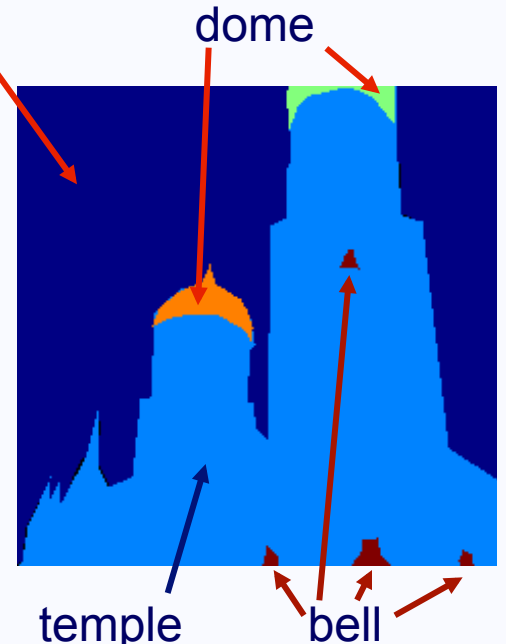
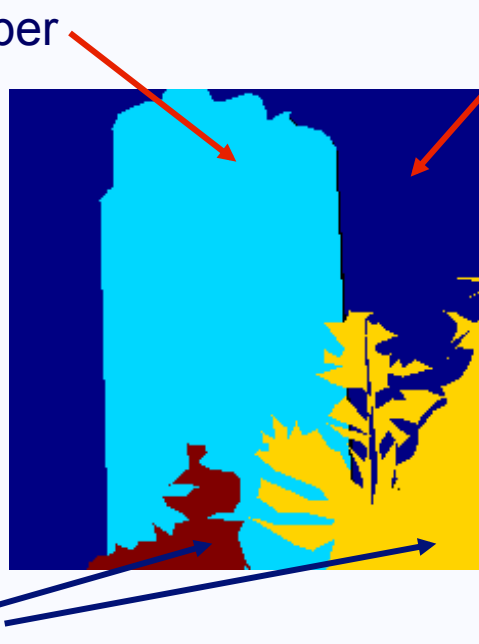
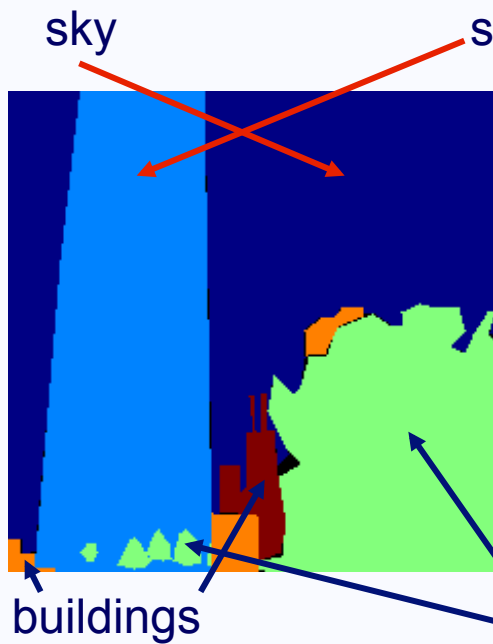
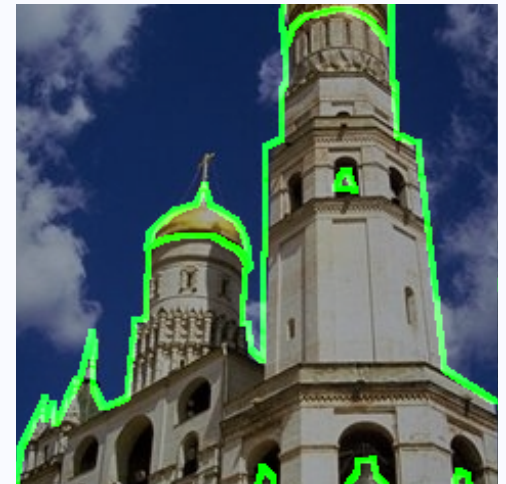
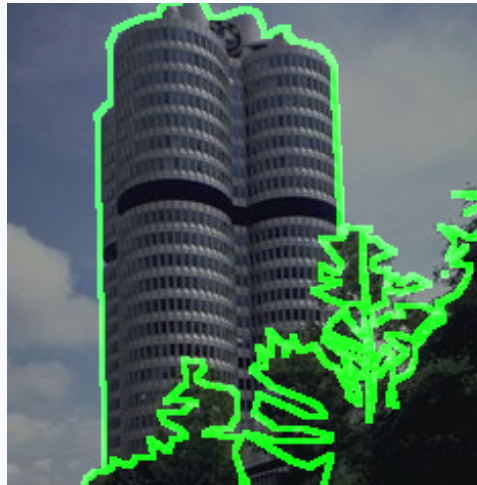


# **Applied Bayesian Nonparametrics**

Special Topics in Machine Learning  
Brown University CSCI 2950-P, Fall 2011

December 1: Spatially Dependent  
Pitman-Yor Processes via Gaussian Processes

# Parsing Visual Scenes



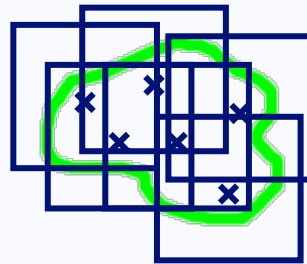
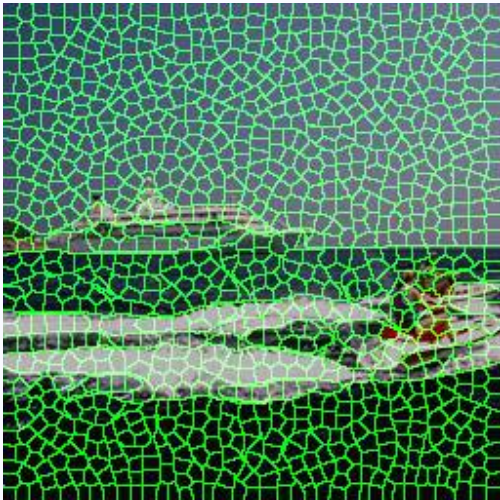
# Are Images Bags of Features?

Inspired by the successes of *topic models* for text data, some have proposed learning from *local image features*

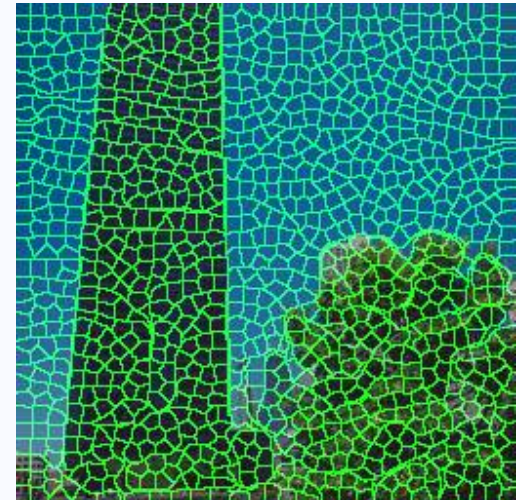


# Are Images Bags of Features?

Inspired by the successes of *topic models* for text data, some have proposed learning from *local image features*



Compute *color* & *texture* descriptors for each *superpixel*



## **First Approach:**

*Fei-Fei & Perona 2005, Sivic et. al. 2005*

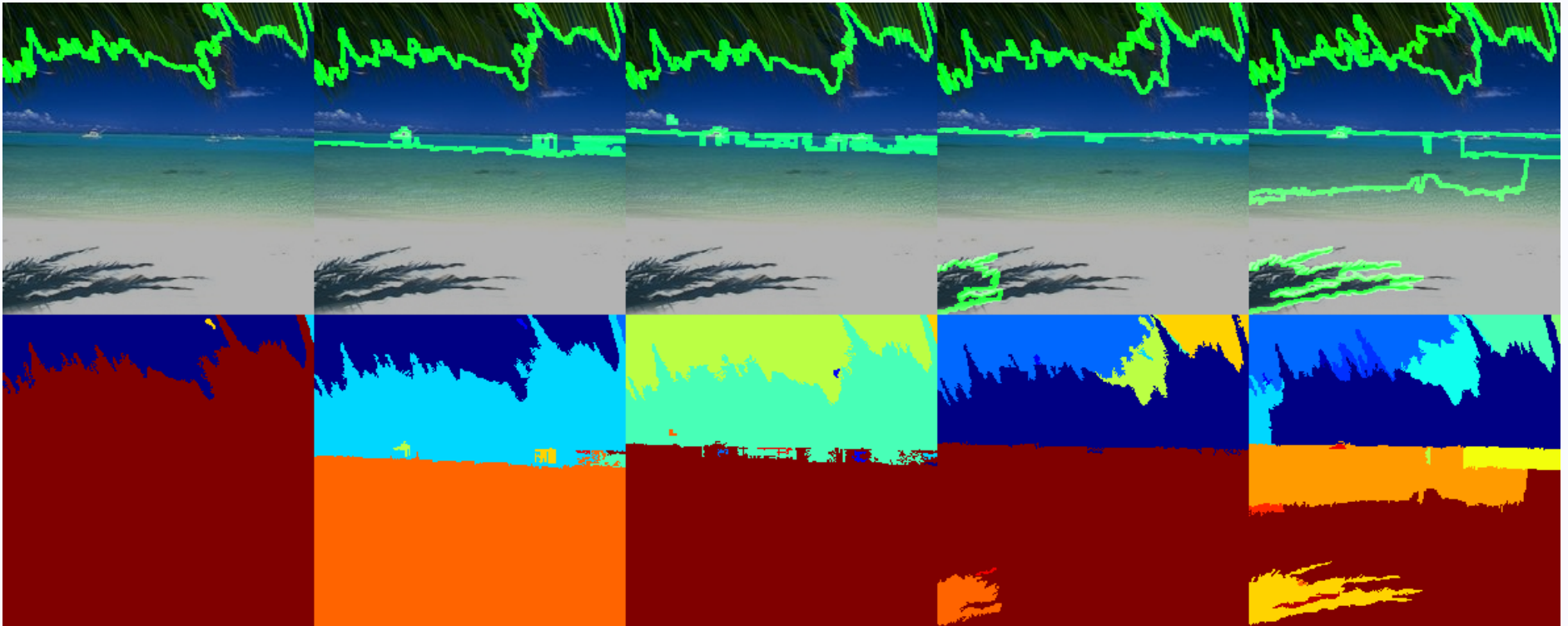
- Ignore spatial structure entirely (bag of “*visual words*”)

## **Second Approach:**

*Russell et. al. 2006, Todorovic & Ahuja 2007*

- Cluster features via one or more *bottom-up segmentations*

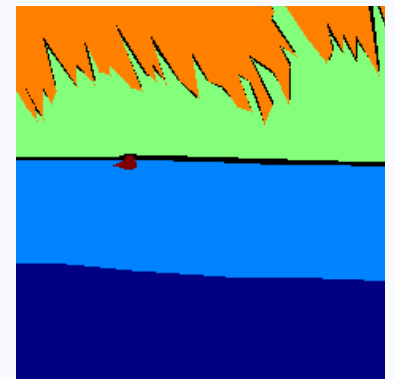
# Segmentation: Mean Shift



*EDISON: Comaniciu & Meer, 2002*

- Cluster by modes of *Parzen window* density estimator in space of appearance features
- Very *sensitive* to bandwidth parameter

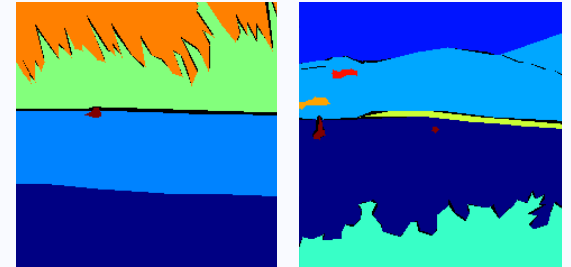
LabelMe



# Outline

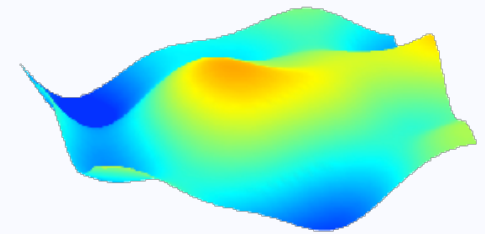
## Natural Scene Statistics

- Counts, partitions, and power laws
- Hierarchical *Pitman-Yor* processes



## Spatial Priors for Image Partitions

- What's wrong with Potts models?
- Spatial dependence via *Gaussian processes*

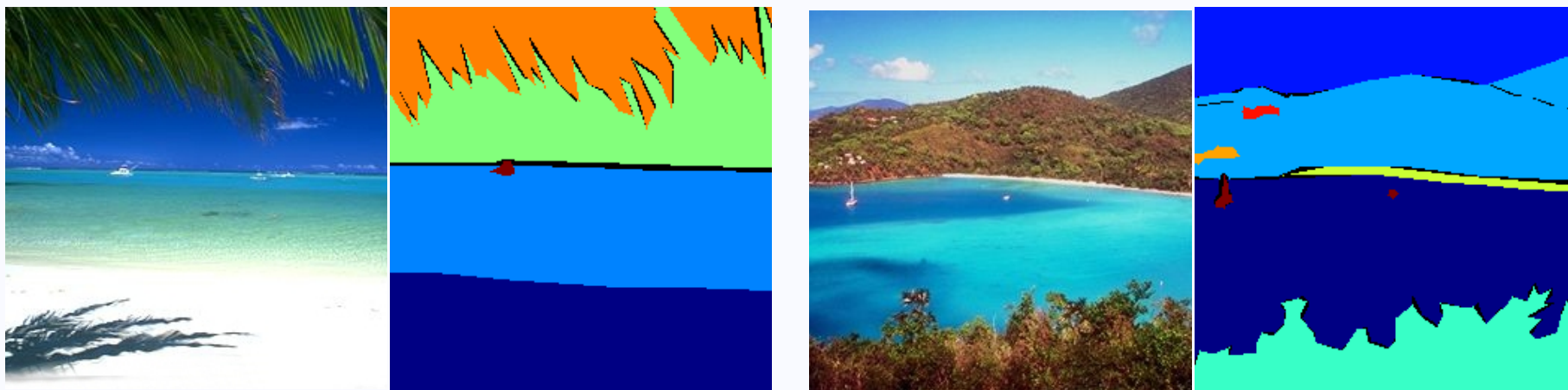


## Unsupervised Image Analysis

- Variational inference
- Image *segmentation*



# Priors on Counts & Partitions



## Segmentation as Partitioning

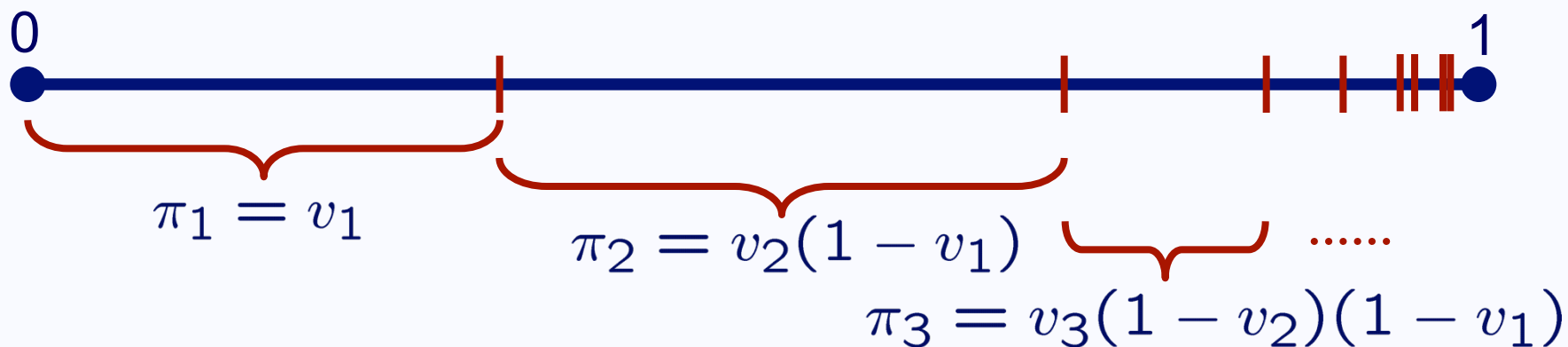
- How many regions does this image contain?
- What are the sizes of these regions?

## Unsupervised Object Category Discovery

- How many object categories have I observed?
- How frequently does each category appear?

