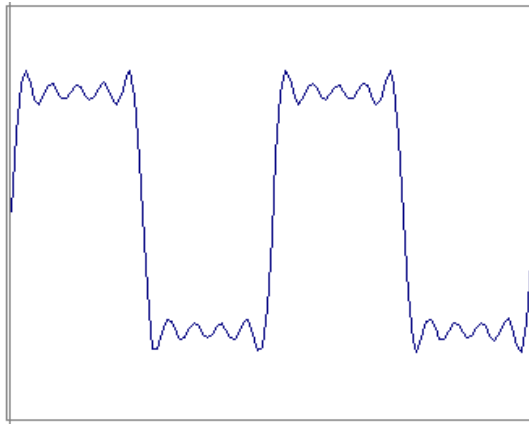
=



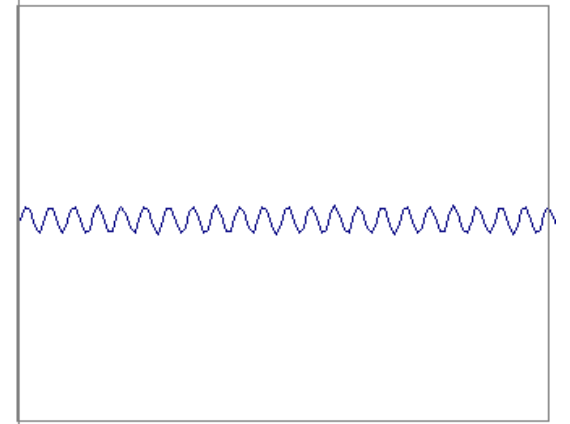
# Frequency Spectra



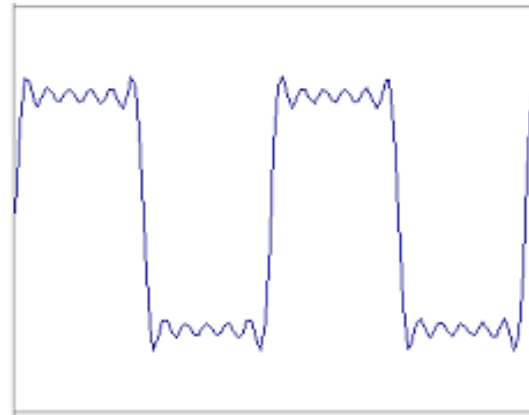
=



+

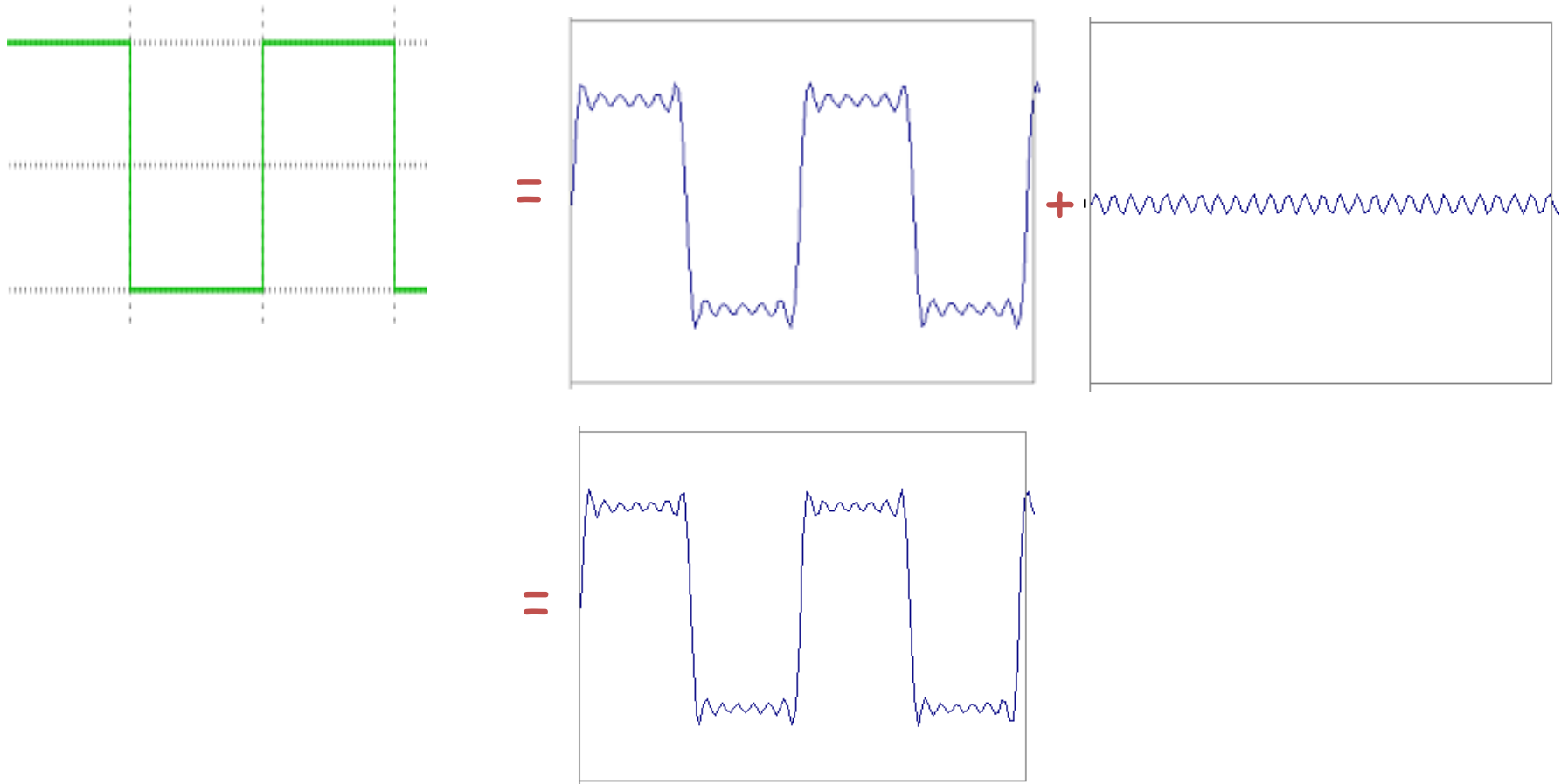


=

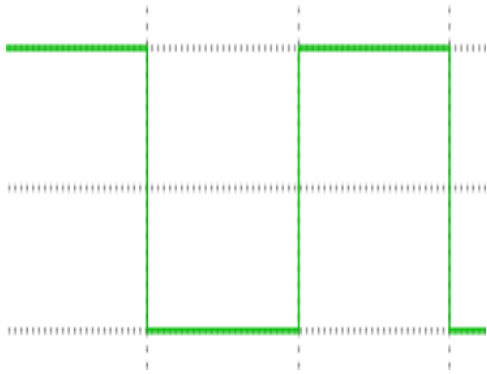




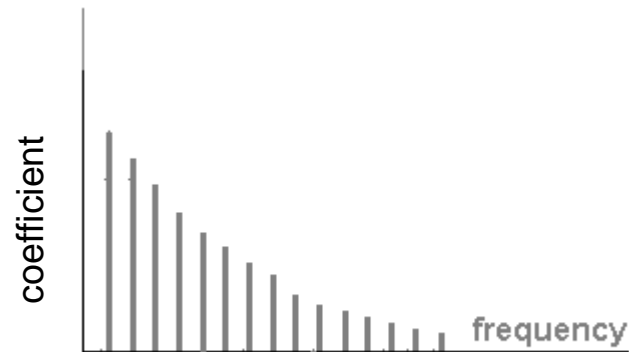
# Frequency Spectra



# Frequency Spectra



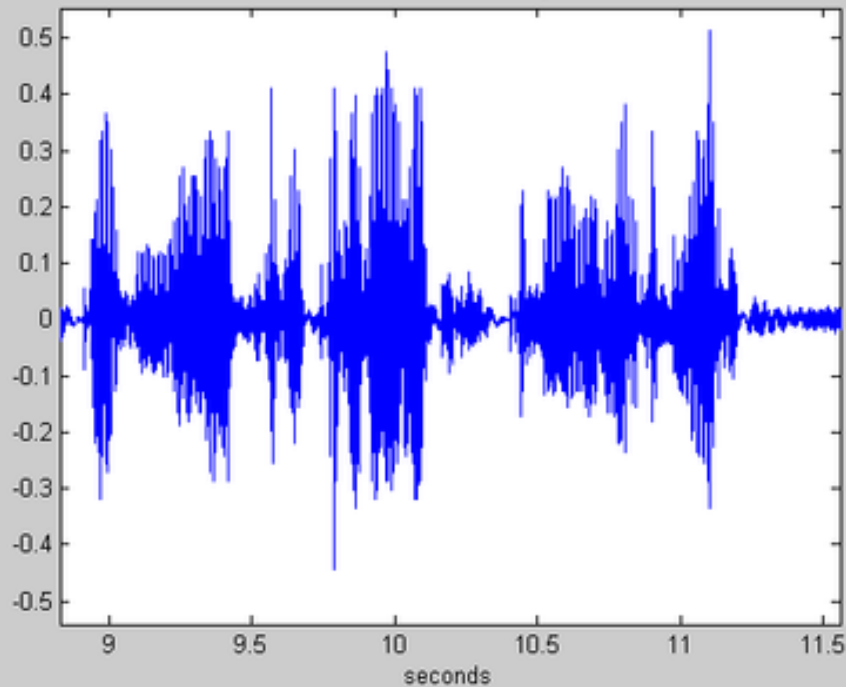
$$= A \sum_{k=1}^{\infty} \frac{1}{k} \sin(2\pi kt)$$