# Pitman-Yor Processes

The *Pitman-Yor process* defines a distribution on infinite discrete measures, or *partitions*



$$\pi_k = v_k \left( 1 - \sum_{\ell=1}^{k-1} \pi_\ell \right) = v_k \prod_{\ell=1}^{k-1} (1 - v_\ell)$$

$$v_k \sim \text{Beta}(1 - a, b + ka)$$

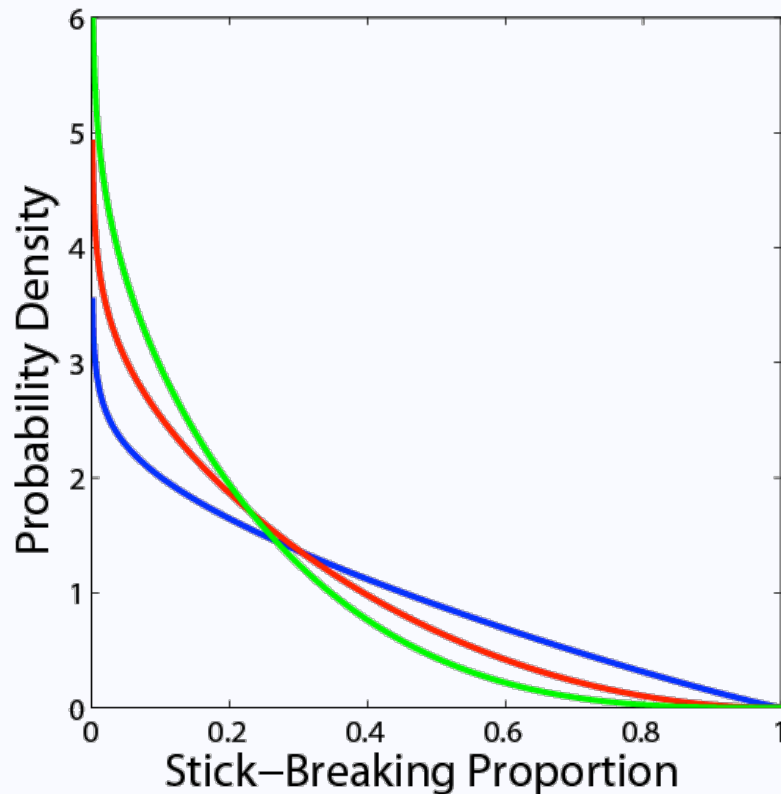
*Dirichlet process:*

$$a = 0$$

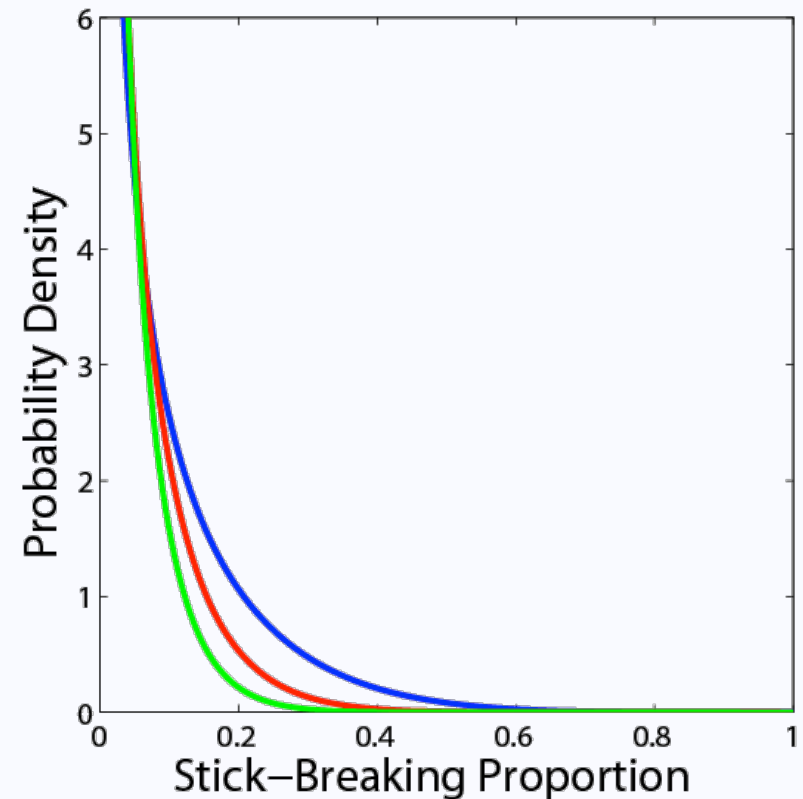


# Pitman-Yor Stick-Breaking

$$v_k \sim \text{Beta}(1 - a, b + ka) \quad E[v_k] = \frac{1 - a}{1 - a + b + ka}$$



$$a = 0.1, b = 3$$



$$a = 0.5, b = 7$$

$$k = 1 \quad \text{—}$$

$$k = 10 \quad \text{—}$$

$$k = 20 \quad \text{—}$$

# Why Pitman-Yor?

## Generalizing the Dirichlet Process

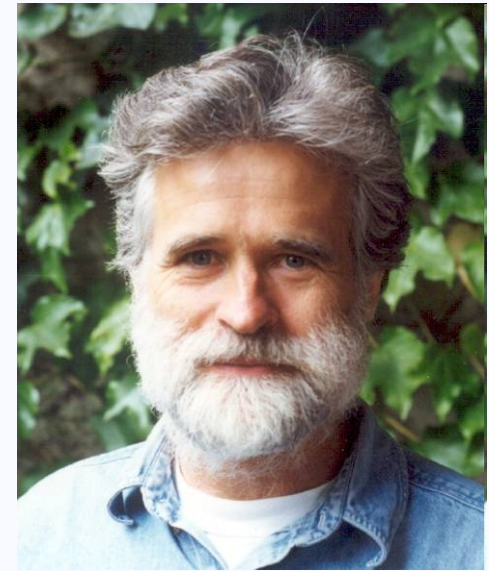
- Distribution on partitions leads to a generalized *Chinese restaurant process*
- Special cases arise as excursion lengths for Markov chains, Brownian motions, ...

## Power Law Distributions

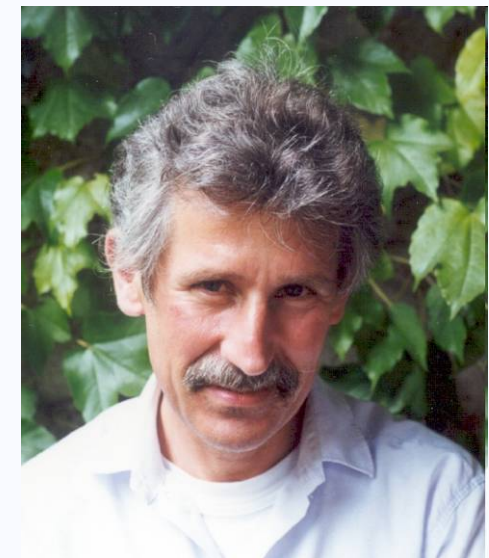
	DP	PY
Number of unique clusters in $N$ observations	$\mathcal{O}(b \log N)$	<b>Heaps' Law:</b> $\mathcal{O}(bN^a)$
Size of sorted cluster weight $k$	$\mathcal{O}\left(\alpha_b \left(\frac{1+b}{b}\right)^{-k}\right)$	<b>Zipf's Law:</b> $\mathcal{O}\left(\alpha_{ab} k^{-\frac{1}{a}}\right)$

**Natural Language Statistics**

Goldwater, Griffiths, & Johnson, 2005  
Teh, 2006



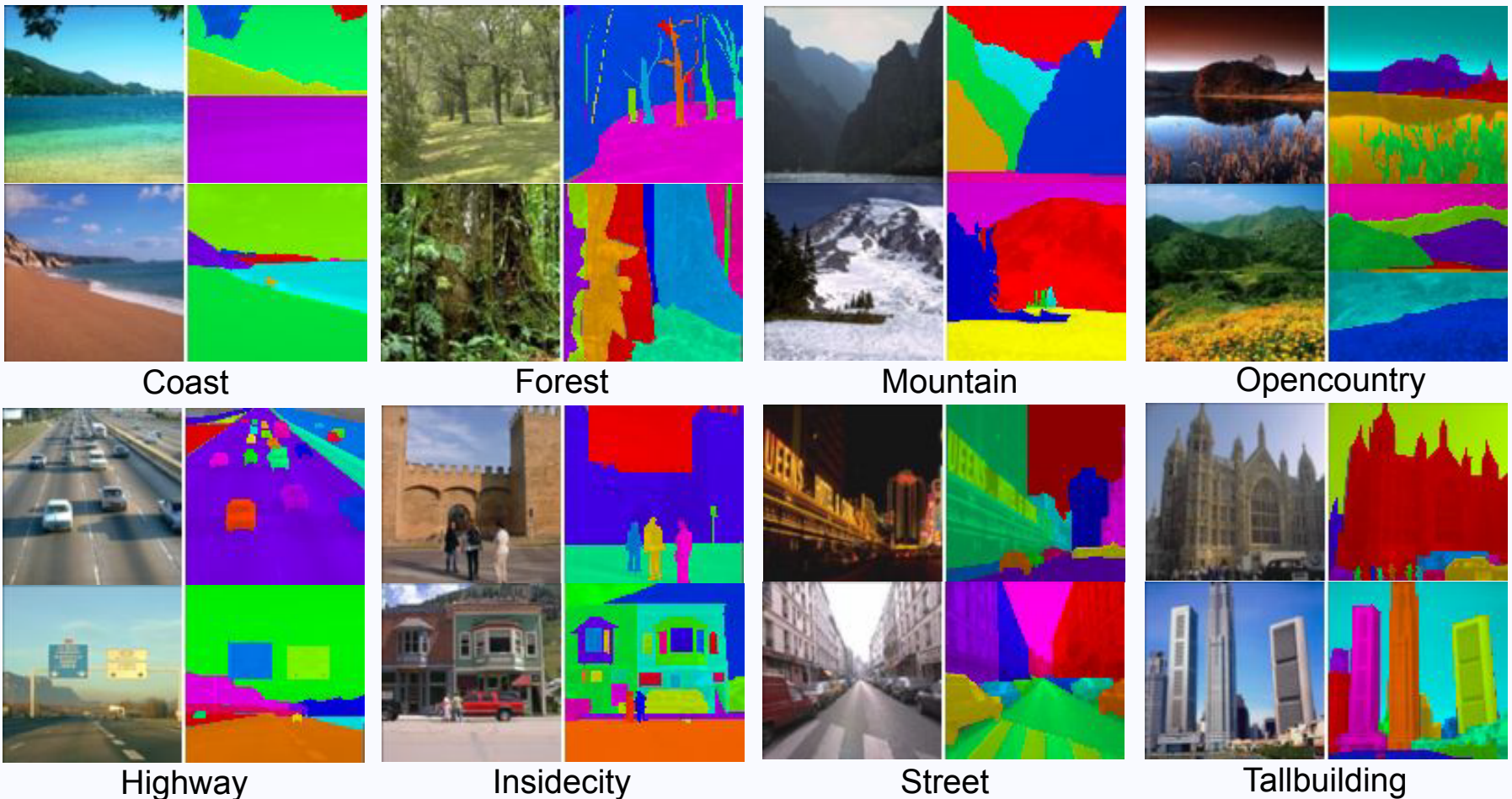
Jim Pitman



Marc Yor

# Natural Scene Statistics

- Does Pitman-Yor prior match human segmentation?
- How do statistics vary across scene categories?



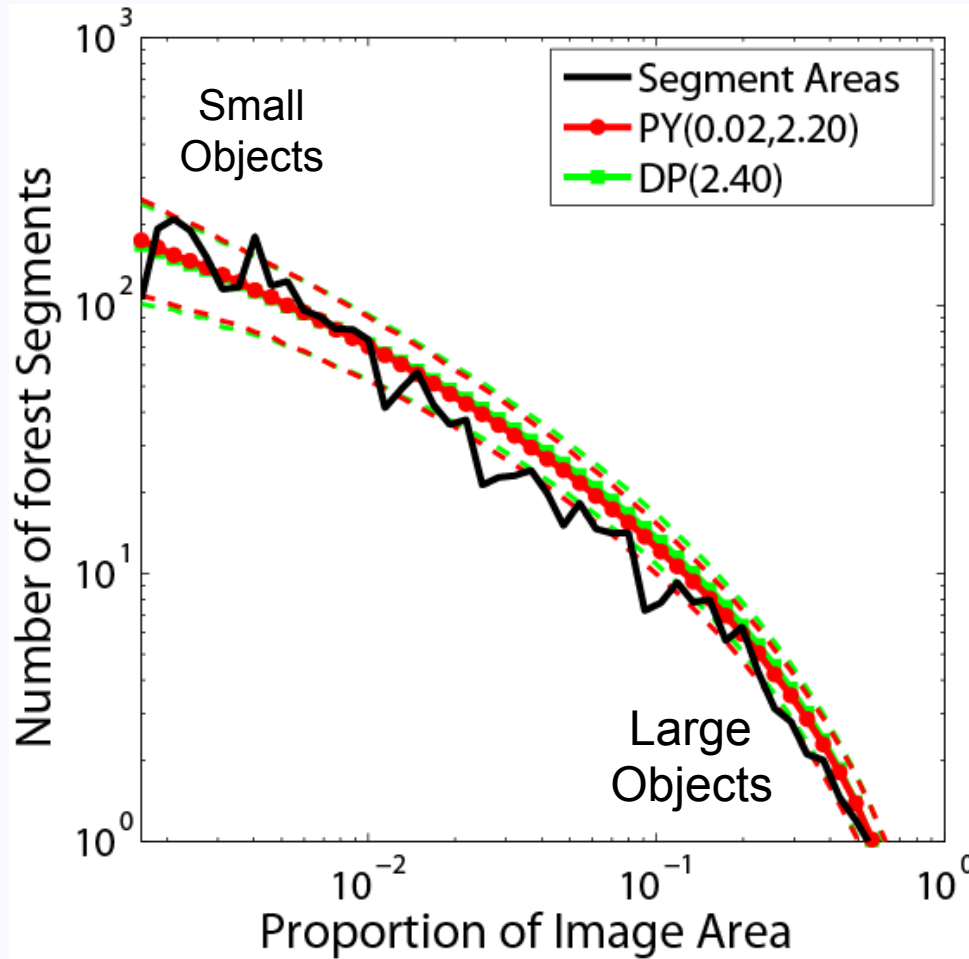
Oliva & Torralba, 2001

# Manual Image Segmentation

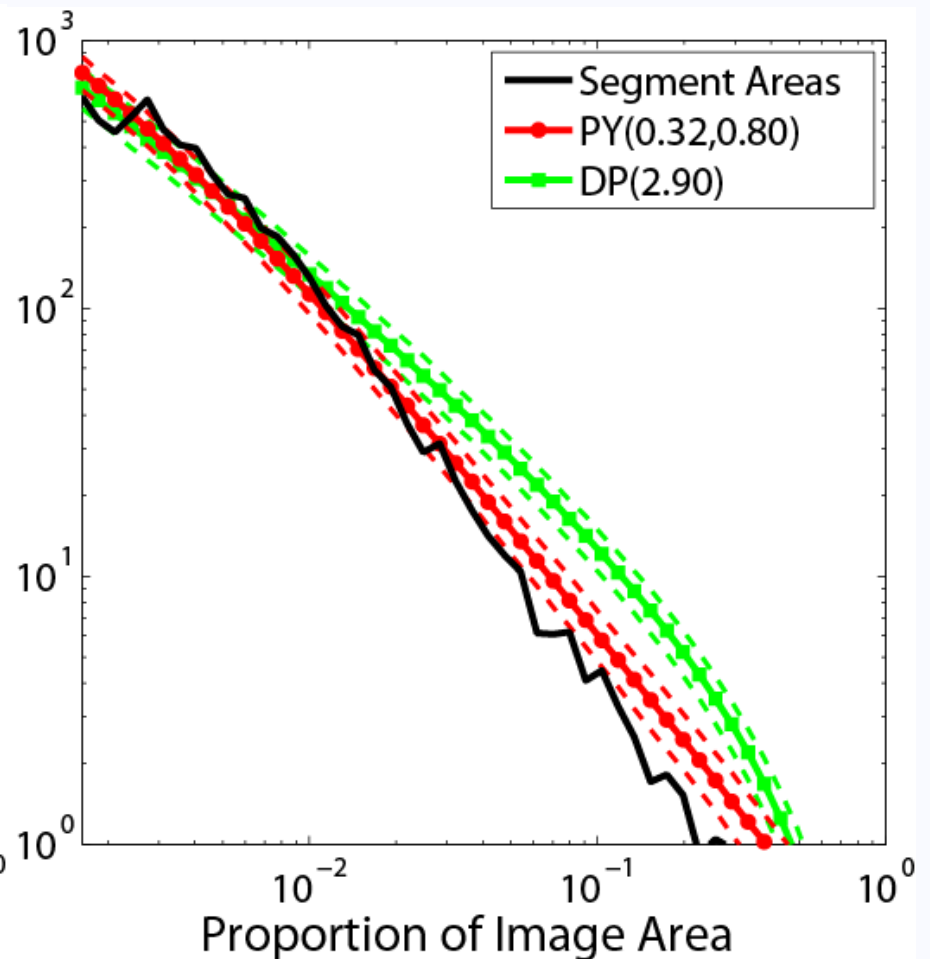
The screenshot displays the LabelMe web interface. At the top left is the 'LabelMe' logo. A toolbar contains icons for 'Zoom' (two magnifying glasses), 'Erase' (eraser), 'Help' (question mark), 'Make 3D' (cube), 'Upload image' (upload icon), and 'Show me another image' (arrow). On the right, there is a 'Sign in (why?)' button and a notification: 'There are 299506 labelled objects'. Below this is a section titled 'Polygons in this image (IMG, XML)' with a list of labels: sky, buildings, building occluded, building, building, cars side, van side occluded, cars side, car side occluded, car side occluded, car side crop, buildings, building, person walking occluded, sidewalk, fence, road, window, window, window. The main image shows a street scene with various objects outlined in different colors: a person in purple, a fence in blue, a road in green, cars in yellow and red, and buildings in purple and red. A 'Done' button is visible at the bottom left of the image area.