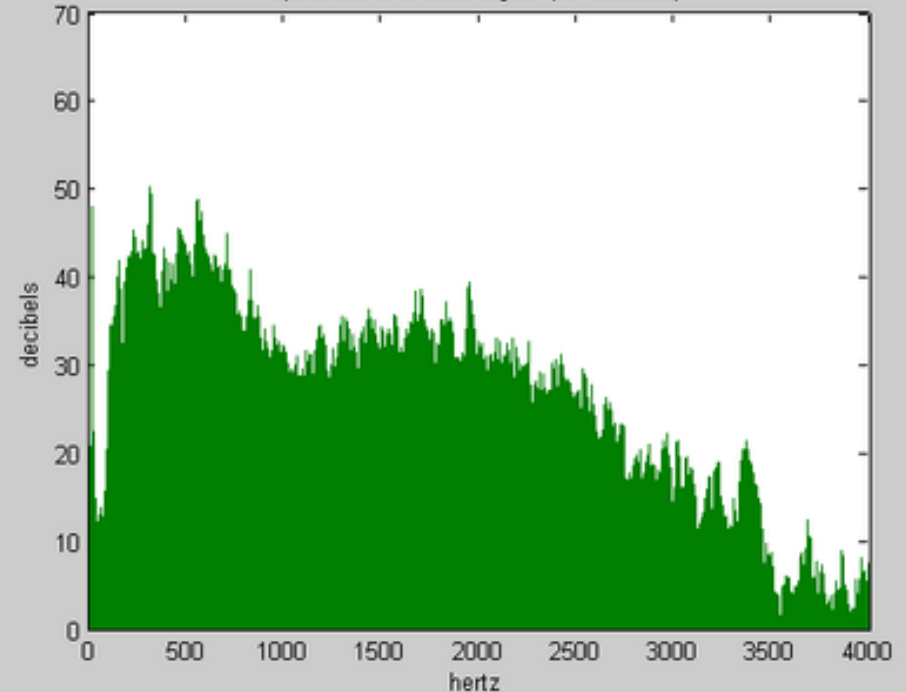
# Example: Music

- We think of music in terms of frequencies at different magnitudes

voice waveform example



Spectrum of a voice signal (15 seconds)



# Evan Wallace demo

- Made for CS123
- 1D example
- Forbes 30 under 30
  - Figma (collaborative design tools)
- <http://madebyevan.com/dft/>



## Fourier, Joseph (1768-1830)



French mathematician who discovered that any periodic motion can be written as a superposition of sinusoidal and cosinusoidal vibrations. He developed a mathematical theory of [heat](#) 🌡️ in *Théorie Analytique de la Chaleur* (*Analytic Theory of Heat*), (1822), discussing it in terms of differential equations.

Fourier was a friend and advisor of Napoleon. [Fourier believed that his health would be improved by wrapping himself up in blankets, and in this state he tripped down the stairs in his house and killed himself.](#) The paper of [Galois](#) which he had taken home to read shortly before his death was never recovered.

**SEE ALSO:** [Galois](#)

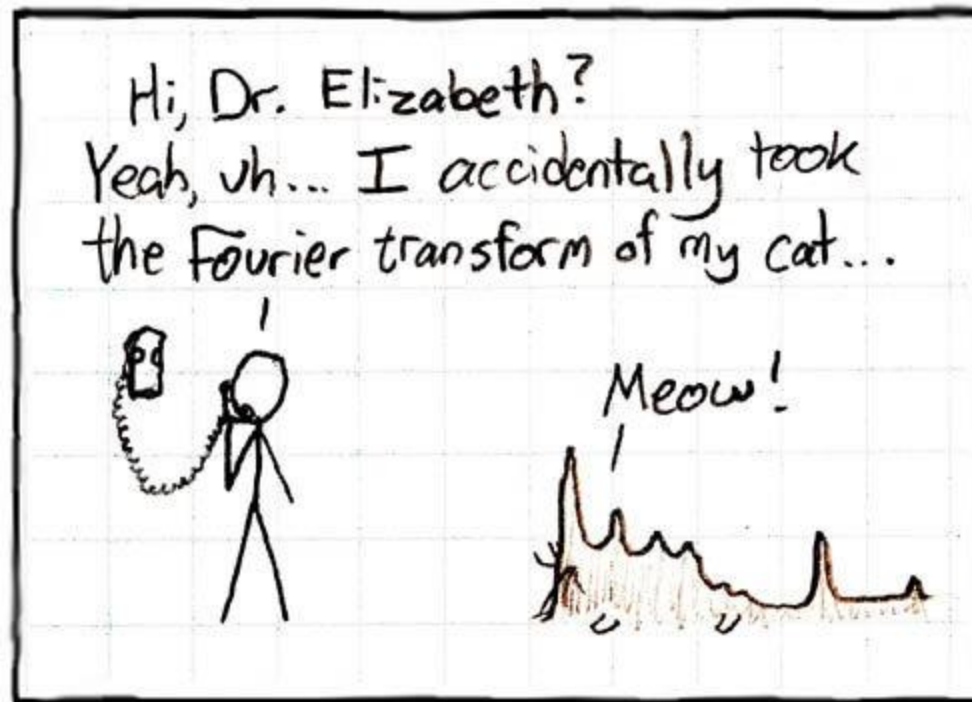
*Additional biographies:* [MacTutor](#) ([St. Andrews](#)), [Bonn](#)

© 1996-2007 Eric W. Weisstein

How would math have changed if  
the onesie had been invented?!?!  
:(

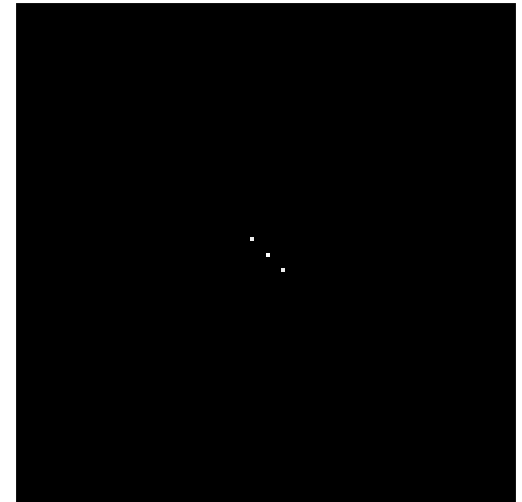
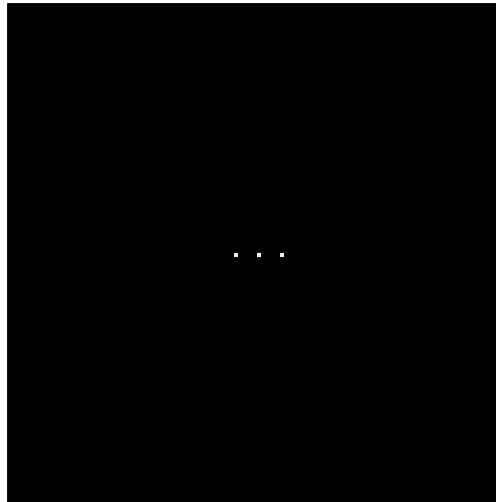
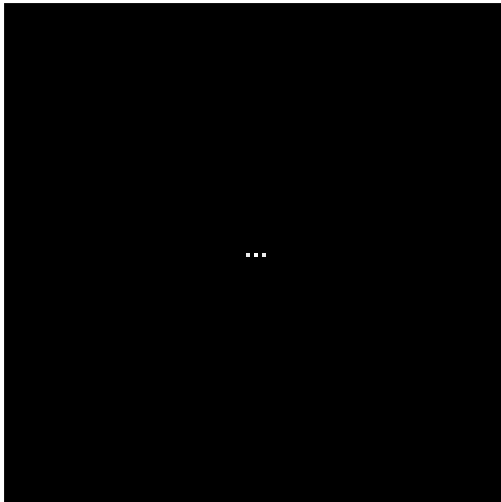
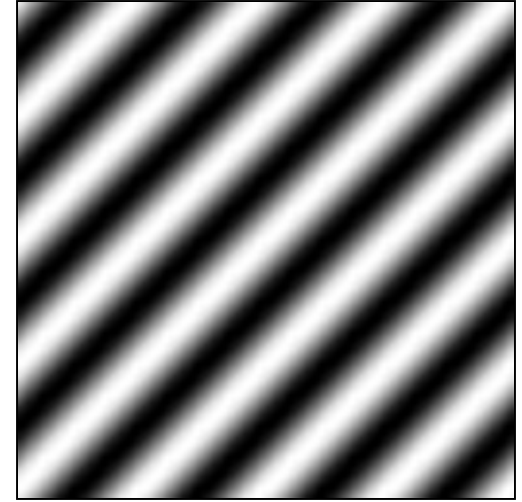
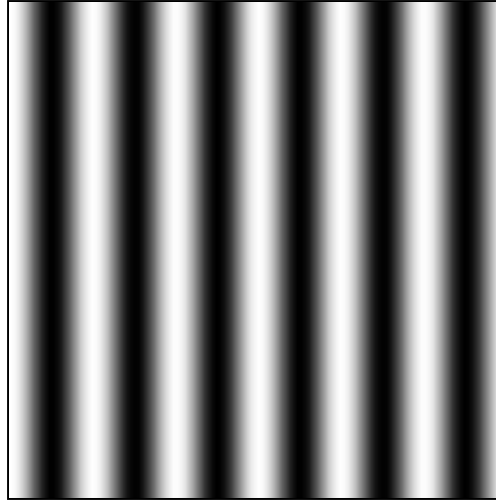
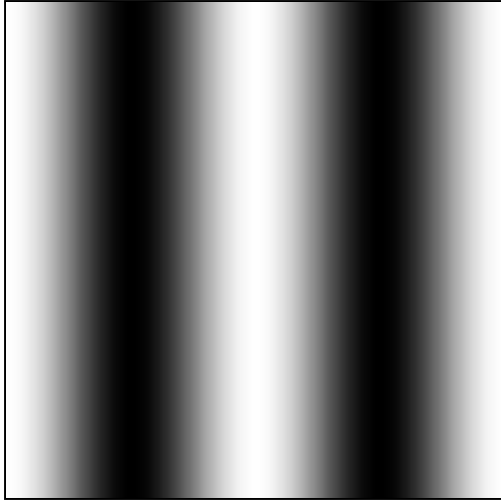
# Other signals