*Labels for more than 29,000 segments in 2,688 images of natural scenes*

# Object Size Histograms

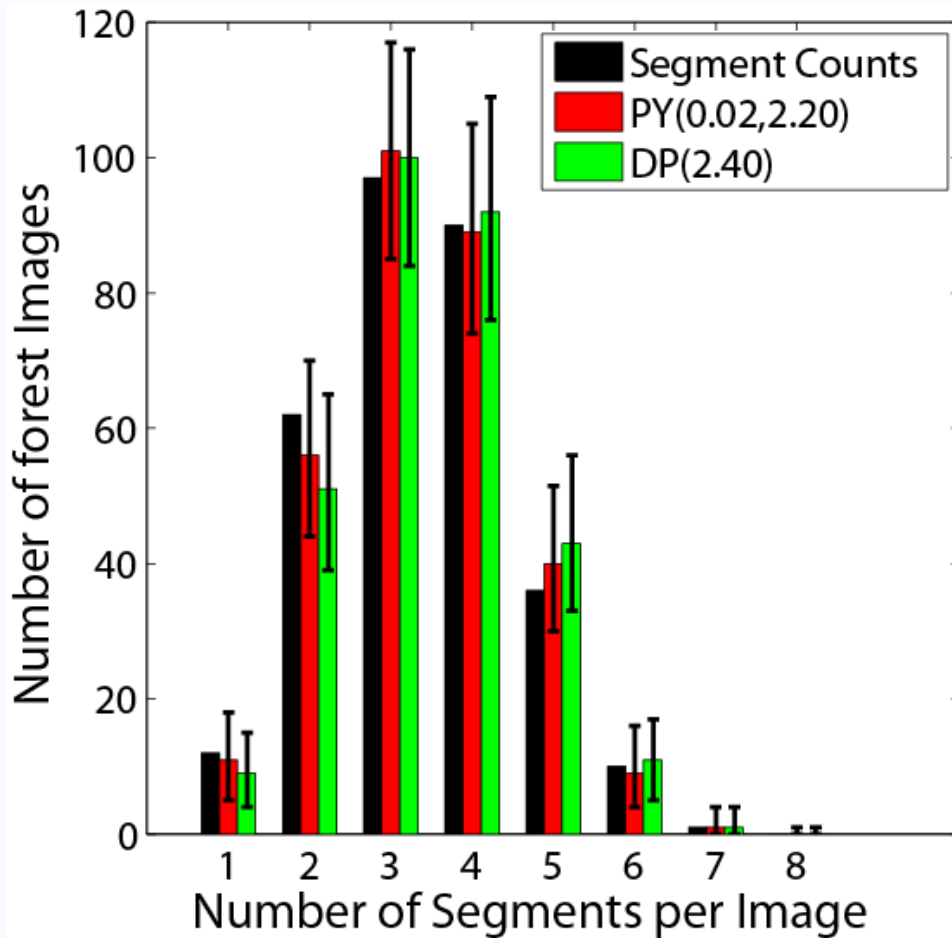


***forest scenes***

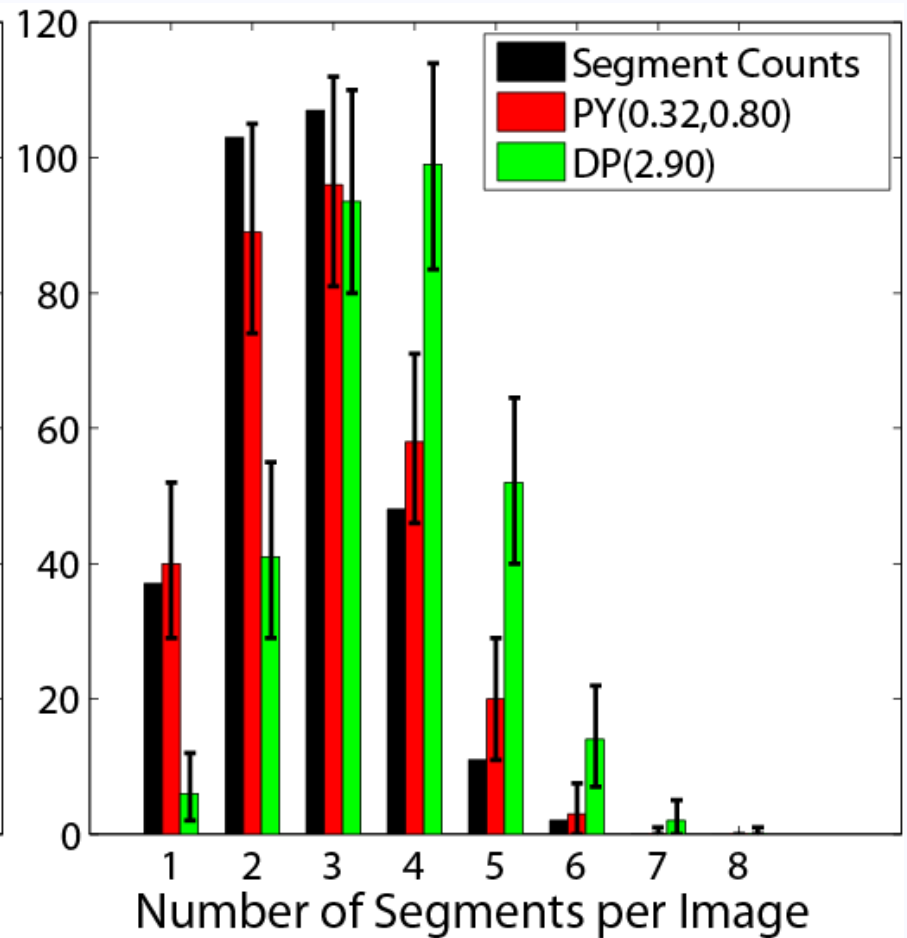


***insidescity scenes***

# Object Counts per Image

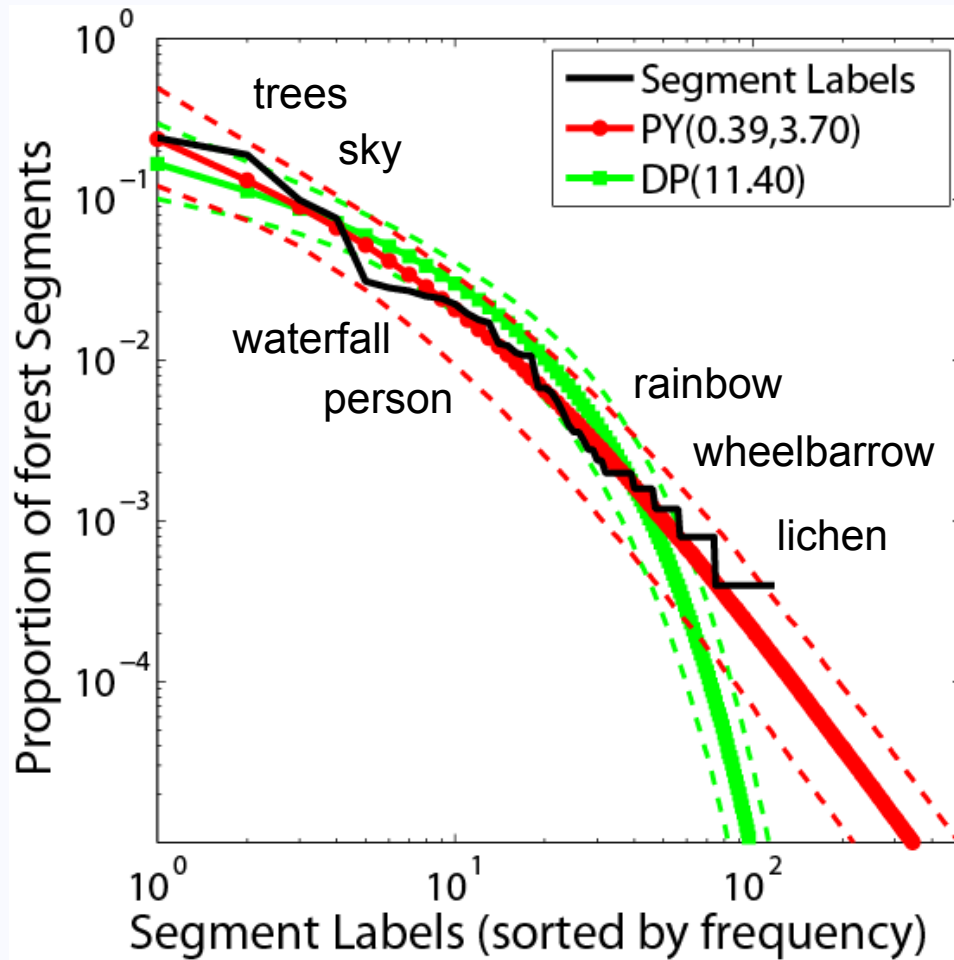


*forest scenes*

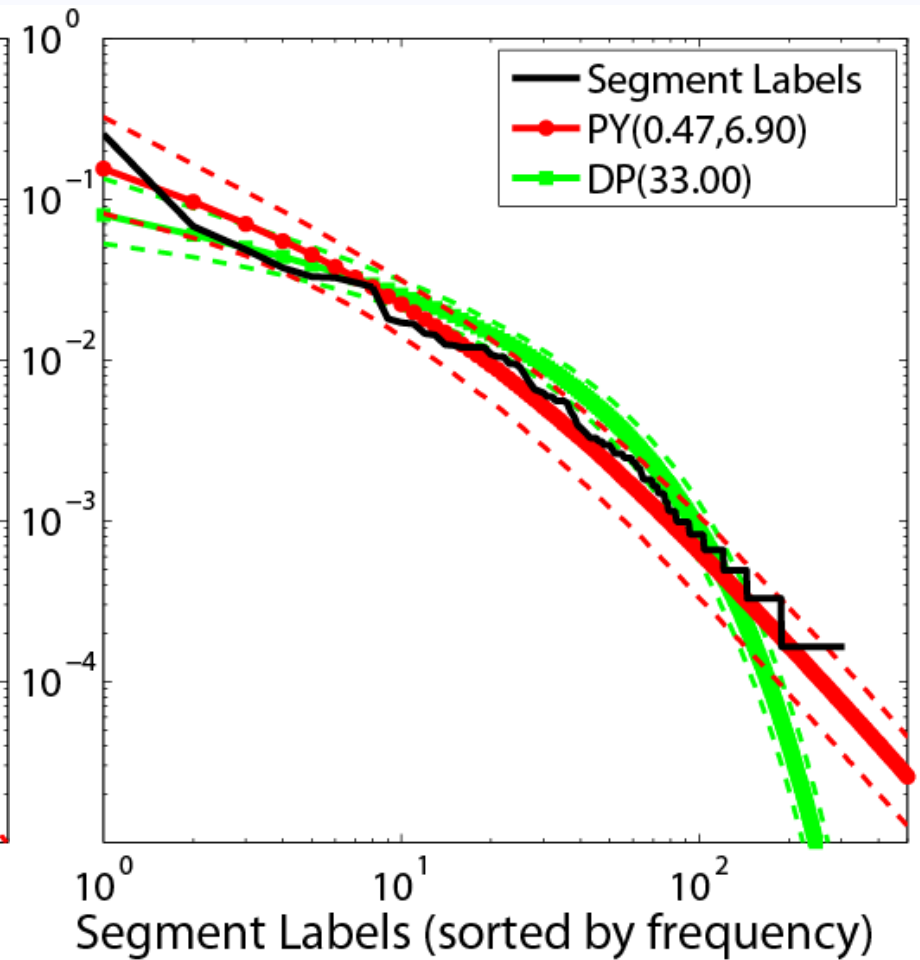


*insidicity scenes*

# Object Name Frequencies

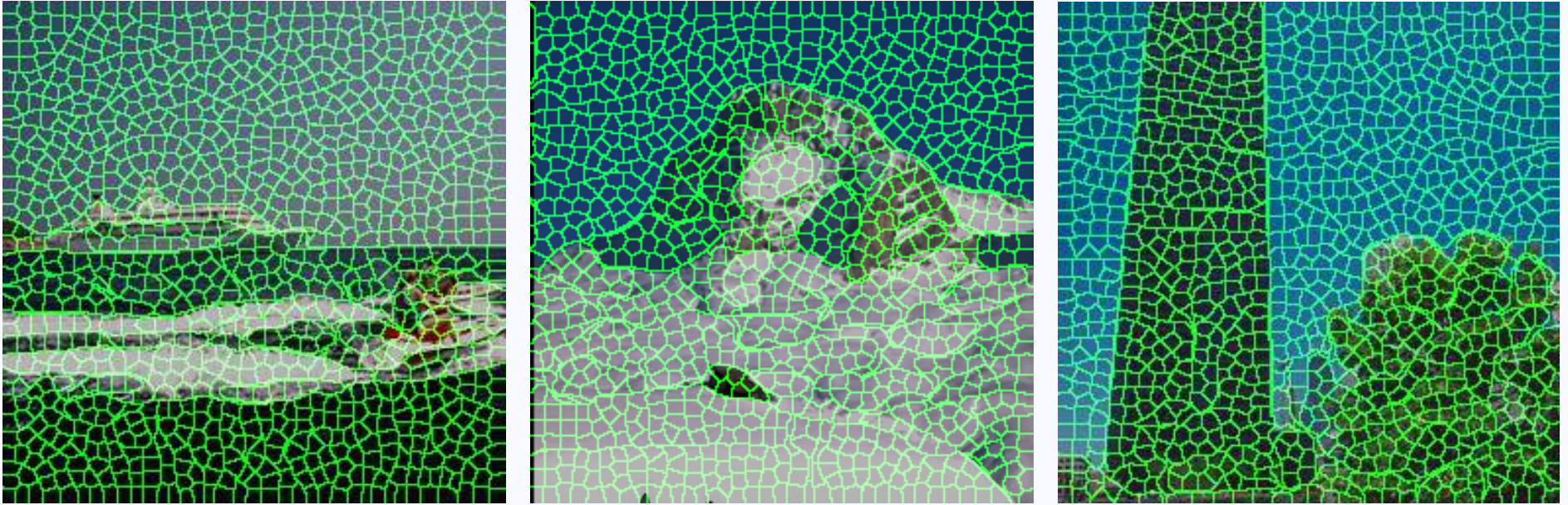


***forest scenes***

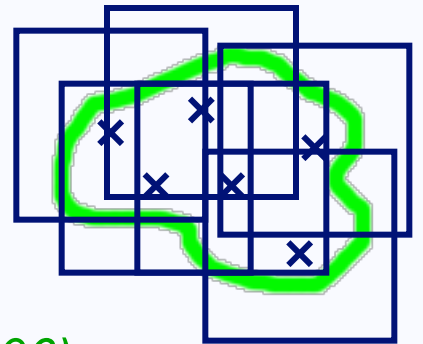


***insidcity scenes***

# Feature Extraction

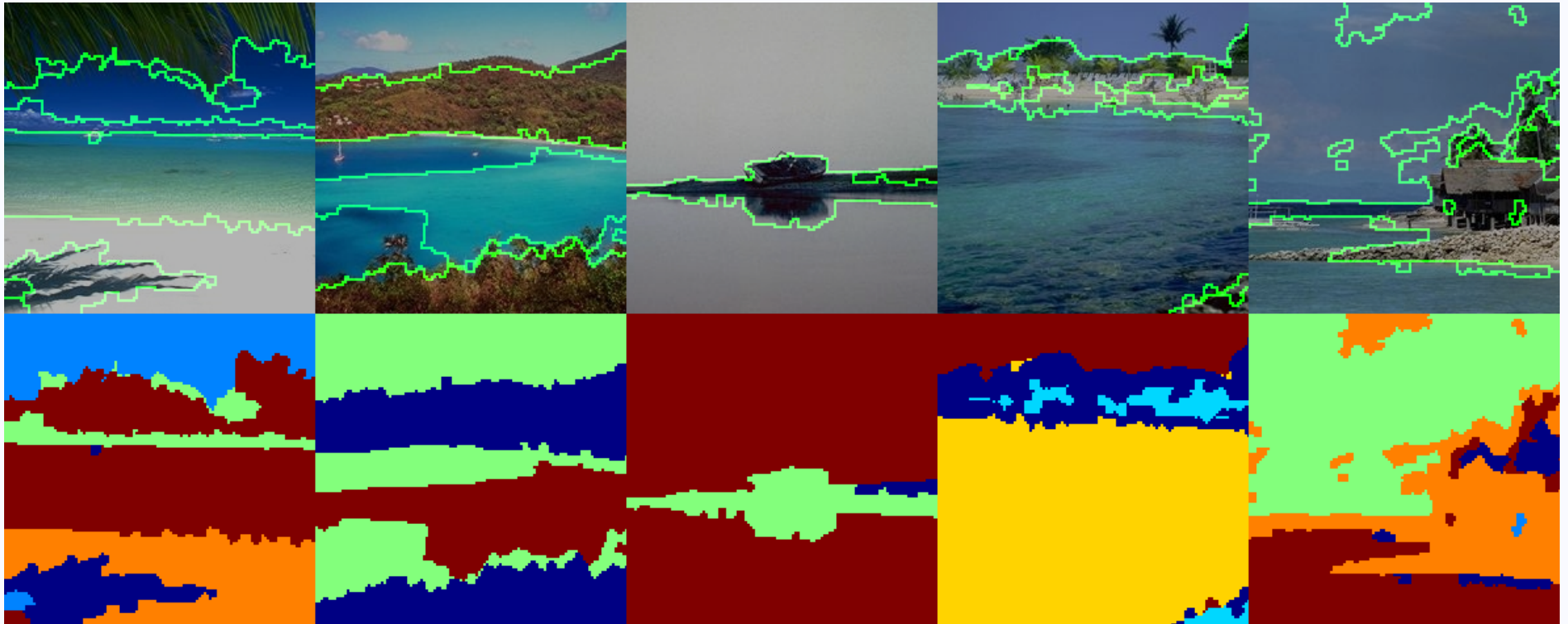


- Partition image into ~1,000 *superpixels*
- Compute *texture* and *color* features:  
*SIFT Descriptor* (Lowe 2004)  
*Robust Hue Descriptor* (van de Weijer & Schmid, 2006)
- VQ histograms to discrete *visual words*

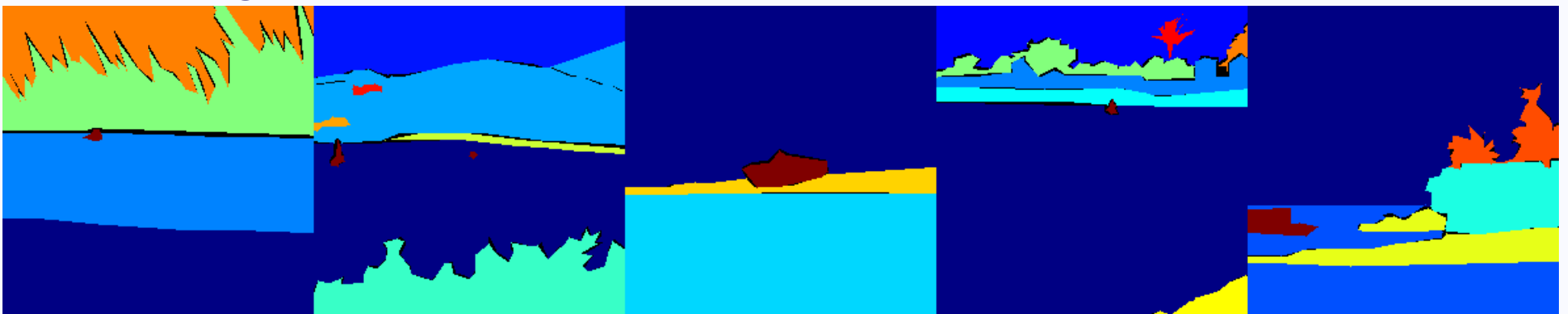




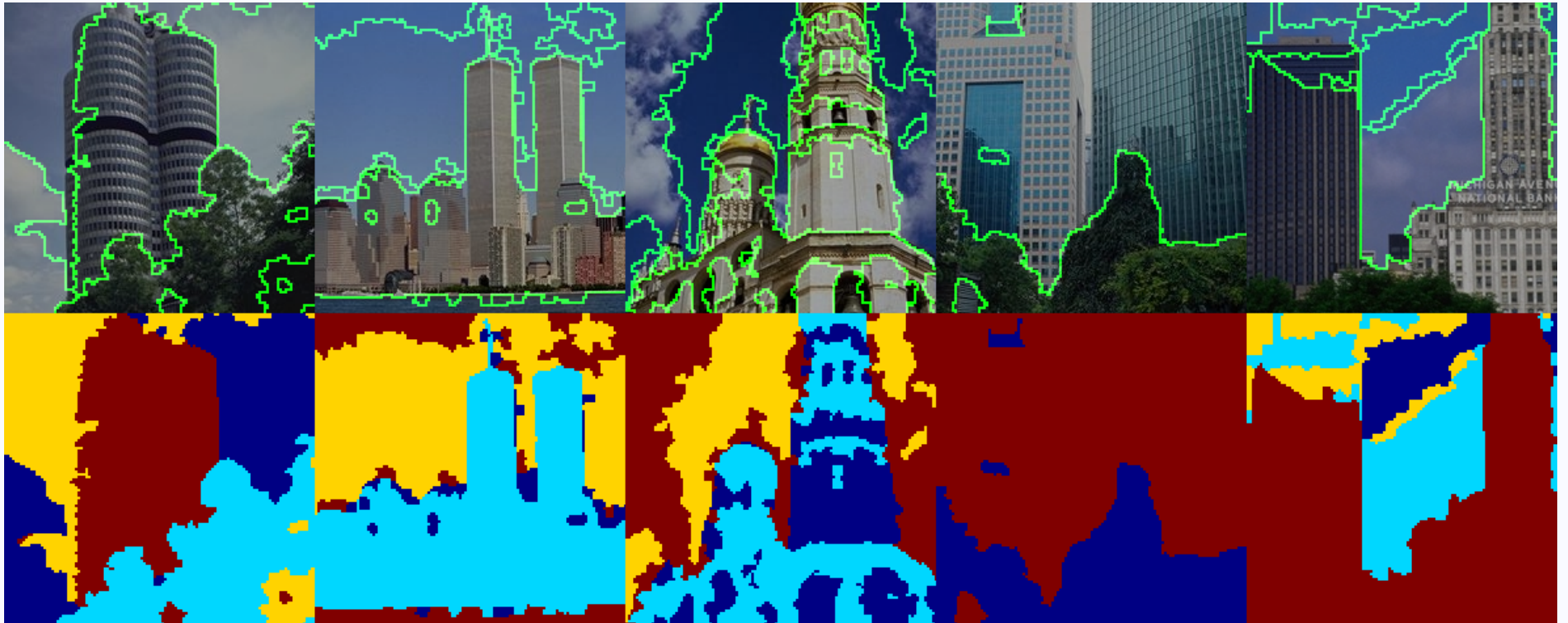
# PY Mixture Segmentation



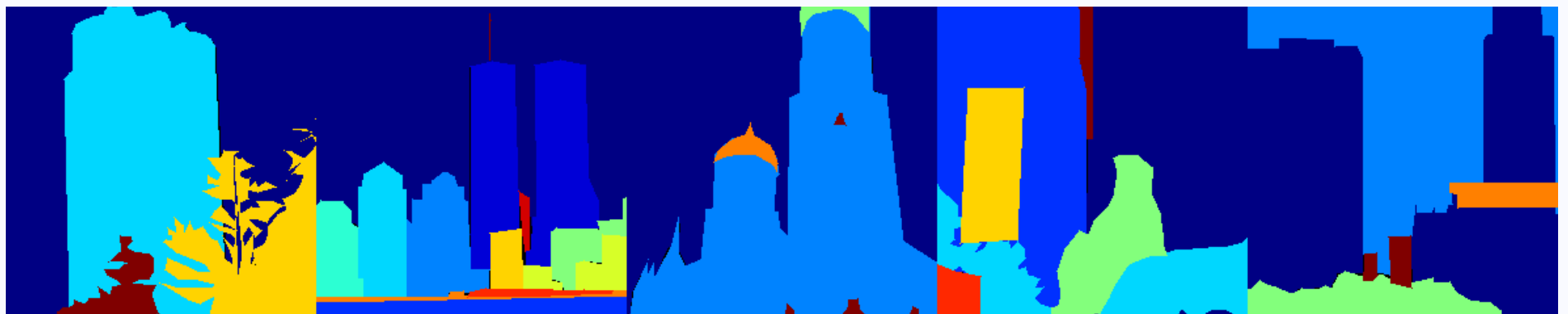
LabelMe Segments:



# PY Mixture Segmentation



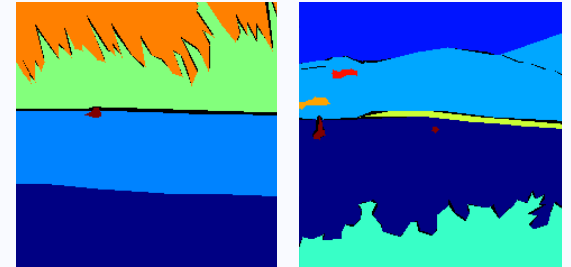
LabelMe Segments:



# Outline

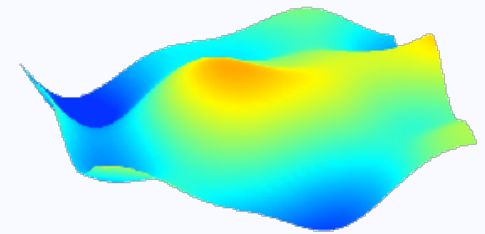
## Natural Scene Statistics

- Counts, partitions, and power laws
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## Spatial Priors for Image Partitions

- What's wrong with Potts models?
- Spatial dependence via *Gaussian processes*



## Unsupervised Image Analysis

- Variational inference
- Image *segmentation*

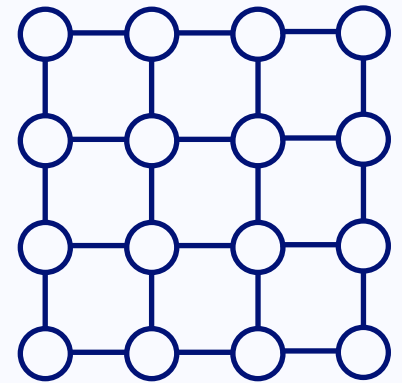


# Discrete Markov Random Fields

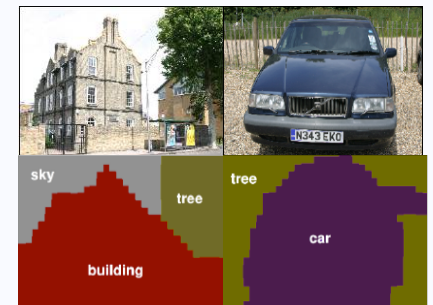
## Ising and Potts Models

$$p(z) = \frac{1}{Z(\beta)} \prod_{(s,t) \in E} \psi_{st}(z_s, z_t)$$

$$\log \psi_{st}(z_s, z_t) = \begin{cases} \beta_{st} > 0 & z_s = z_t \\ 0 & \text{otherwise} \end{cases}$$



**GrabCut:** Rother, Kolmogorov, & Blake 2004



Verbeek & Triggs, 2007

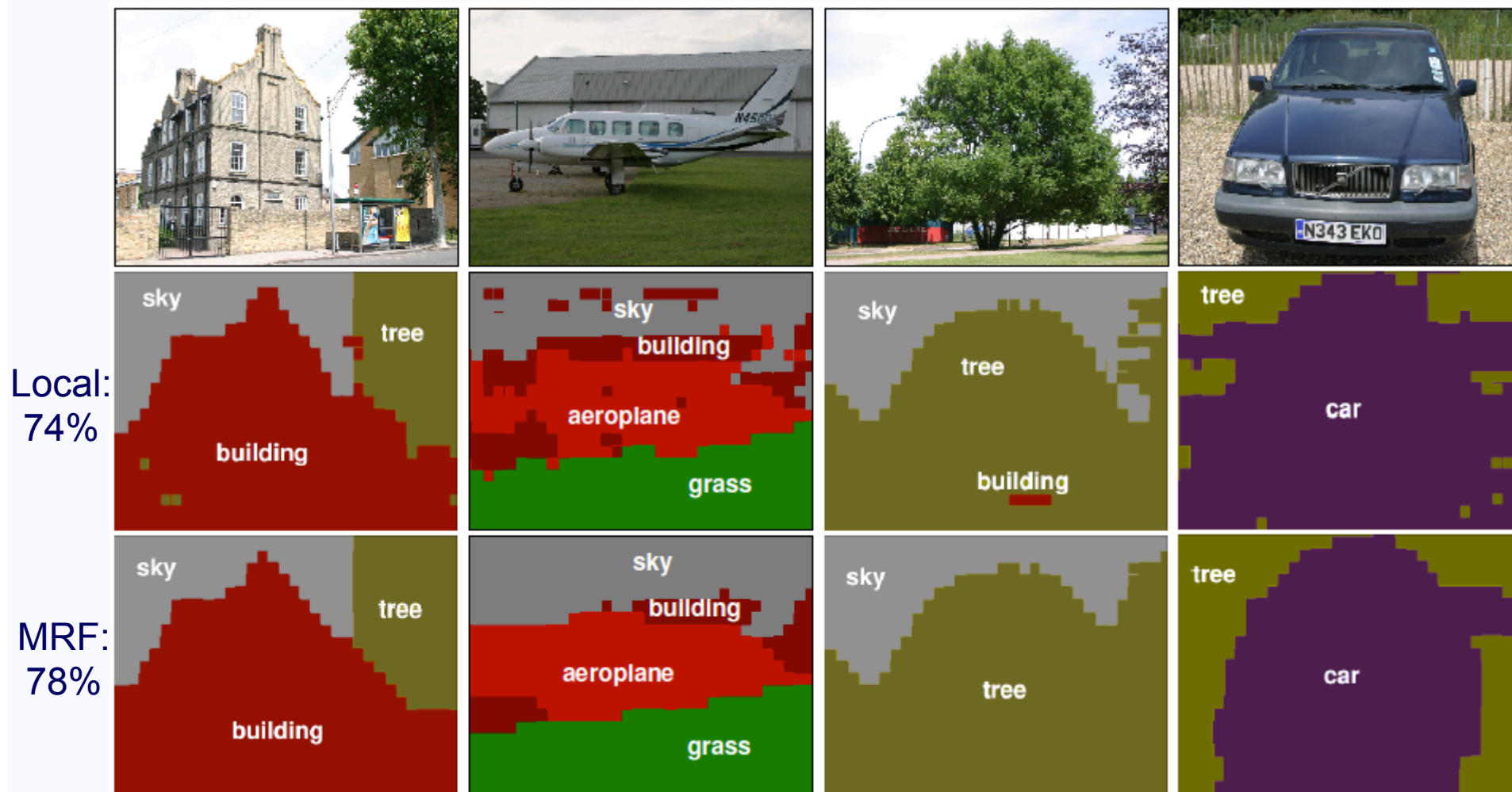
## Previous Applications

- Interactive foreground segmentation
- Supervised training for known categories

*...but very little success at segmentation of unconstrained natural scenes.*

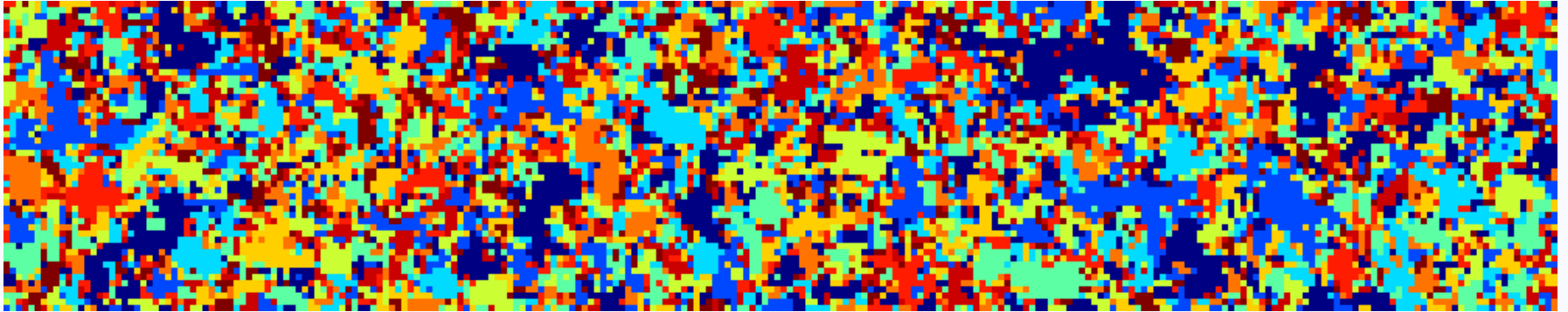
# Region Classification with Markov Field Aspect Models

*Verbeek & Triggs, CVPR 2007*

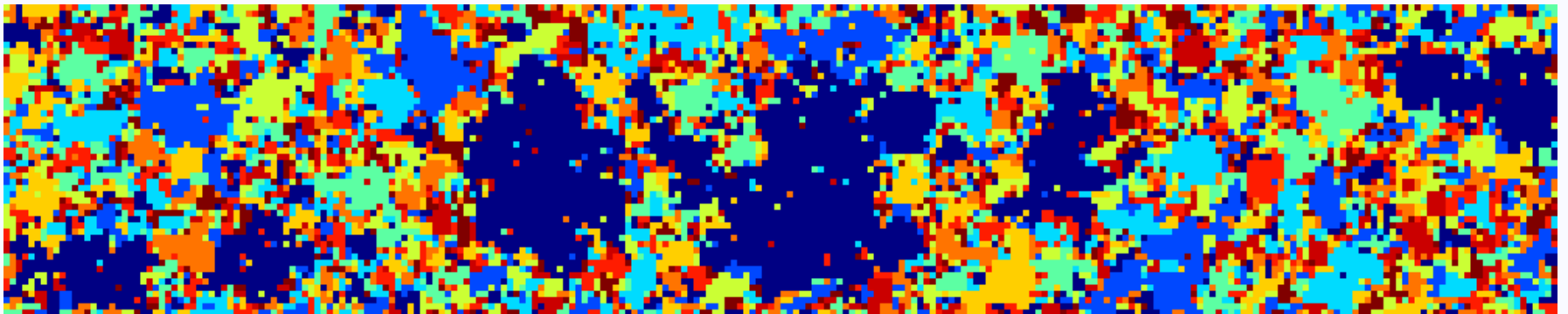


# 10-State Potts Samples

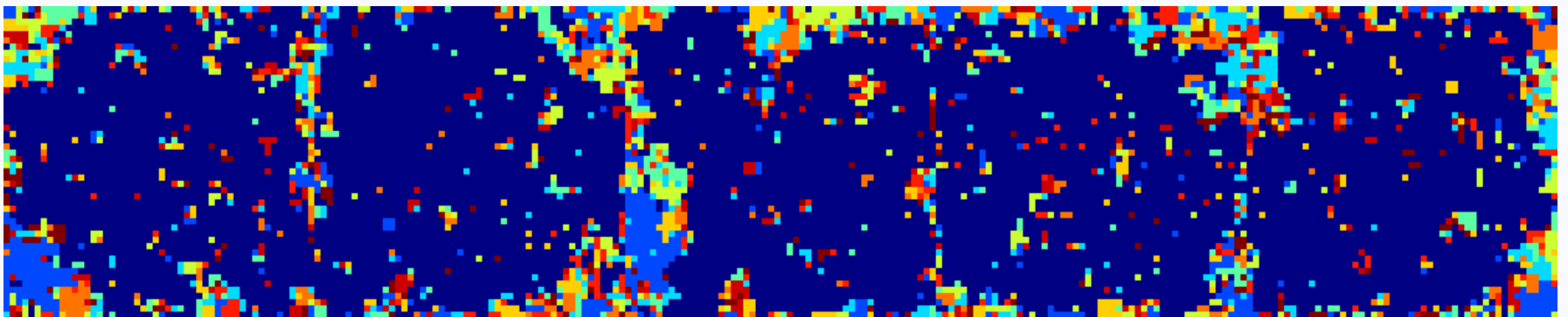
$\beta = 1.42$



$\beta = 1.44$



$\beta = 1.46$



*States sorted by size: largest in blue, smallest in red*

# 1996 IEEE DSP Workshop

The Ising/Potts model is not well suited to segmentation tasks

R.D. Morris

X. Descombes

J. Zerubia

INRIA, 2004, route des Lucioles, BP93, Sophia Antipolis Cedex, France.