- We can also think of all kinds of other signals the same way



# Fourier analysis in images

Intensity images



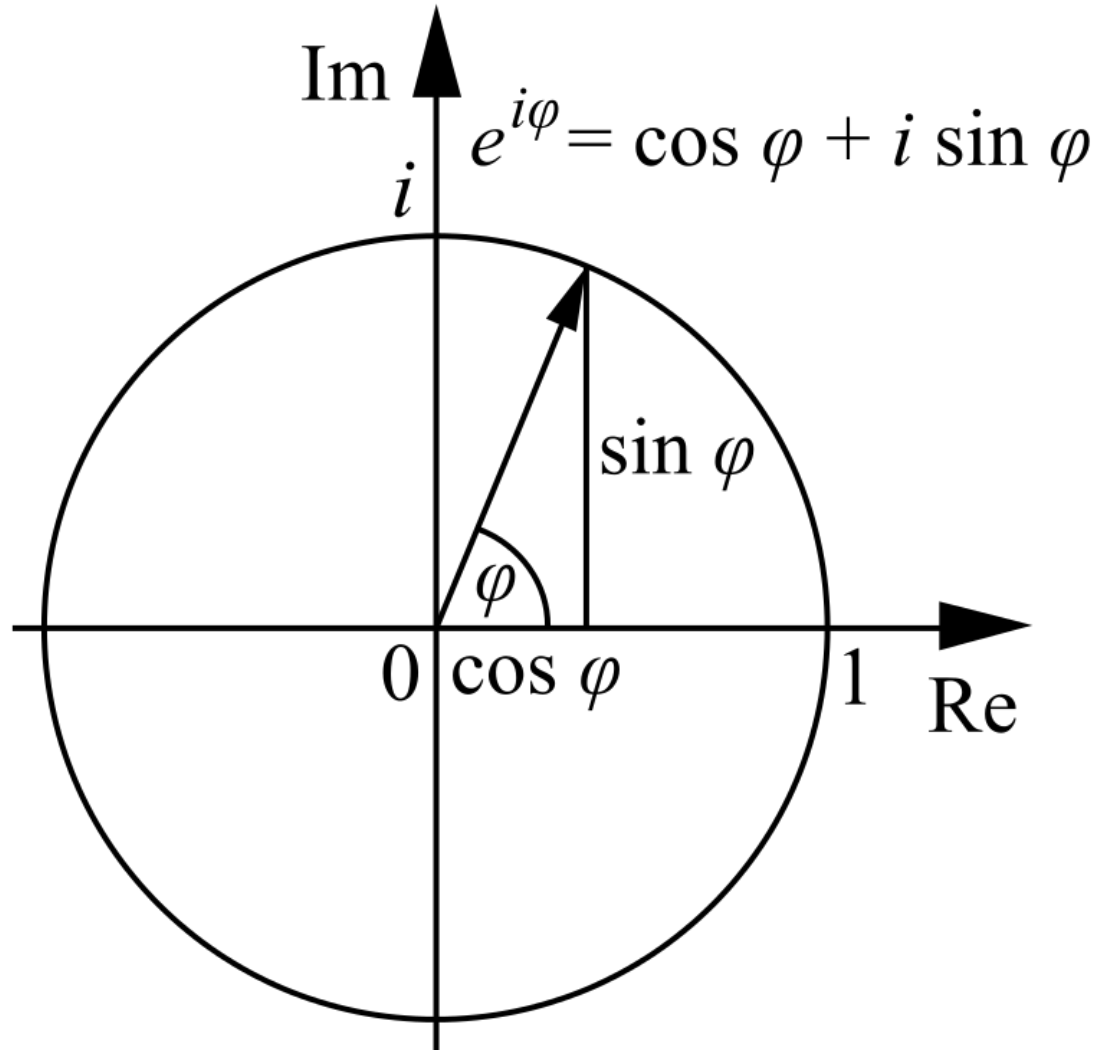
Fourier decomposition images

# Fourier Transform

- Stores the amplitude and phase at each frequency:
  - For mathematical convenience, this is often notated in terms of real and complex numbers
  - Related by Euler's formula



# Euler's formula



# Fourier Transform

- Stores the amplitude and phase at each frequency:
  - For mathematical convenience, this is often notated in terms of real and complex numbers
  - Related by Euler's formula
  - Amplitude encodes how much signal there is at a particular frequency

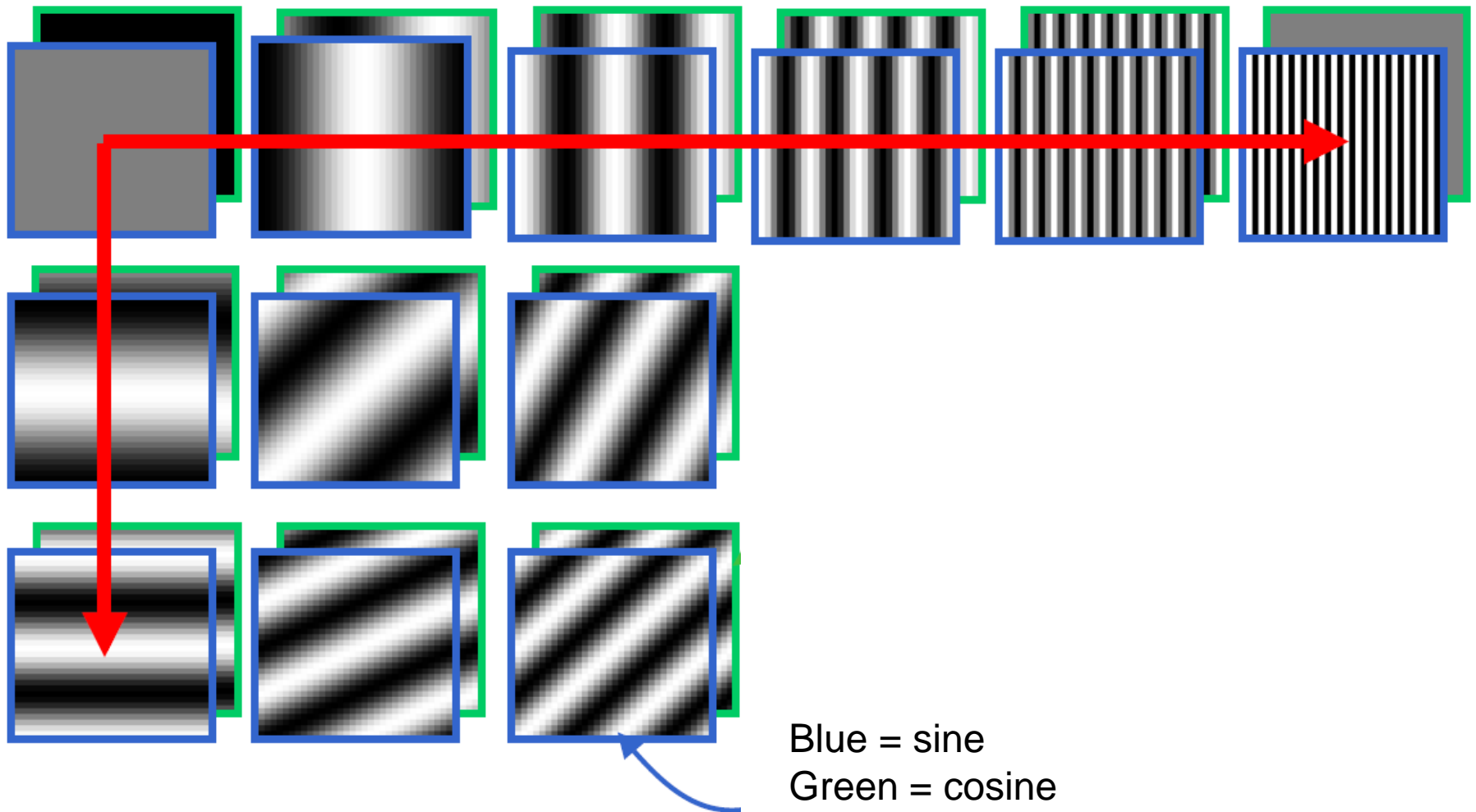
Amplitude: 
$$A = \pm \sqrt{\text{Re}(\omega)^2 + \text{Im}(\omega)^2}$$

- Phase encodes spatial information (indirectly)

Phase: 
$$\phi = \tan^{-1} \frac{\text{Im}(\omega)}{\text{Re}(\omega)}$$

# Fourier Bases

Teases away 'fast vs. slow' changes in the image.