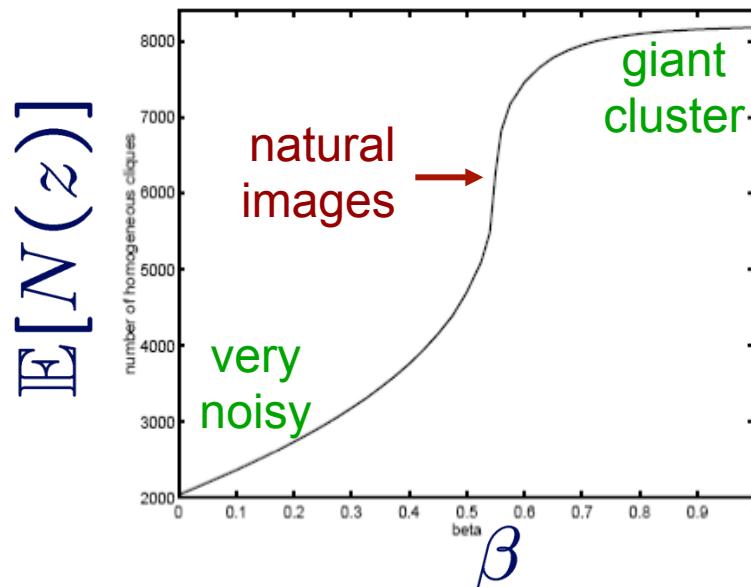


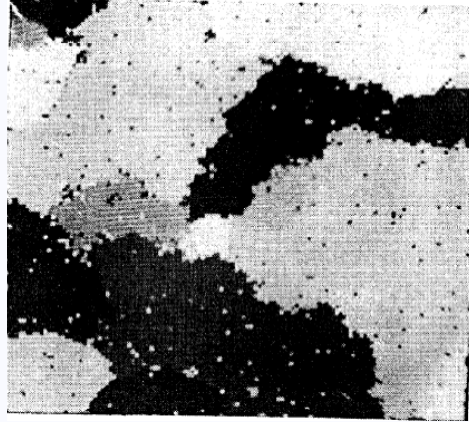
Figure 1.  $\langle N(x) \rangle$  vs  $\beta$  for  $64 \times 64 \times 4$ -state Potts model

$N(z)$   $\rightarrow$  number of edges on which states take same value

$\beta$   $\rightarrow$  edge strength

Even within the *phase transition* region, samples lack the *size distribution* and *spatial coherence* of real image segments

# Geman & Geman, 1984



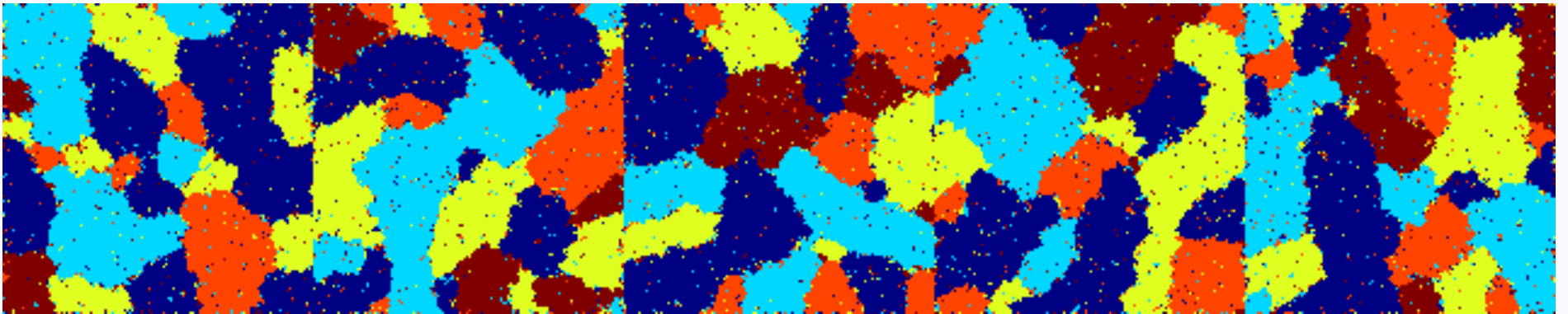
128 x128 grid

8 nearest neighbor edges

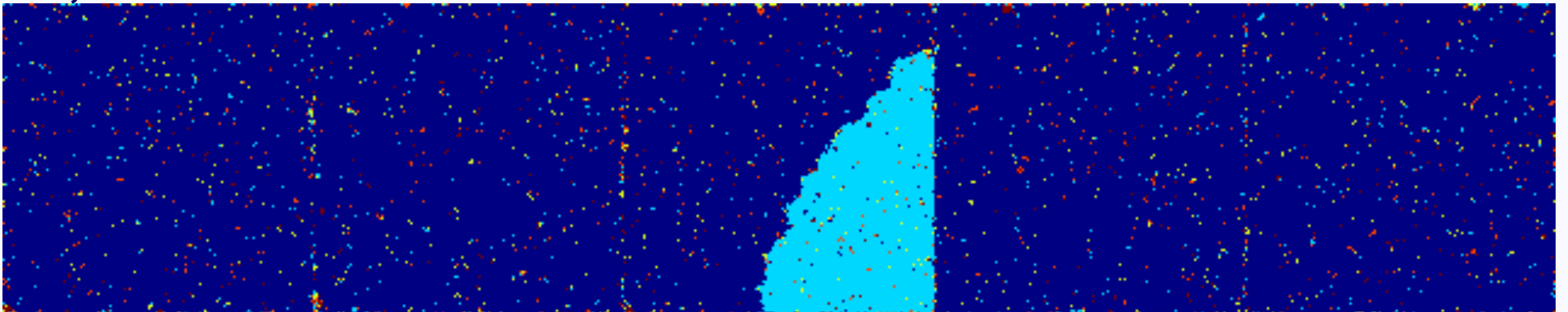
K = 5 states

Potts potentials:  $\beta = 2/3$

200 Iterations



10,000 Iterations

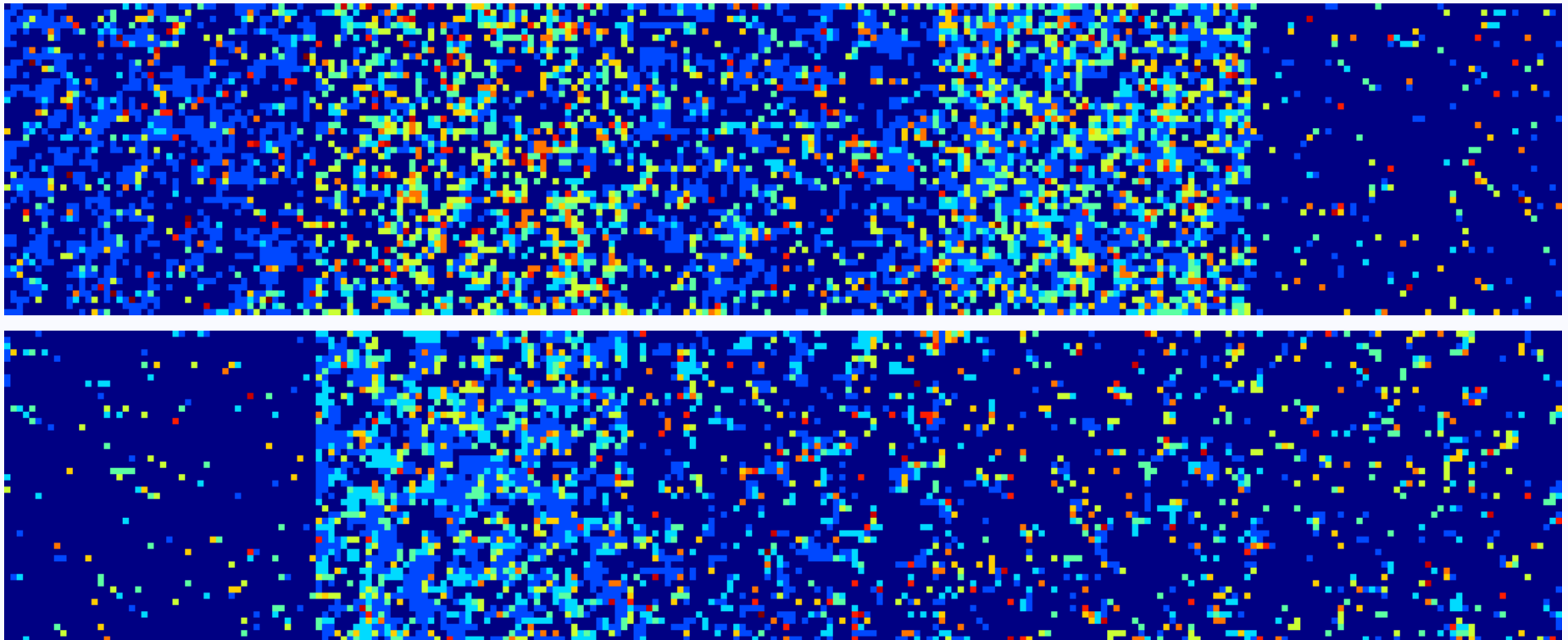




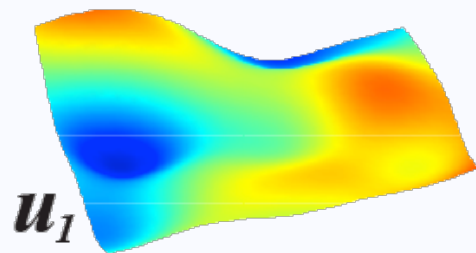
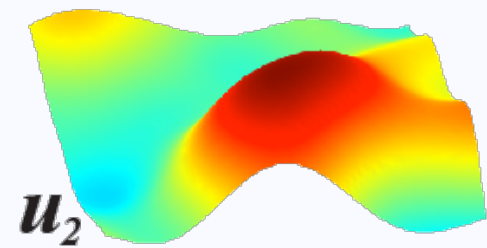
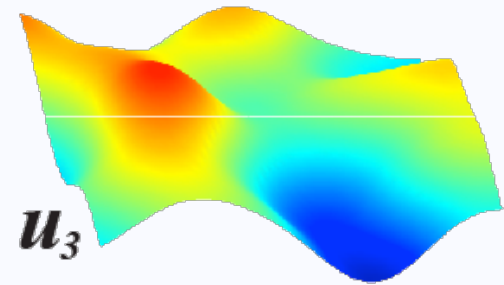
# Product of Potts and DP?

Orbanz & Buhmann 2006

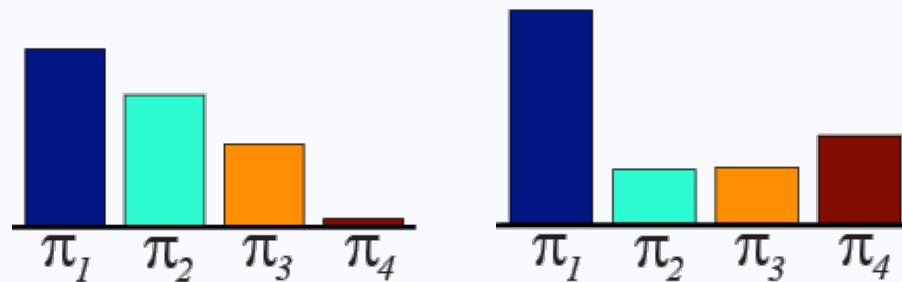
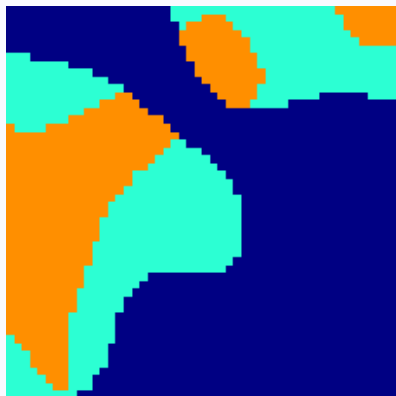
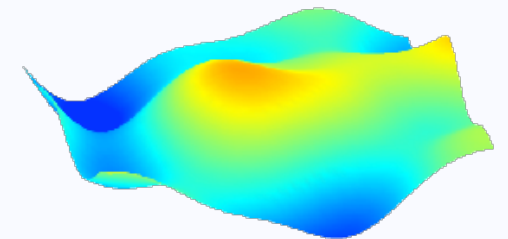
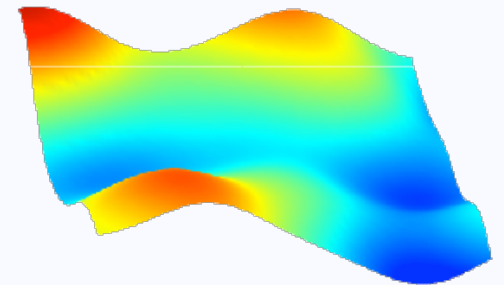
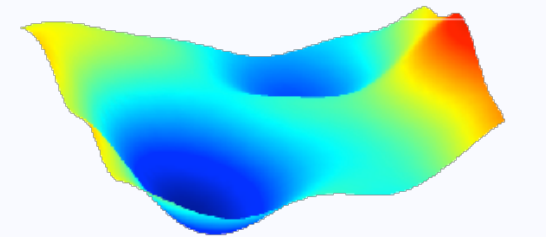
$$p(z) = \frac{1}{Z(\beta, \pi)} \prod_{(s,t) \in E} \underbrace{\psi_{st}(z_s, z_t)}_{\text{Potts Potentials}} \prod_{s \in V} \underbrace{\pi(z_s)}_{\text{DP Bias: } \pi \sim \text{Stick}(\alpha)}$$



# Spatially Dependent Pitman-Yor

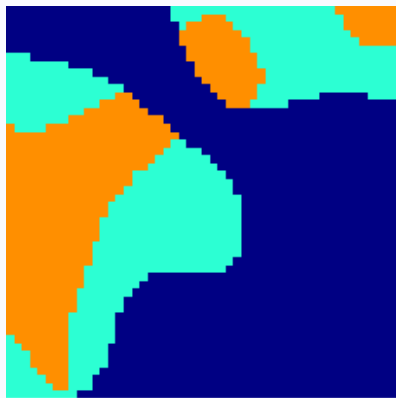
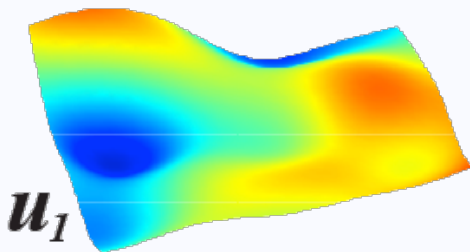
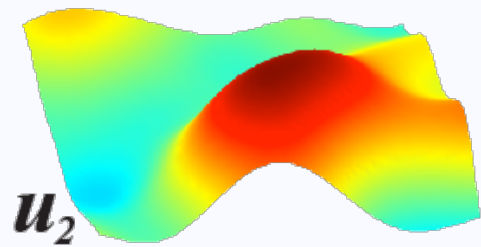
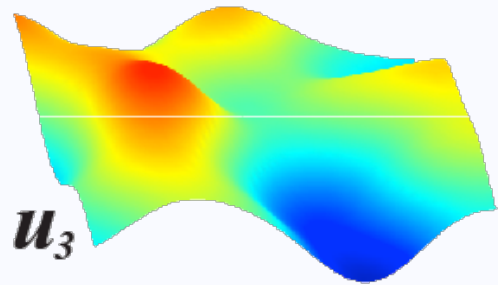


- Cut random *surfaces* (samples from a GP) with *thresholds* (as in *Level Set Methods*)
- Assign each pixel to the *first* surface which exceeds threshold (as in *Layered Models*)