This change of basis is the Fourier Transform

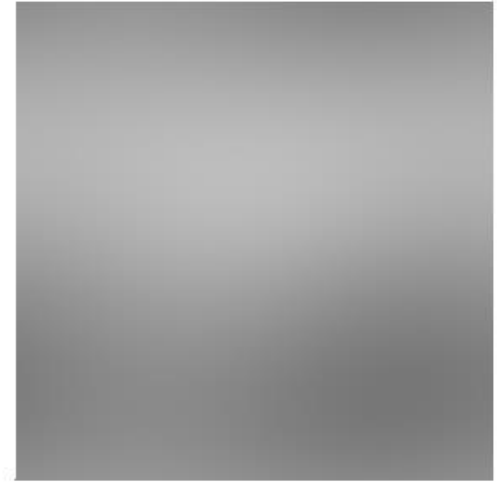
# Basis reconstruction



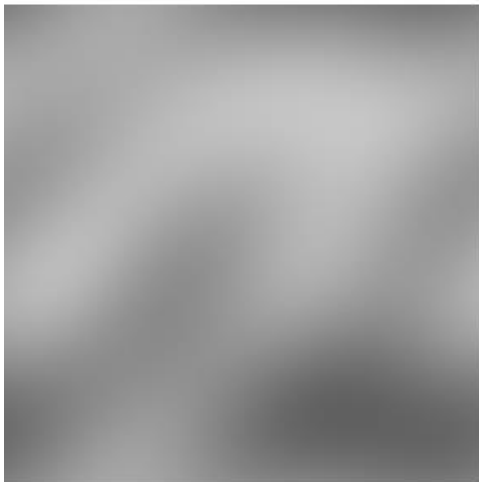
Full image



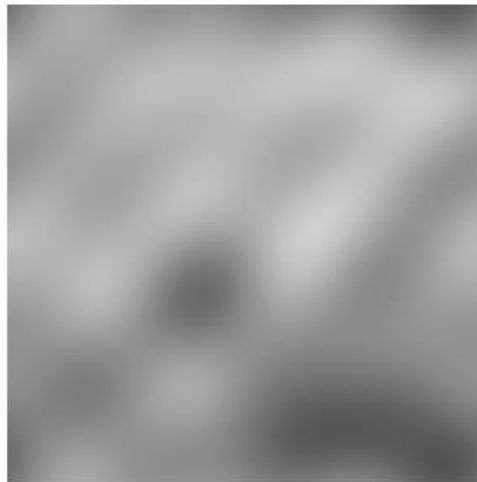
First 1 basis fn



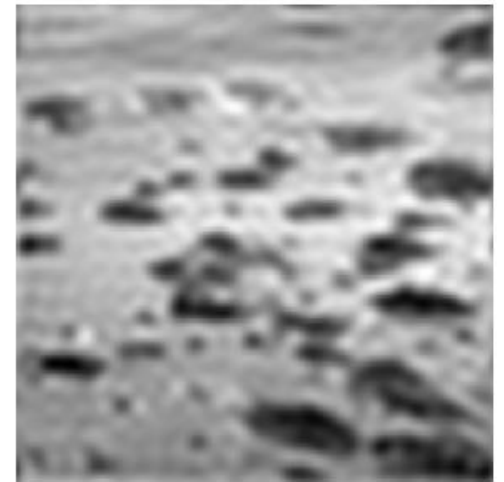
First 4 basis fns



First 9 basis fns

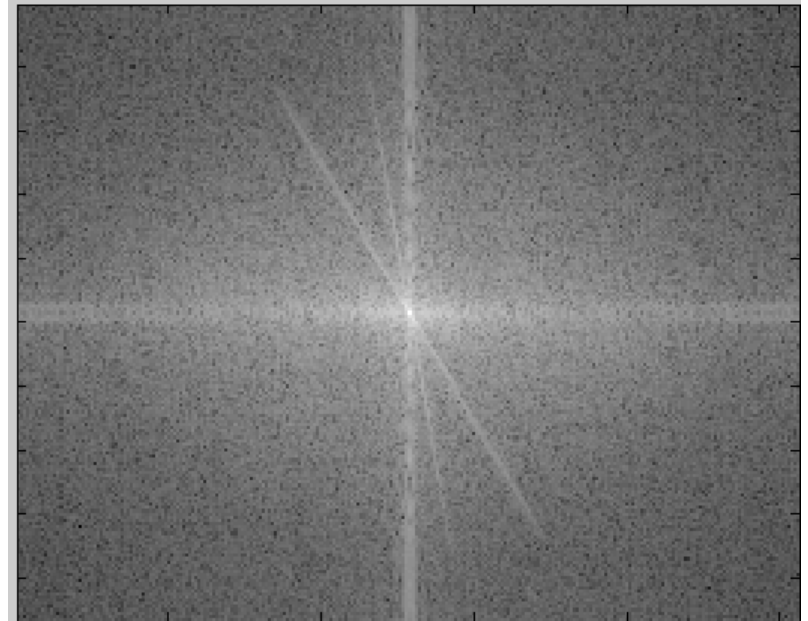


First 16 basis fns



First 400 basis fns

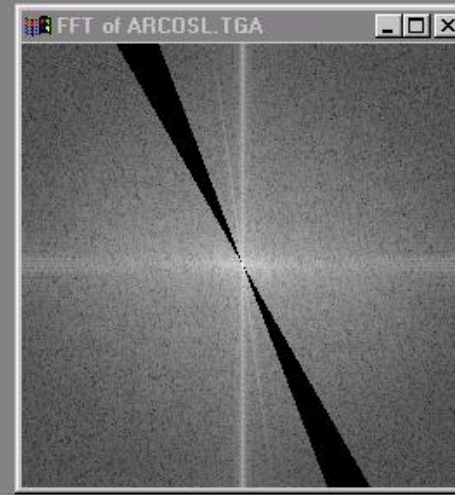
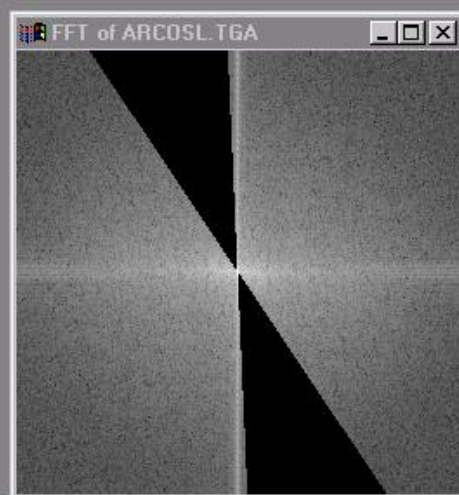
# Man-made Scene



What does it mean to be at pixel  $x,y$ ?

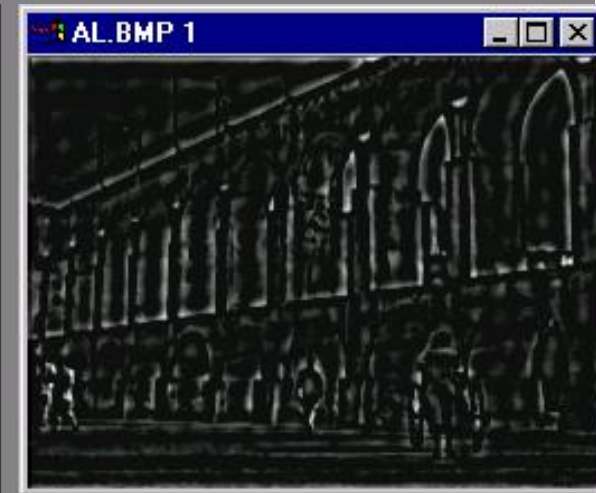
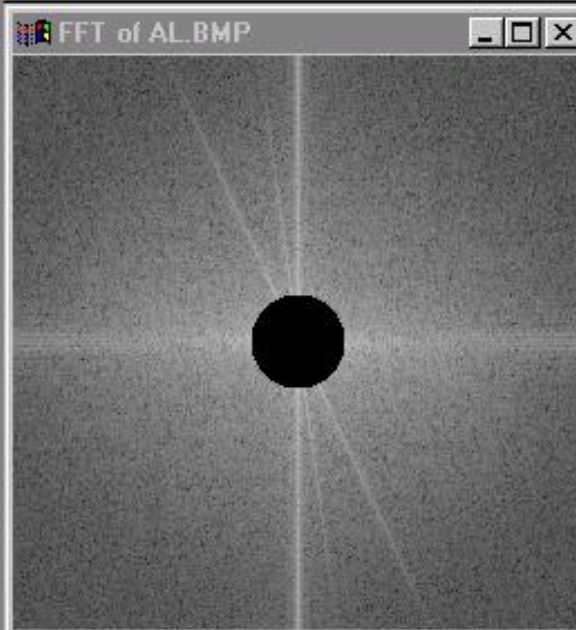
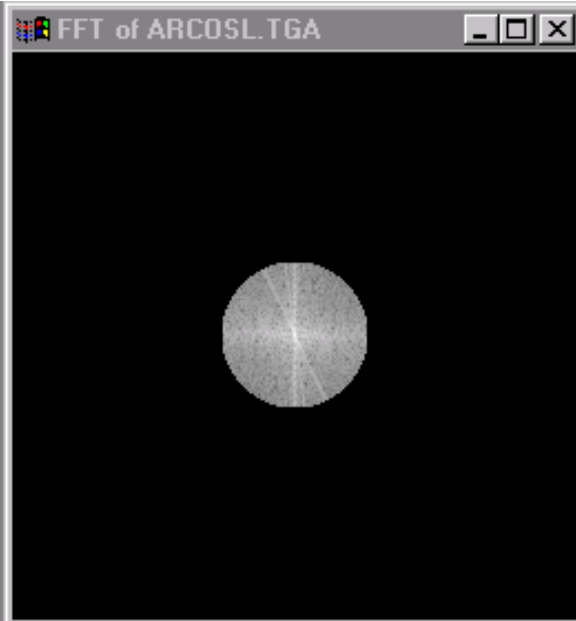
What does it mean to be more or less bright in the Fourier decomposition image?

# Now we can edit frequencies!

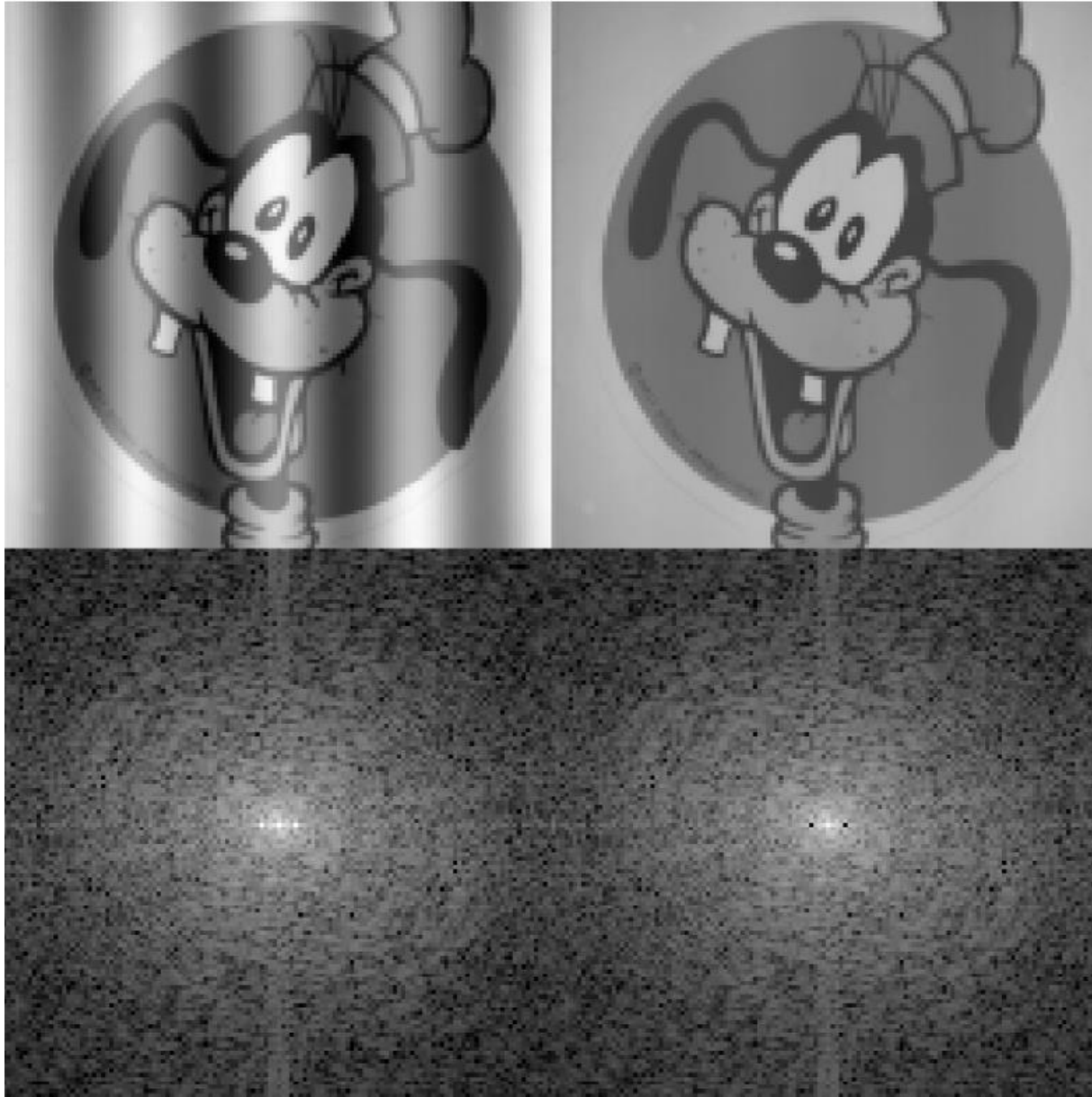




# Low and High Pass filtering

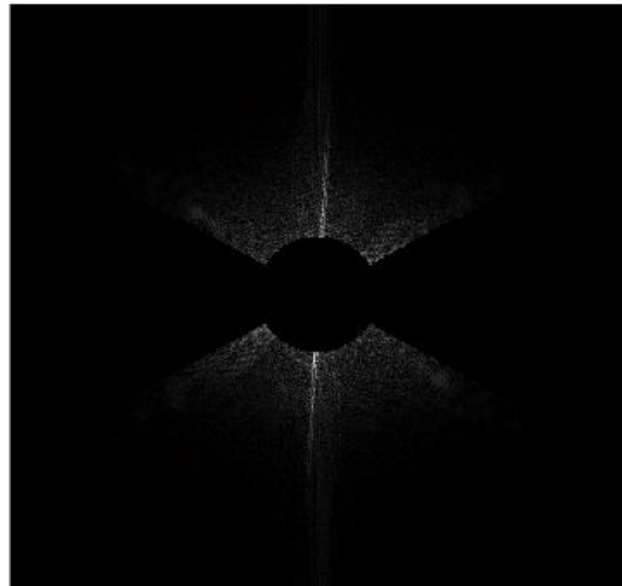
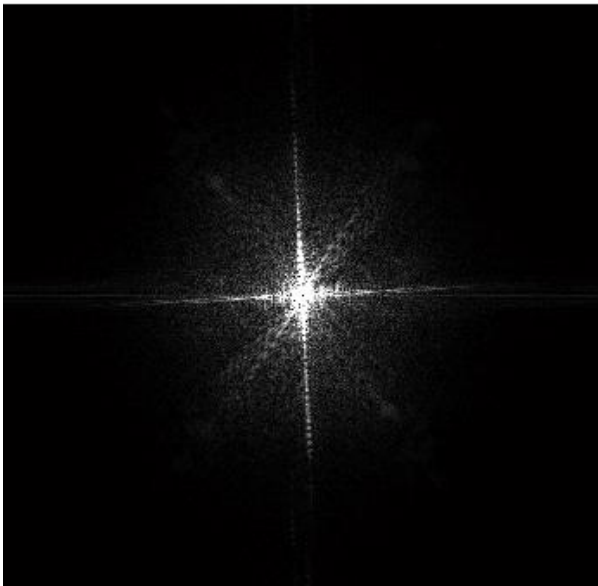
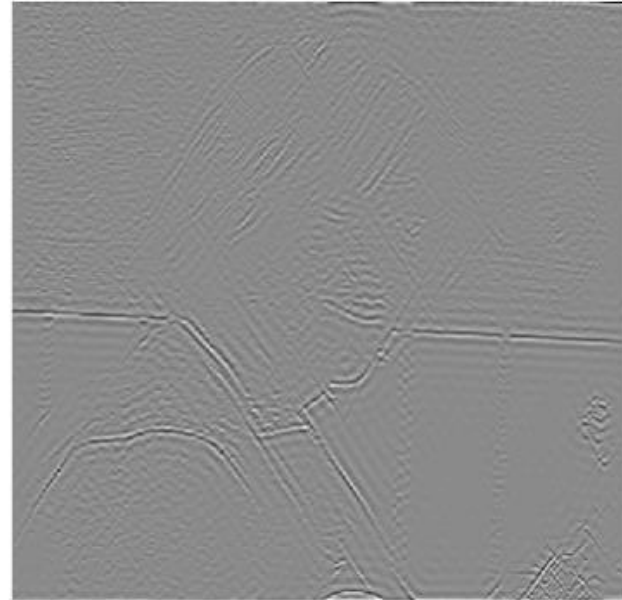