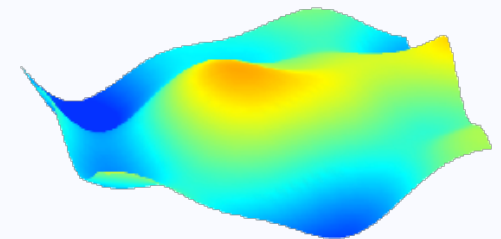
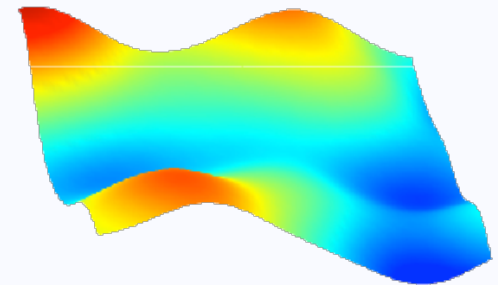
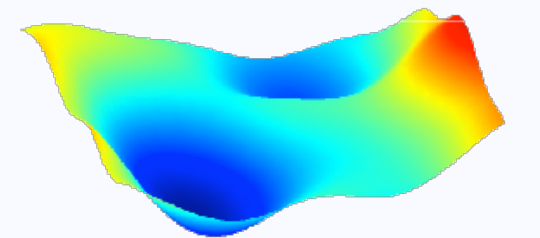


Duan, Guindani, & Gelfand,  
*Generalized Spatial DP*, 2007

# Spatially Dependent Pitman-Yor

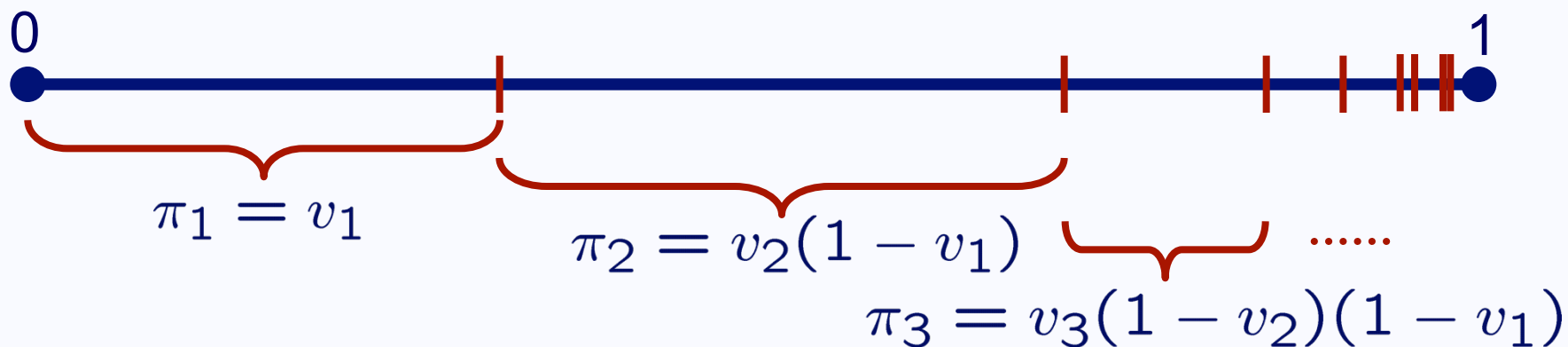


- Cut random *surfaces* (samples from a GP) with *thresholds* (as in *Level Set Methods*)
- Assign each pixel to the *first* surface which exceeds threshold (as in *Layered Models*)
- Retains *Pitman-Yor marginals* while jointly modeling rich *spatial dependencies* (as in *Copula Models*)



# Stick-Breaking Revisited

$$\pi_k = v_k \prod_{\ell=1}^{k-1} (1 - v_\ell) \quad v_k \sim \text{Beta}(1 - a, b + ka)$$



$$v_k = \mathbb{P}(z_i = k \mid z_i \neq k - 1, \dots, 1)$$

**Multinomial Sampler:**

$$u_i \sim \text{Unif}(0, 1)$$

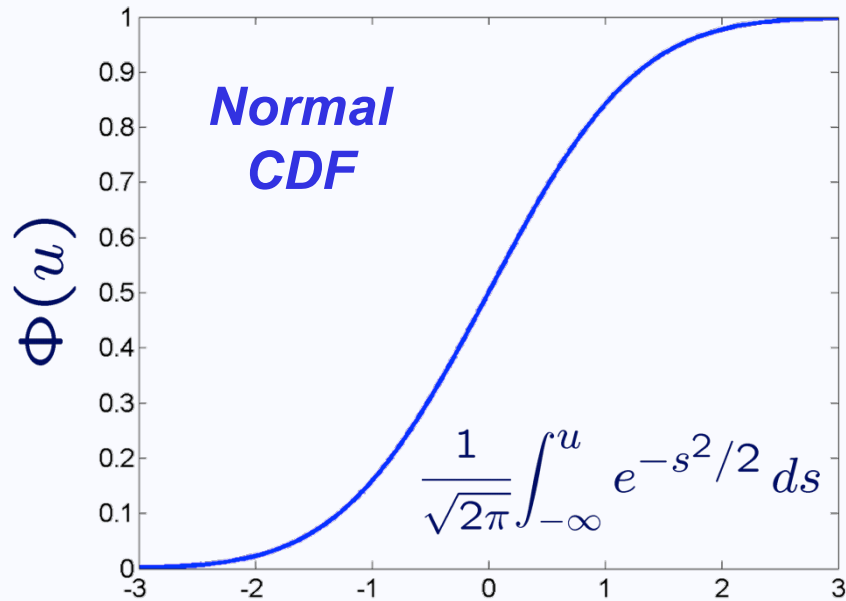
$$z_i = \text{CDF}_{\pi}^{-1}(u_i)$$

**Sequential Binary Sampler:**

$$b_{ki} \sim \text{Bernoulli}(v_k)$$

$$z_i = \min\{k \mid b_{ki} = 1\}$$

# PY Gaussian Thresholds



$$\mathbb{P}[\Phi(u_{ki}) < v_k] = v_k$$

because

$$\Phi(u_{ki}) \sim \text{Unif}(0, 1)$$

**Gaussian Sampler:**

$$u_{ki} \sim \mathcal{N}(0, 1)$$

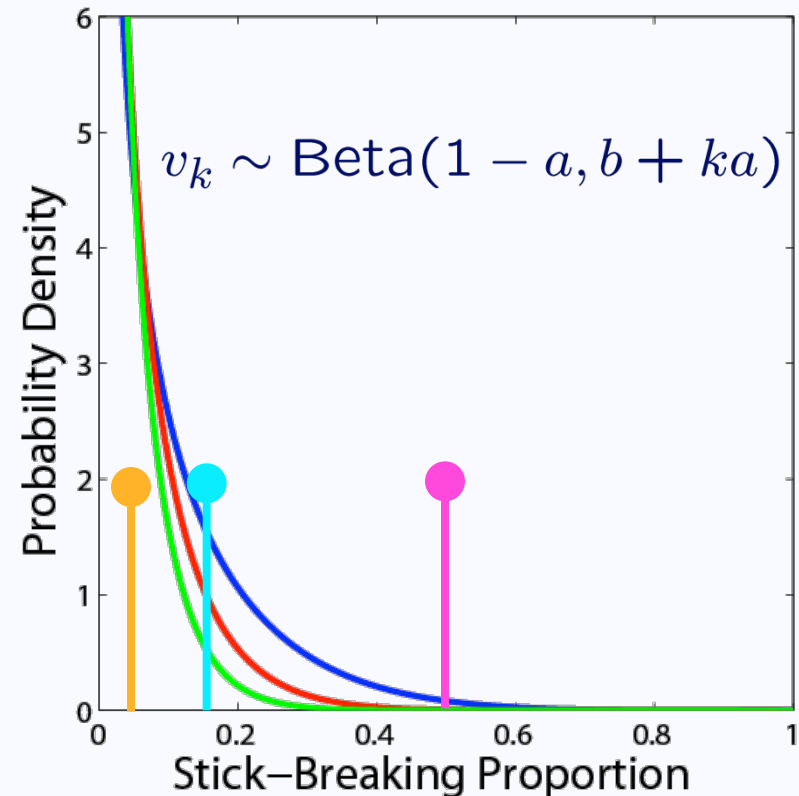
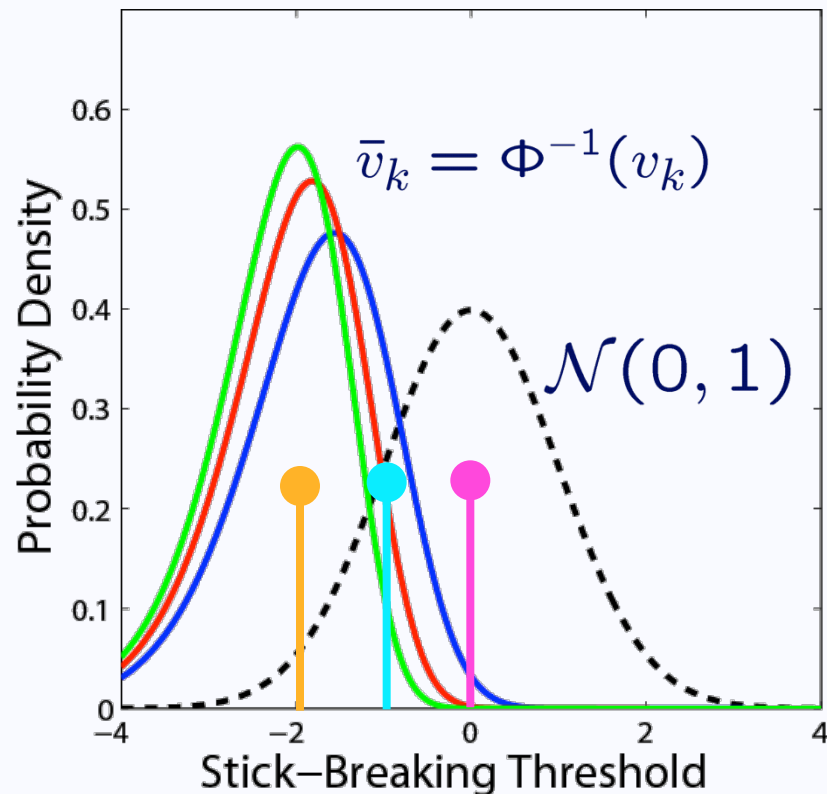
$$z_i = \min\{k \mid u_{ki} < \Phi^{-1}(v_k)\}$$

**Sequential Binary Sampler:**

$$b_{ki} \sim \text{Bernoulli}(v_k)$$

$$z_i = \min\{k \mid b_{ki} = 1\}$$

# PY Gaussian Thresholds



## Gaussian Sampler:

$$u_{ki} \sim \mathcal{N}(0, 1)$$

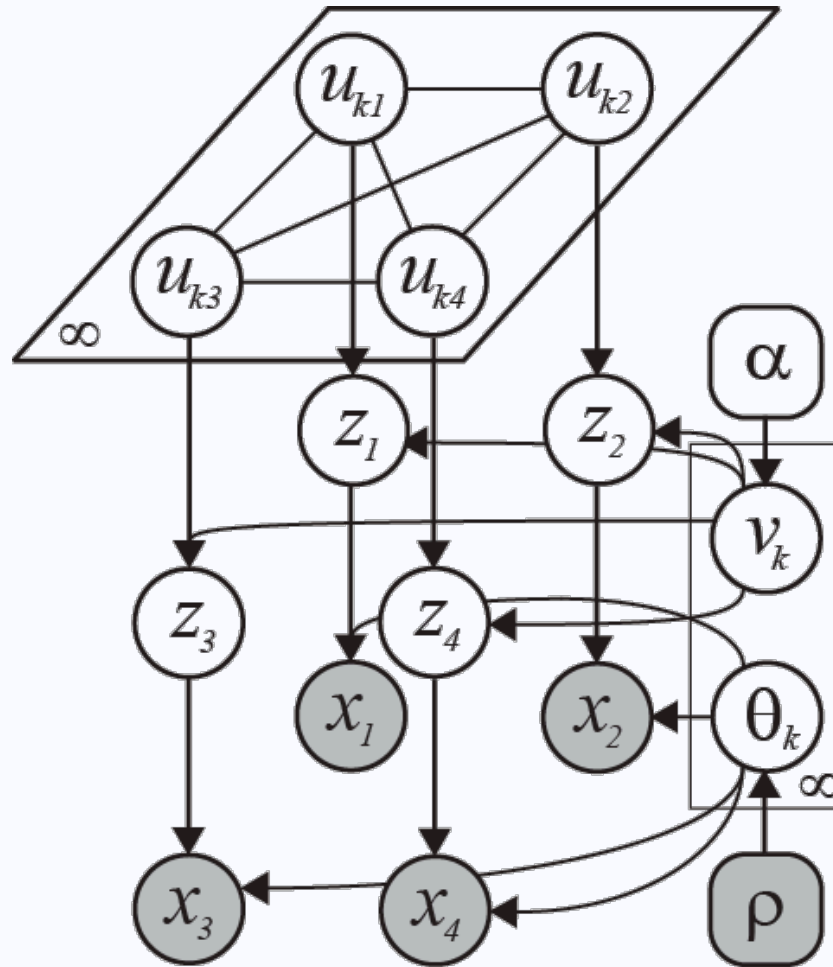
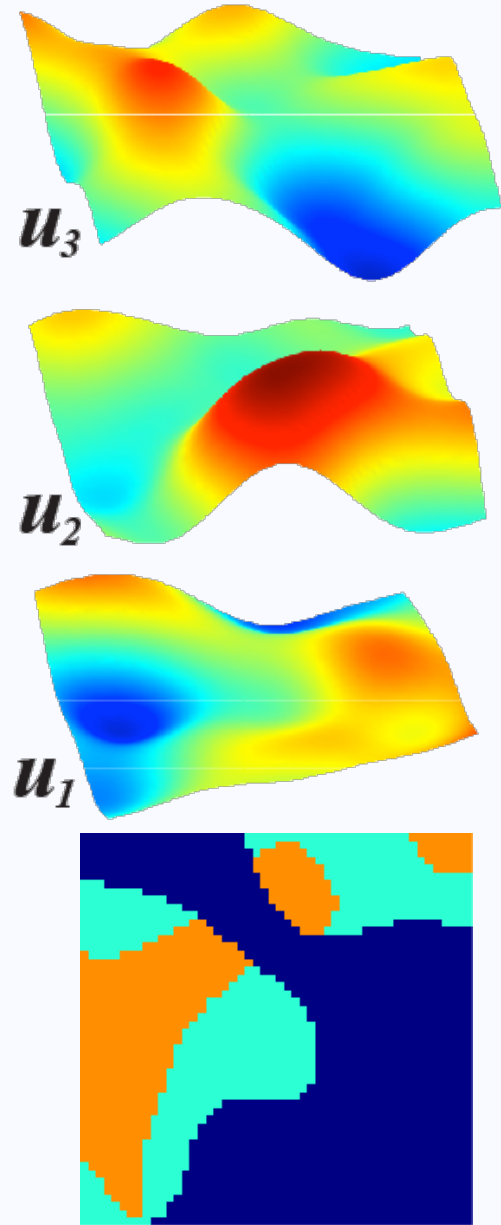
$$z_i = \min\{k \mid u_{ki} < \Phi^{-1}(v_k)\}$$

## Sequential Binary Sampler:

$$b_{ki} \sim \text{Bernoulli}(v_k)$$

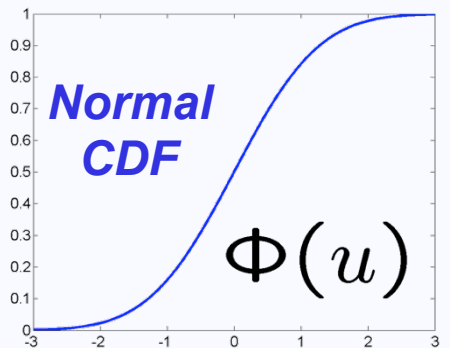
$$z_i = \min\{k \mid b_{ki} = 1\}$$

# Spatially Dependent Pitman-Yor



← Non-Markov  
Gaussian  
Processes:  
 $u_{ki} \sim \mathcal{N}(0, 1)$   
 $u_{ki} \perp u_{li}$