# Removing frequency bands





# High pass filtering + orientation



# What about phase?

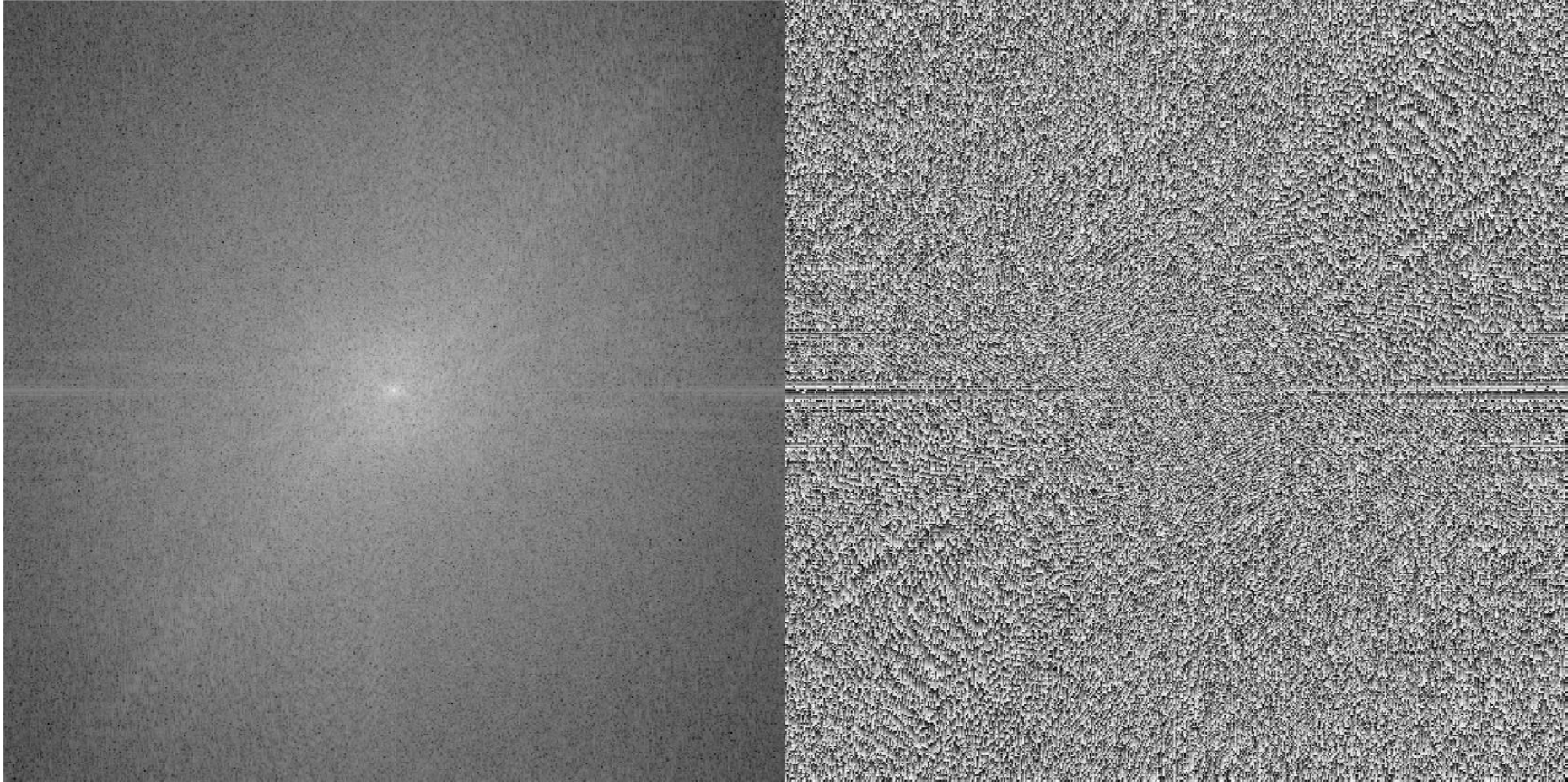




# What about phase?

Amplitude

Phase



# What about phase?

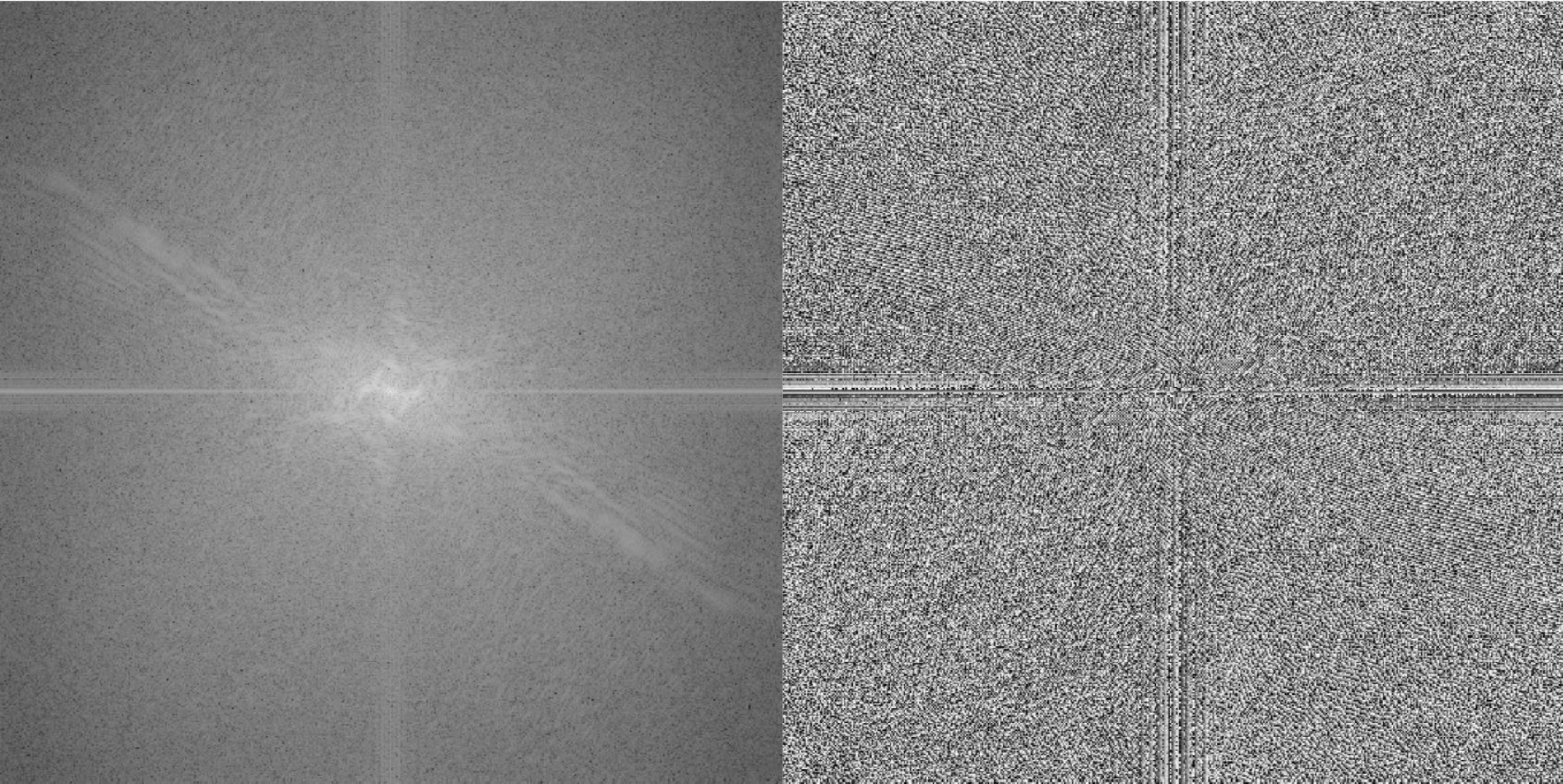




# What about phase?

Amplitude

Phase



# John Brayer, Uni. New Mexico

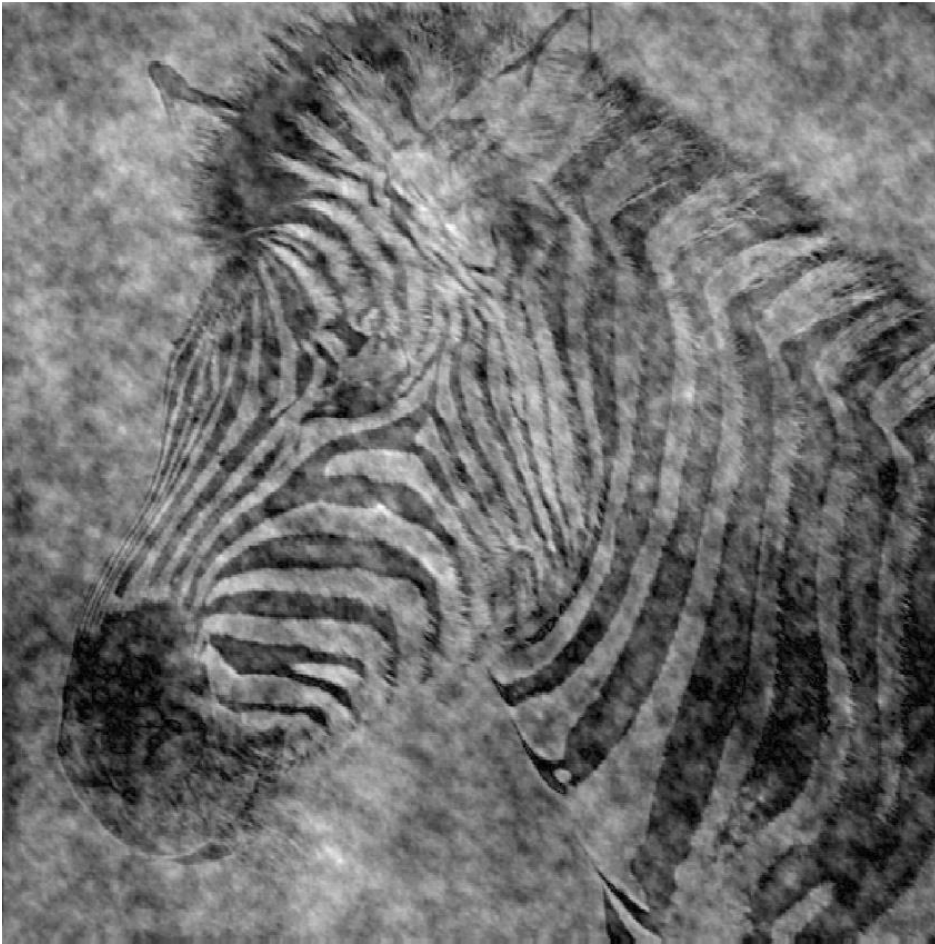
- “We generally do not display PHASE images because most people who see them shortly thereafter succumb to hallucinogenics or end up in a Tibetan monastery.”
- <https://www.cs.unm.edu/~brayer/vision/fourier.html>