← PY prior:  
Segment size  
 $v_k \sim \text{Beta}(1 - a, b + ka)$

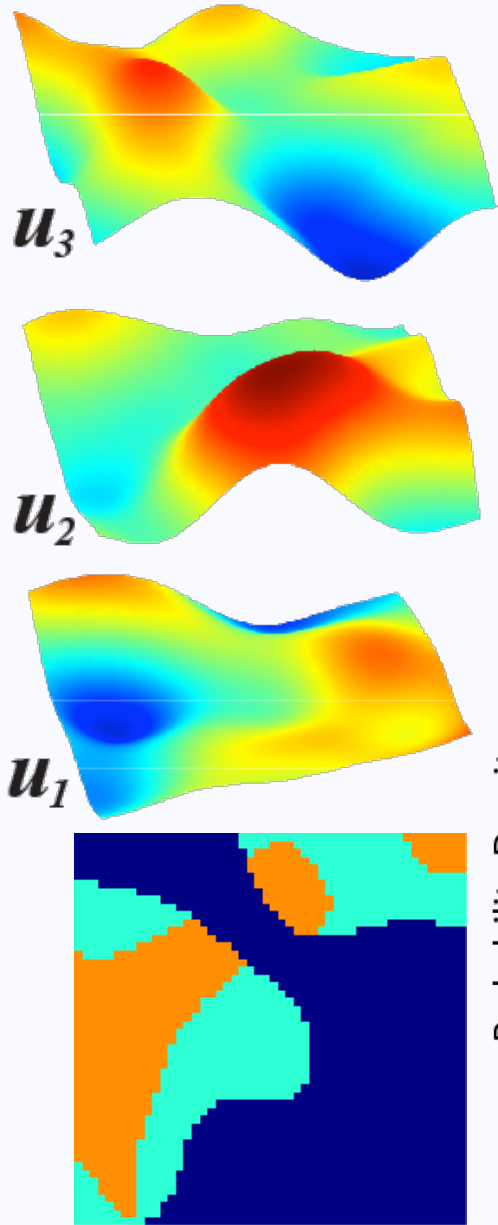


$$z_i = \min\{k \mid u_{ki} < \Phi^{-1}(v_k)\}$$

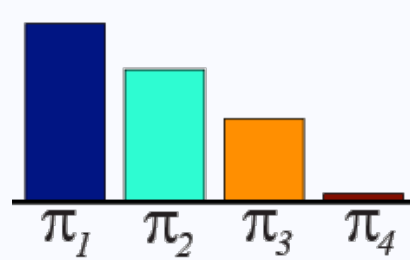
$$x_i \sim \text{Mult}(\theta_{z_i})$$

← Feature  
Assignments

# Preservation of PY Marginals



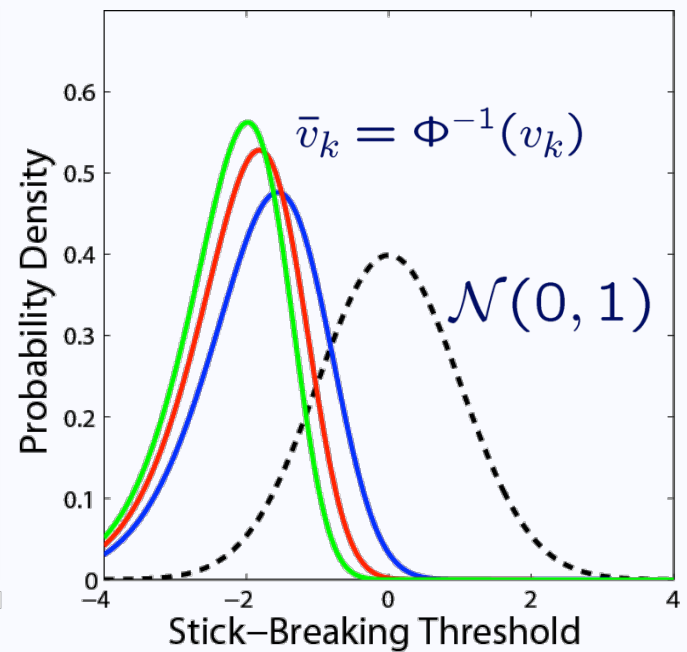
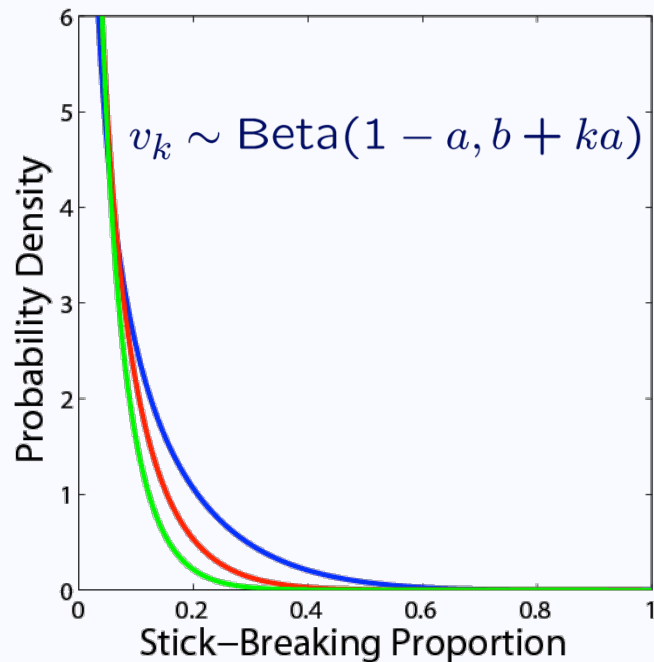
**Why Ordered Layer Assignments?**



$$\pi_k = v_k \prod_{\ell=1}^{k-1} (1 - v_\ell)$$

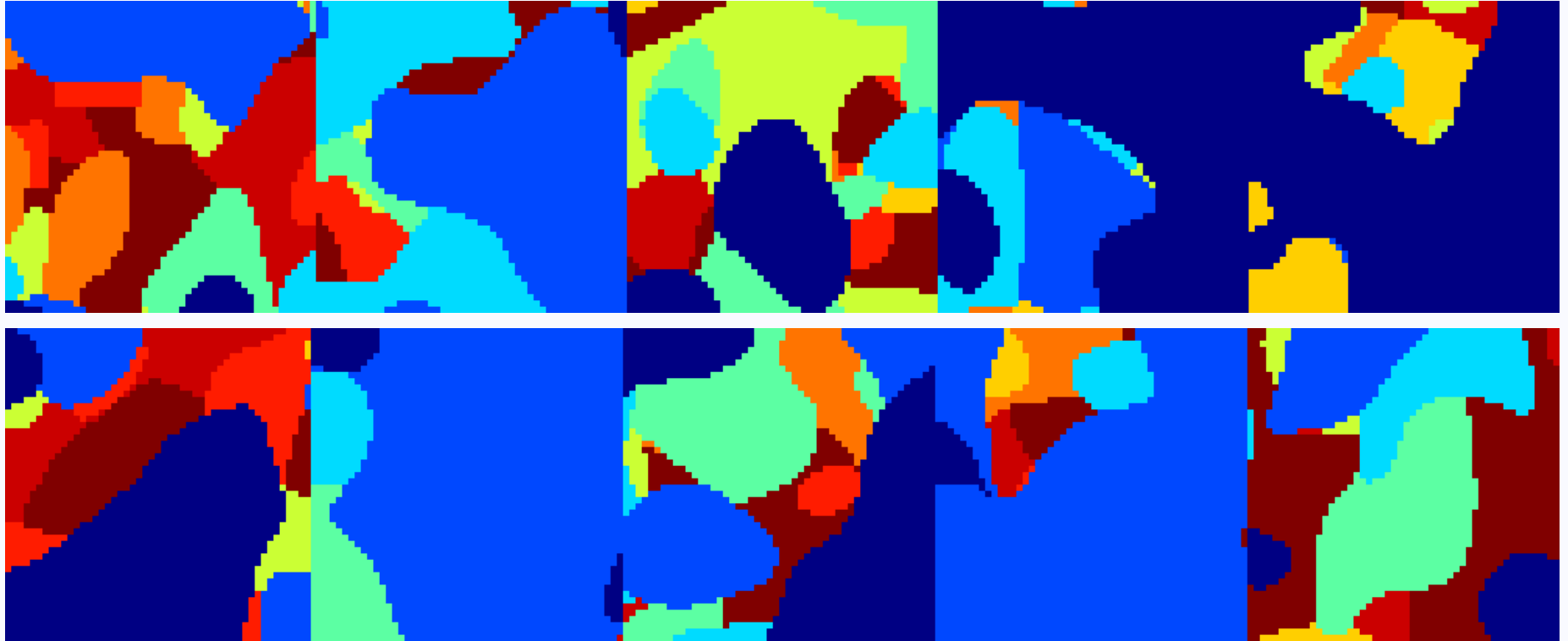
$$v_k = \mathbb{P}(z_i = k \mid z_i \neq k - 1, \dots, 1)$$

**Stick Size Prior**  $\longrightarrow$  **Random Thresholds**

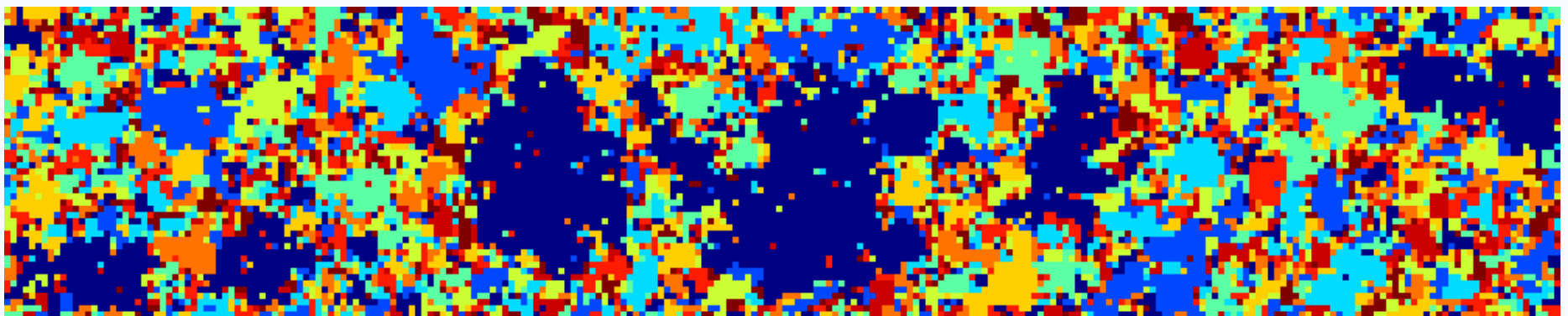




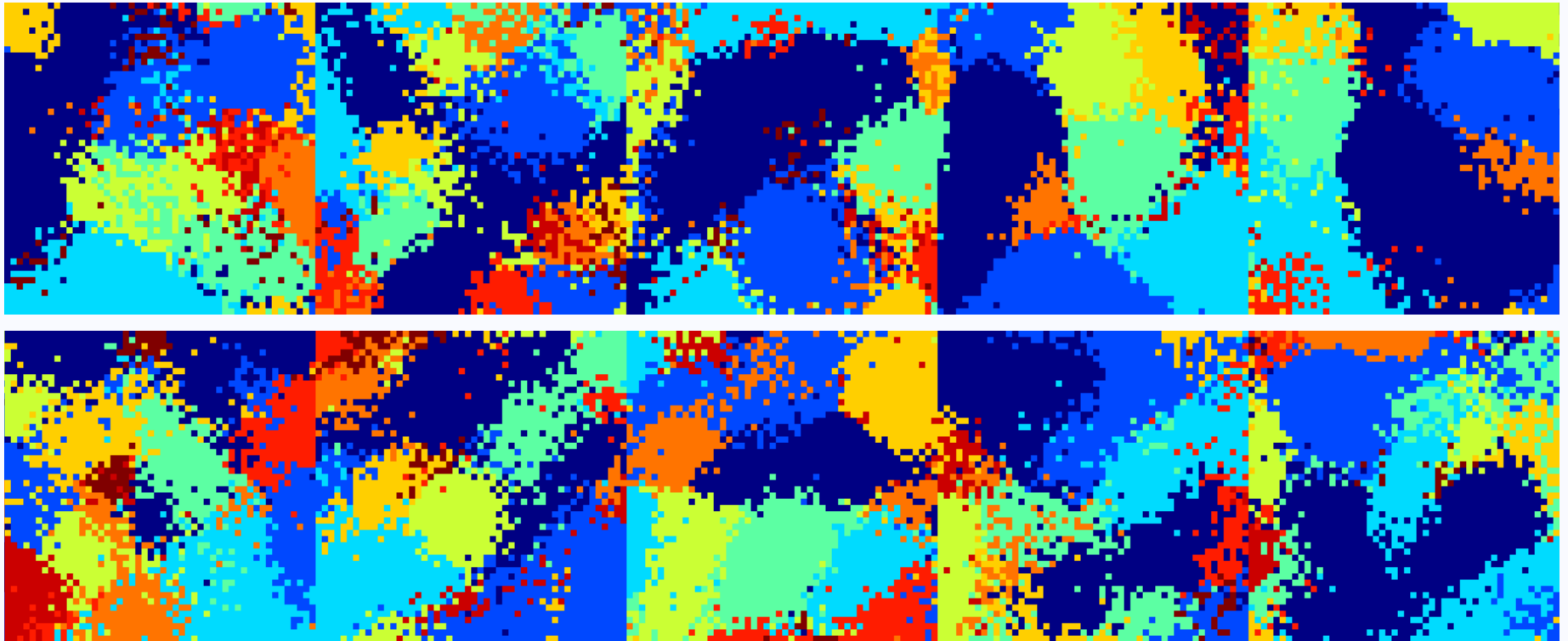
# Samples from Spatial Prior



**Comparison: Potts Markov Random Field**



# Logistic of Gaussians?



- Pass set of Gaussian processes through softmax to get *probabilities* of *independent* segment assignments
- Like adding *white noise* to GP before thresholding

*Fernandez & Green, 2002*

*Figueiredo et. al., 2005, 2007*

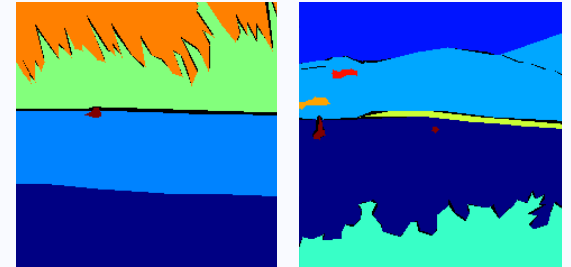
*Woolrich & Behrens, 2006*

*Blei & Lafferty, 2006*

# Outline

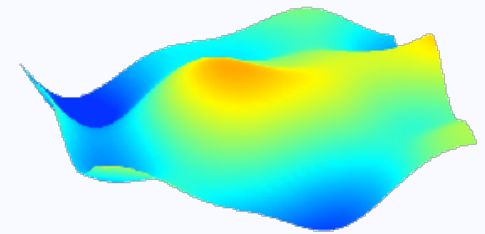
## Natural Scene Statistics

- Counts, partitions, and power laws
- Hierarchical *Pitman-Yor* processes



## Spatial Priors for Image Partitions

- What's wrong with Potts models?
- Spatial dependence via *Gaussian processes*



## Unsupervised Image Analysis

- Variational inference
- Image *segmentation*



# Covariance Kernels

- Thresholds determine segment *size*: Pitman-Yor
- Covariance determines segment *shape*:

$C(y_i, y_j) \iff$  probability that features at locations  $(y_i, y_j)$  are in the same segment

## Bag of Features:

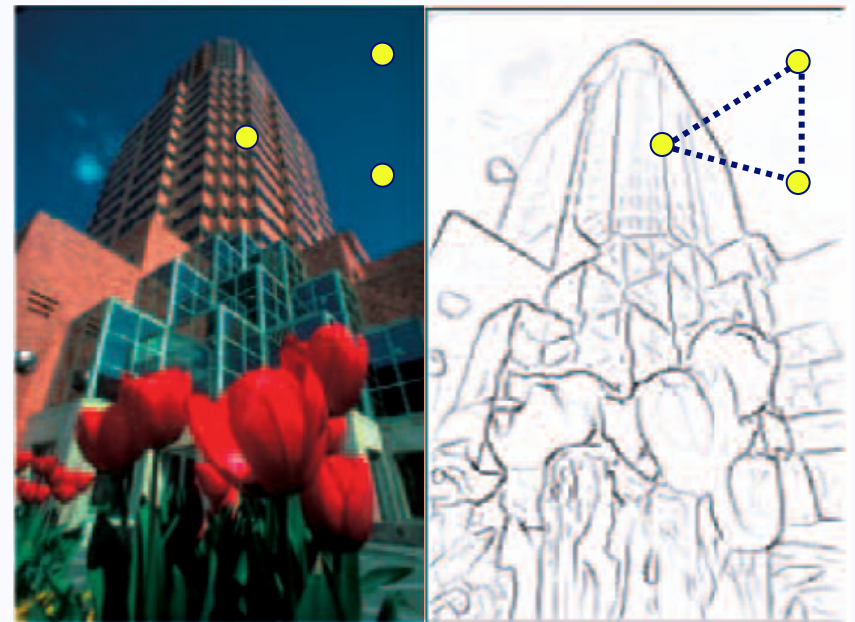
$$C(y_i, y_j) = \delta(y_i - y_j)$$

## Image Distance:

$$C(y_i, y_j) = e^{-\lambda(y_i - y_j)^2}$$

## Intervening Contours:

*Discriminative dependence on maximum boundary probability along straight lines connecting feature pairs*