# Think-Pair-Share

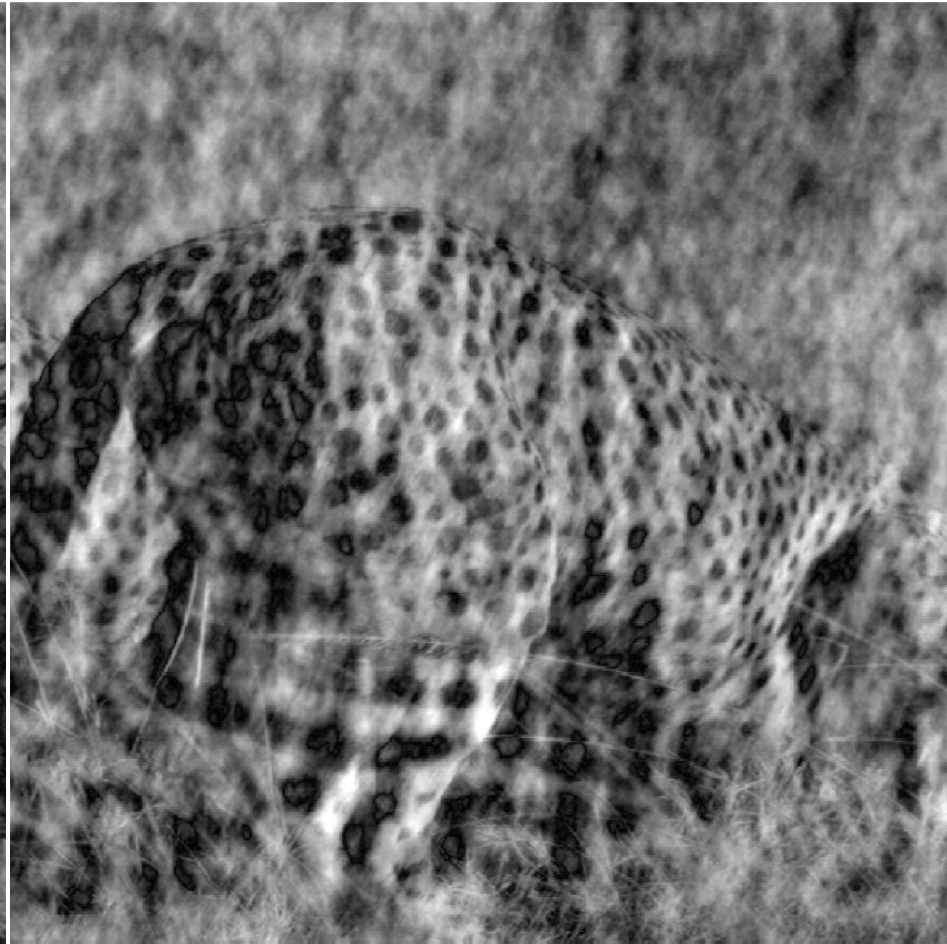
- In frequency space, where is more of the information that we see in the visual world?
  - Amplitude
  - Phase

# Cheebra

Zebra phase, cheetah amplitude



Cheetah phase, zebra amplitude





- The frequency amplitude of natural images are quite similar
  - Heavy in low frequencies, falling off in high frequencies
  - Will *any* image be like that, or is it a property of the world we live in?
- Most information in the image is carried in the phase, not the amplitude
  - Not quite clear why

We stopped here in class.

# Properties of Fourier Transforms

- Linearity  $\mathcal{F}[ax(t) + by(t)] = a\mathcal{F}[x(t)] + b\mathcal{F}[y(t)]$
- Fourier transform of a real signal is symmetric about the origin
- The energy of the signal is the same as the energy of its Fourier transform

# The Convolution Theorem

- The Fourier transform of the convolution of two functions is the product of their Fourier transforms

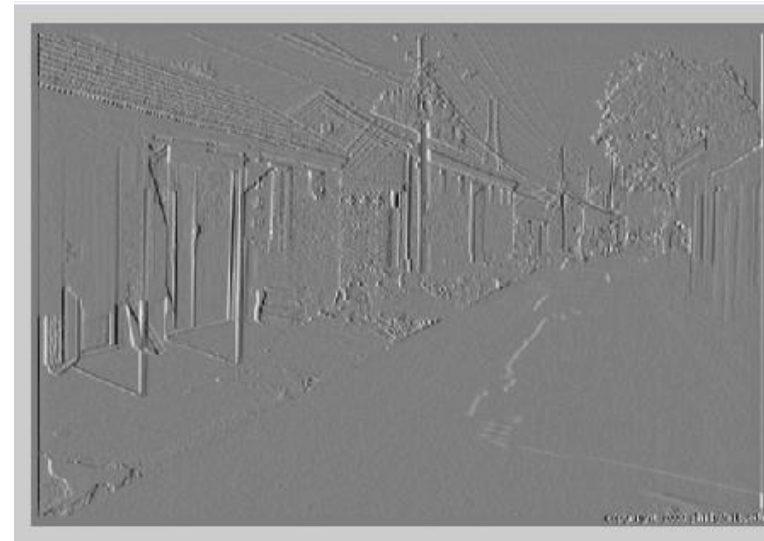
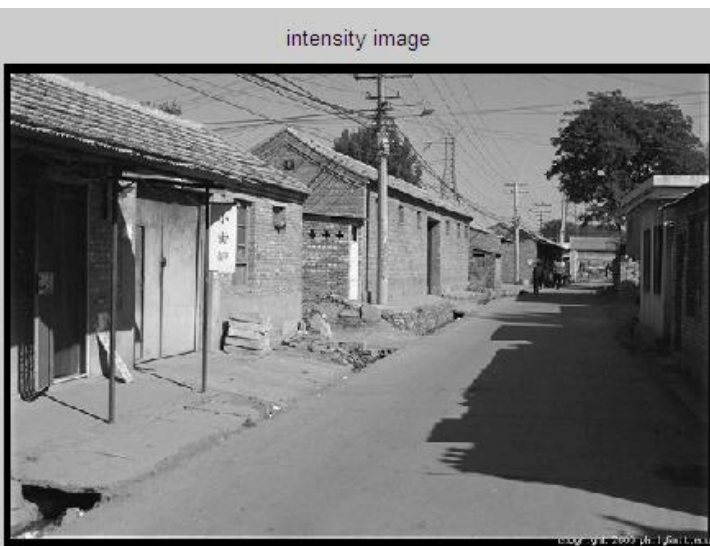
$$F[g * h] = F[g]F[h]$$

- **Convolution** in spatial domain is equivalent to **multiplication** in frequency domain!

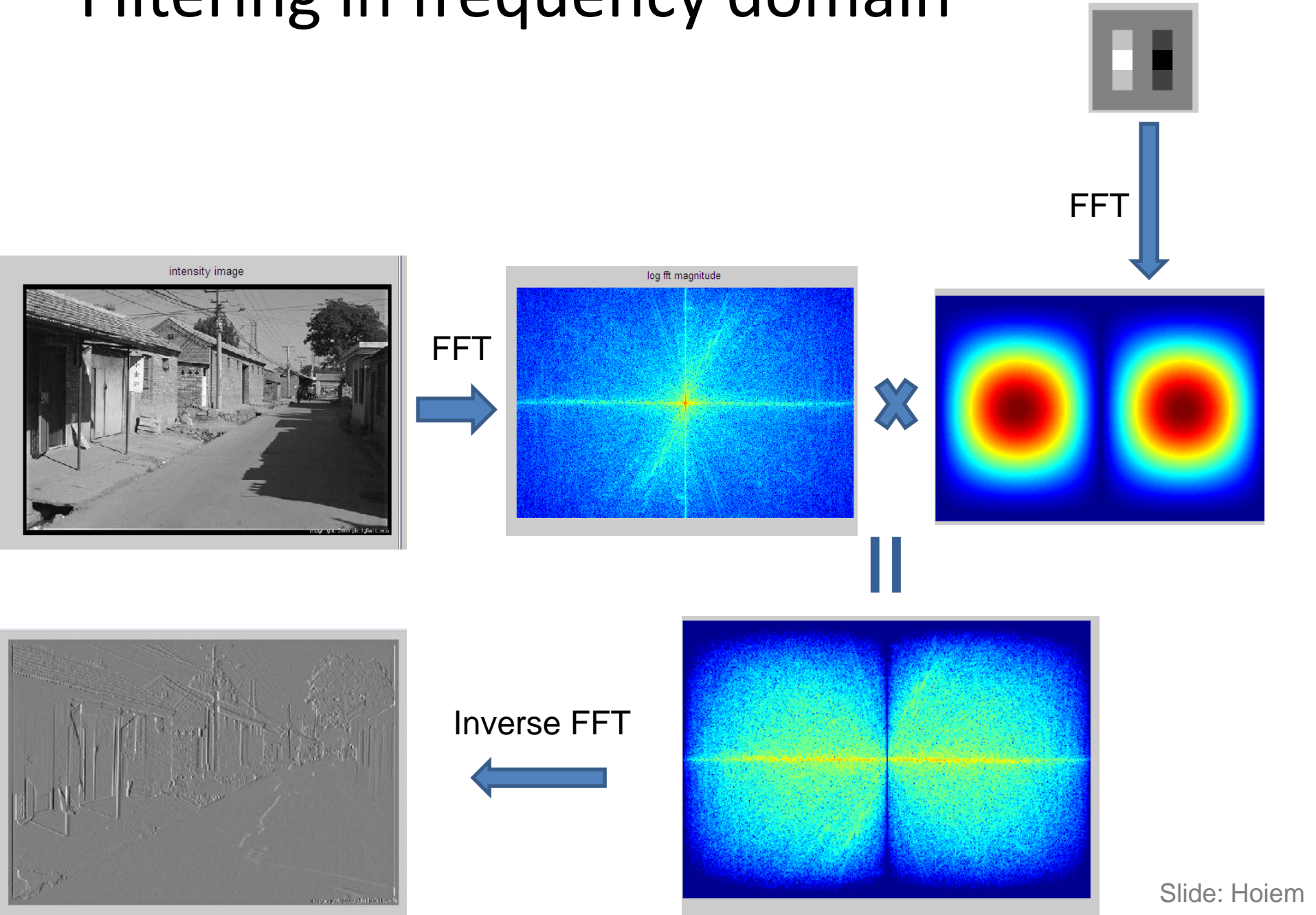
$$g * h = F^{-1}[F[g]F[h]]$$

# Filtering in spatial domain

1	0	-1
2	0	-2
1	0	-1



# Filtering in frequency domain



# Fast Fourier Transform in Matlab

- Filtering with fft (fft2 -> 2D)

```
im = double(imread('...'))/255;
im = rgb2gray(im); % "im" should be a gray-scale floating point image
[imh, imw] = size(im);

hs = 50; % filter half-size
fil = fspecial('gaussian', hs*2+1, 10);

fftsize = 1024; % should be order of 2 (for speed) and include padding
im_fft = fft2(im, fftsize, fftsize); % 1) fft im with padding
fil_fft = fft2(fil, fftsize, fftsize); % 2) fft fil, pad to same size as
image
im_fil_fft = im_fft .* fil_fft; % 3) multiply fft images
im_fil = ifft2(im_fil_fft); % 4) inverse fft2
im_fil = im_fil(1+hs:size(im,1)+hs, 1+hs:size(im, 2)+hs); % 5) remove padding
```

- Displaying with fft

```
figure(1), imagesc(log(abs(fftshift(im_fft)))), axis image, colormap jet
```



**Salvador Dali**

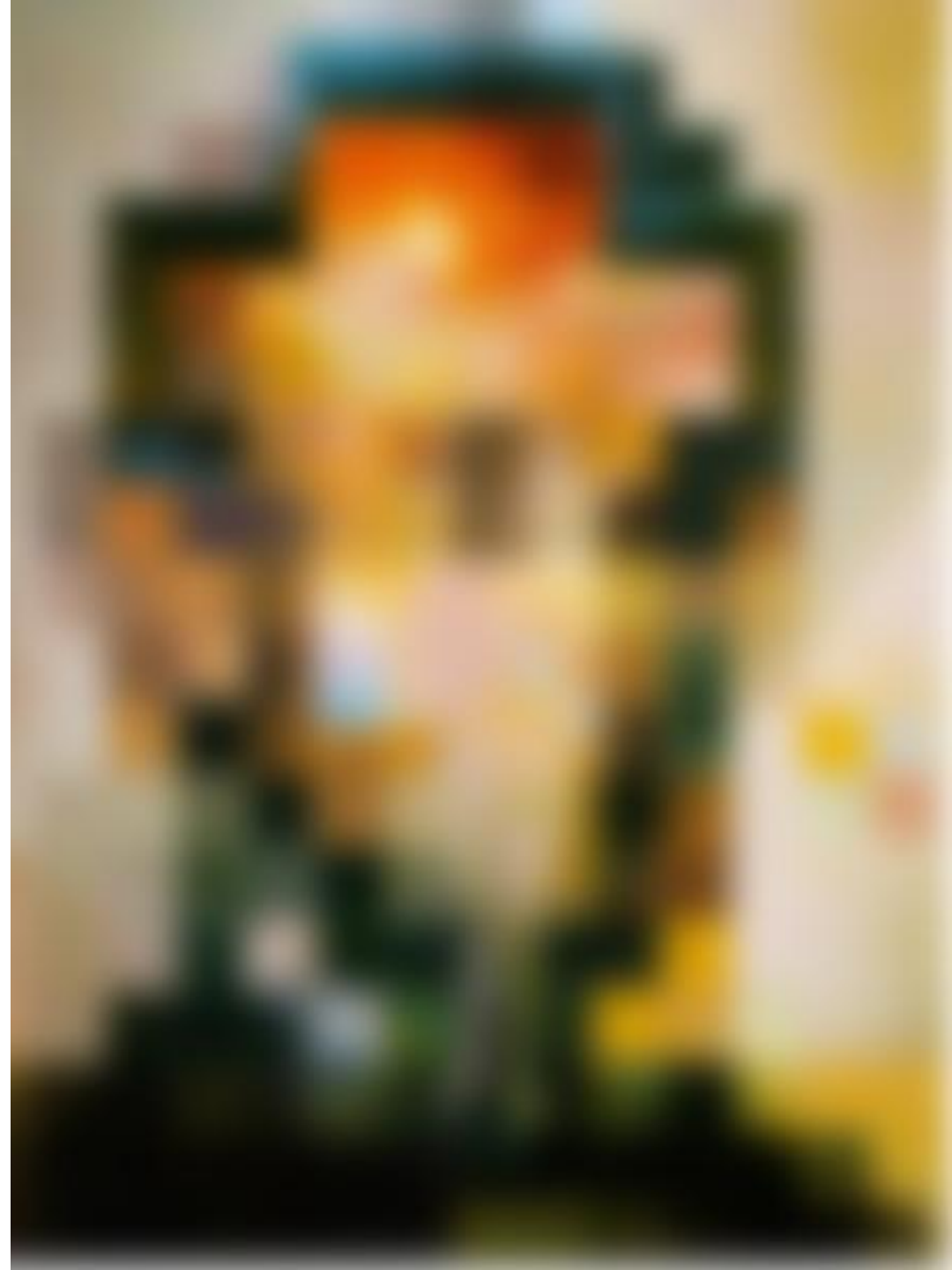
*"Gala Contemplating the Mediterranean Sea, which at 30 meters becomes the portrait of Abraham Lincoln", 1976*

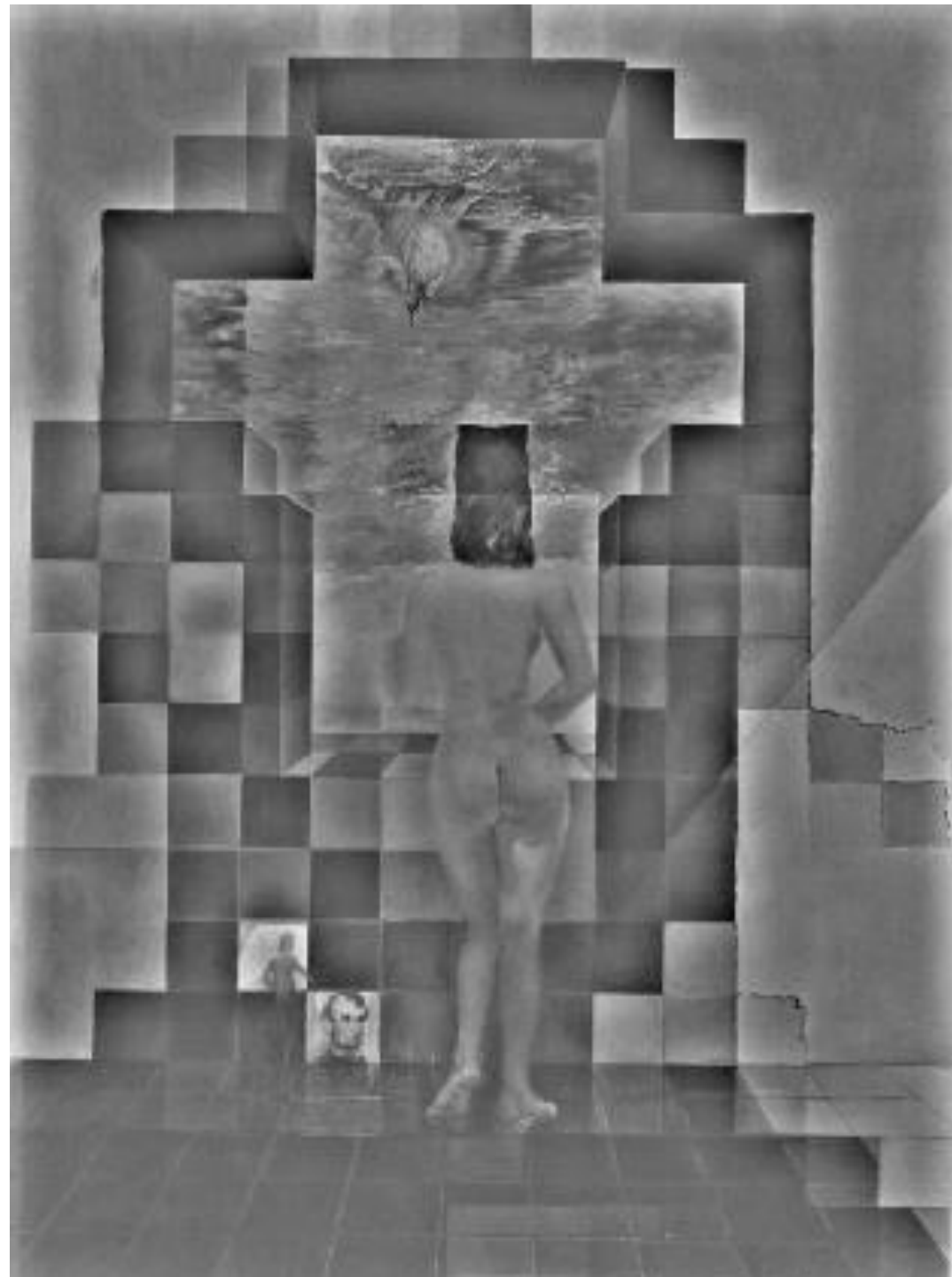


Salvador Dali invented Hybrid Images?

**Salvador Dali**  
*“Gala Contemplating the Mediterranean Sea, which at 30 meters becomes the portrait of Abraham Lincoln”, 1976*







# On Friday:

- More frequency analysis with Fourier.
- Resampling and image pyramids.