*Berkeley Pb (probability of boundary) detector*

# HPY Variational Inference

$$q(\mathbf{k}, \mathbf{t}, \mathbf{v}, \mathbf{w}, \boldsymbol{\theta}) =$$

$$\prod_{k=1}^K q(w_k | \omega_k) q(\theta_k | \eta_k)$$

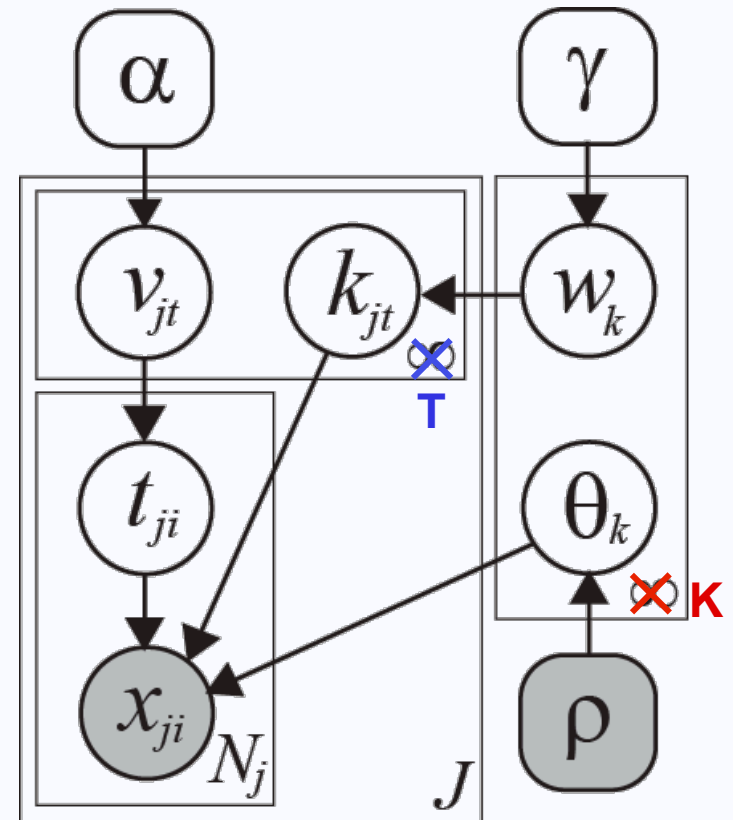
*Beta*                      *Dirichlet*

$$\prod_{j=1}^J \prod_{t=1}^T q(v_{jt} | \nu_{jt}) q(k_{jt} | \kappa_{jt})$$

*Beta*                      *Mult(K)*

$$\prod_{j=1}^J \prod_{i=1}^{N_j} q(t_{ji} | \tau_{ji})$$

*Mult(T)*



$$\underbrace{\log p(\mathbf{x} | \alpha, \gamma, \rho)}_{\text{marginal likelihood of observed features}} \geq \underbrace{H(q)}_{\text{entropy}} + \underbrace{\mathbb{E}_q[\log p(\mathbf{x}, \mathbf{k}, \mathbf{t}, \mathbf{v}, \mathbf{w}, \boldsymbol{\theta} | \alpha, \gamma, \rho)]}_{\text{expected values of sufficient statistics "negative average energy"}}$$

# HPY Variational Implementation

*Latent Dirichlet Allocation: Blei, Ng, & Jordan 2003*

*DP Mixtures: Blei & Jordan 2006; Kurihara, Welling, & Teh 2007*

## Desirable Properties

- Closed form, coordinate ascent updates implemented by *sparse matrix operations* (faster than collapsed Gibbs)
- Likelihood bound for *convergence* diagnosis
- Avoid multiple restarts via *deterministic annealing*

## Why Not Collapsed Variational Methods?

*Teh, Kurihara, & Welling 2008*

- Computational cost:  $\mathcal{O}(NT + TK)$  versus  $\mathcal{O}(NK)$   
*Thousands of object categories, but only a few are in each image...*
- Generalization to Gaussian coupling of PY processes...

# Variational for Dependent PY

## Factorized Gaussian Posteriors

$$q(\mathbf{u}) = \prod_{k=1}^K \prod_{i=1}^N \mathcal{N}(u_{ki} \mid \mu_{ki}, \lambda_{ki})$$

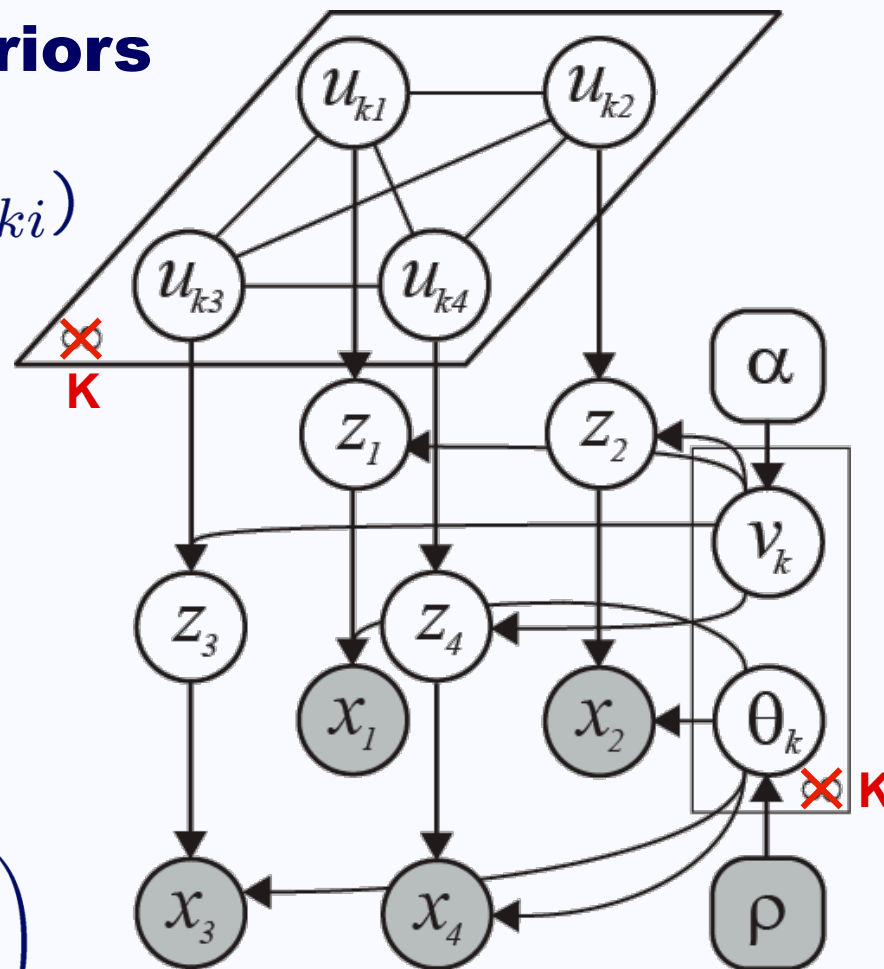
$$q(\bar{\mathbf{v}}) = \prod_{k=1}^K \mathcal{N}(\bar{v}_k \mid \nu_k, \delta_k)$$

## Sufficient Statistics

$$z_i = \min\{k \mid u_{ik} < \bar{v}_k\}$$

Allows *closed form* update of  $q(\theta_k)$  via

$$\mathbb{P}_q[u_{ki} < \bar{v}_k] = \Phi\left(\frac{\nu_k - \mu_{ki}}{\sqrt{\delta_k + \lambda_{ki}}}\right)$$



$$\log p(\mathbf{x} \mid \alpha, \rho) \geq H(q) + \mathbb{E}_q[\log p(\mathbf{u}, \bar{\mathbf{v}}, \boldsymbol{\theta} \mid \alpha, \rho)]$$

# Variational for Dependent PY

## Updating Layered Partitions

Evaluation of *beta* normalization constants:

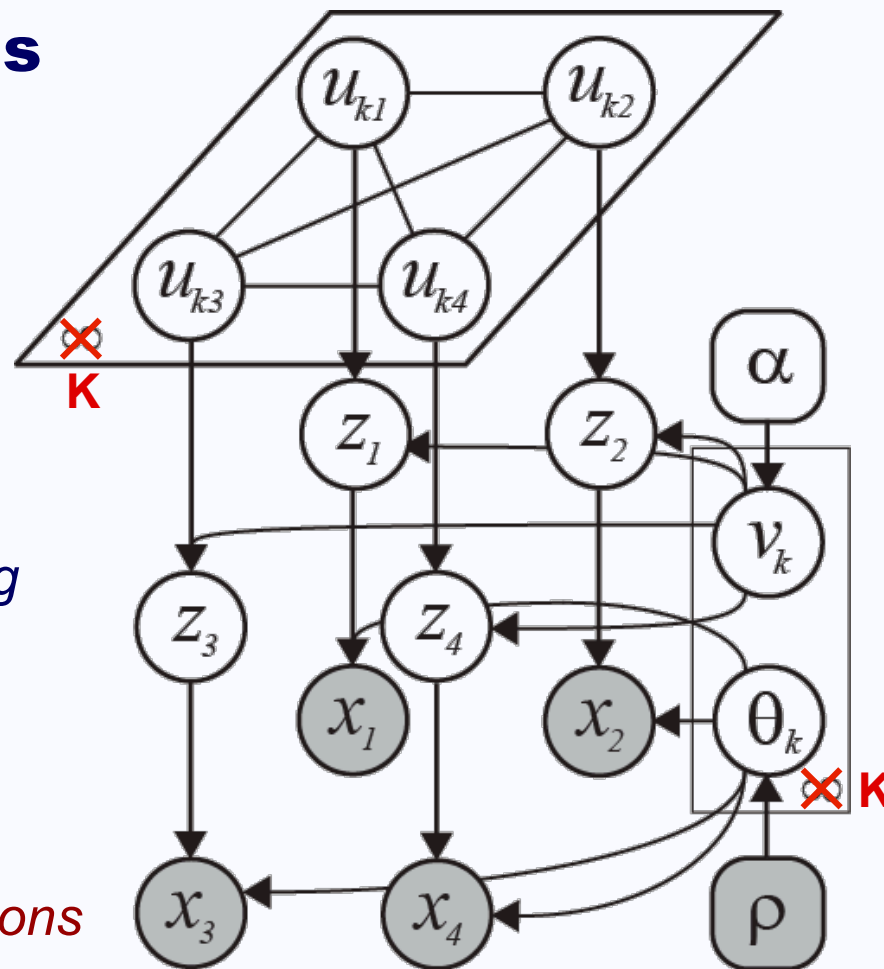
$$\mathbb{E}_q[\log \Phi(\bar{v}_k)] \leq \log \mathbb{E}_q[\Phi(\bar{v}_k)]$$

$$= \log \Phi\left(\frac{\nu_k}{\sqrt{1 + \delta_k}}\right)$$

*Jointly optimize each layer's threshold and Gaussian assignment surface, fixing all other layers, via backtracking conjugate gradient with line search*

## Reducing Local Optima

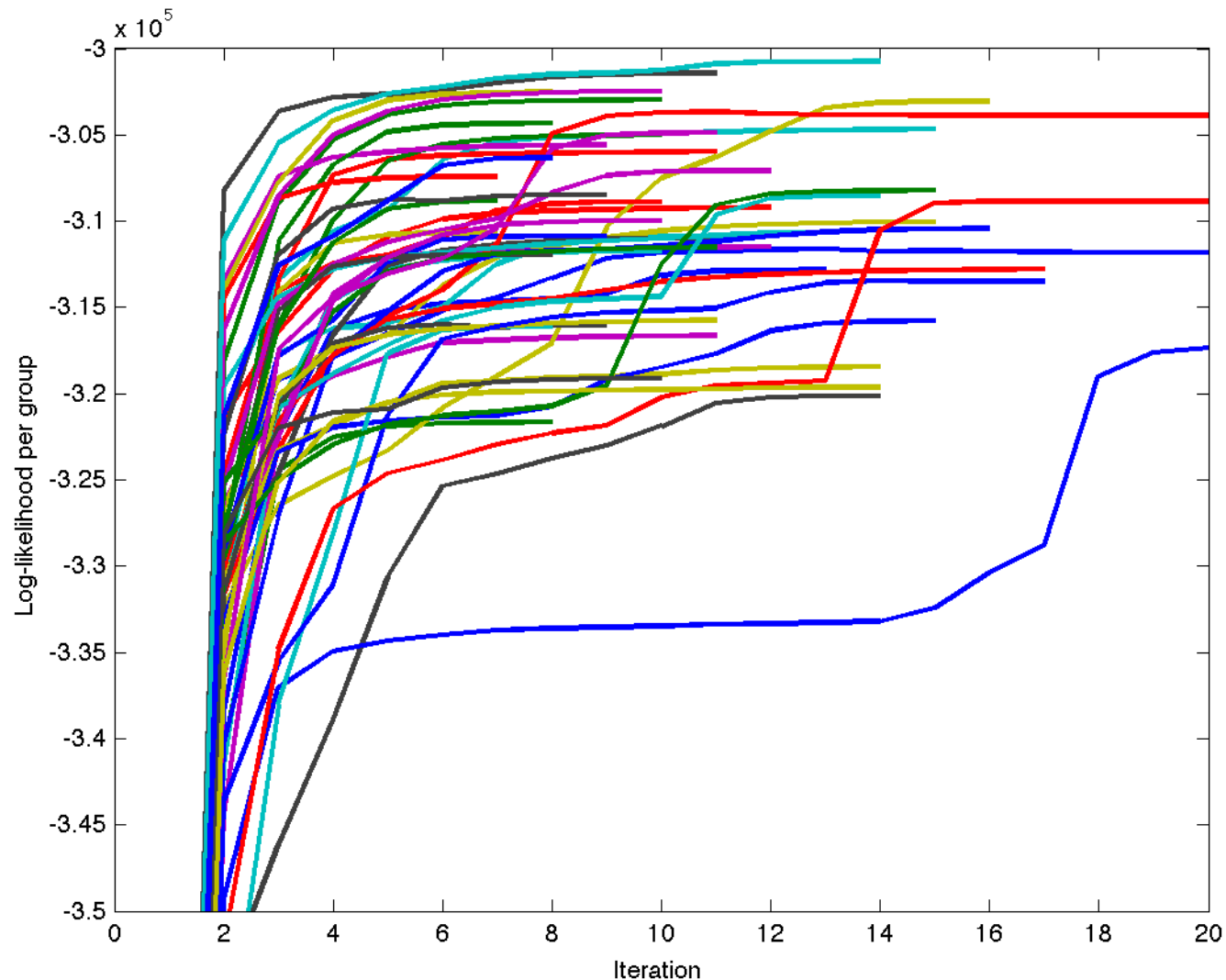
*Place factorized posterior on *eigenfunctions* of Gaussian process, not single features*



$$\log p(\mathbf{x} \mid \alpha, \rho) \geq H(q) + \mathbb{E}_q[\log p(\mathbf{u}, \bar{\mathbf{v}}, \boldsymbol{\theta} \mid \alpha, \rho)]$$



# Robustness and Initialization



*Log-likelihood bounds versus iteration, for many random initializations of mean field variational inference on a single image.*

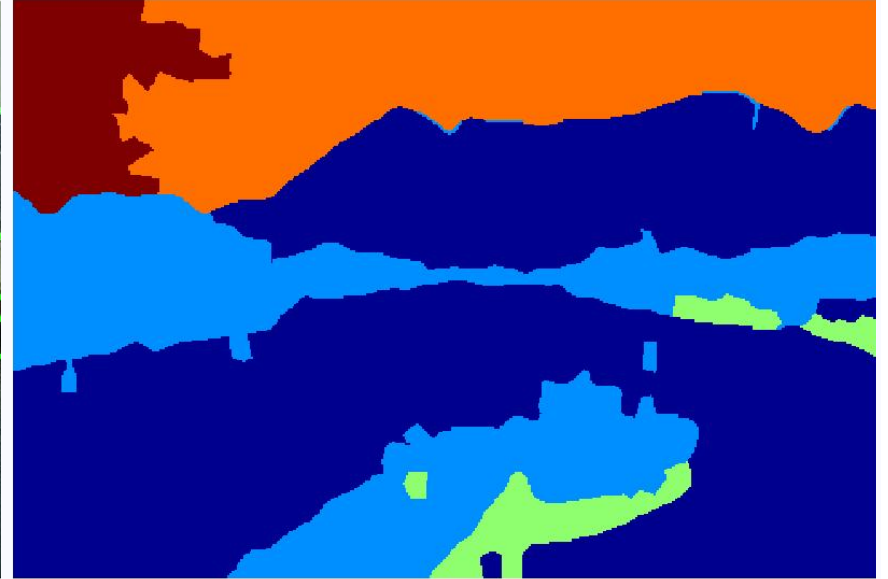
# Human Image Segmentation



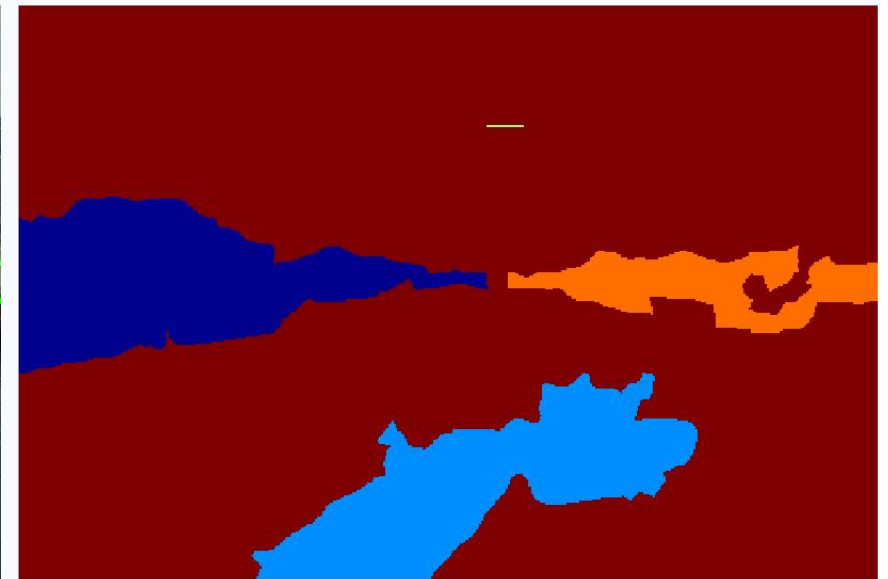
with S. Ghosh

# BSDS: Spatial PY Inference

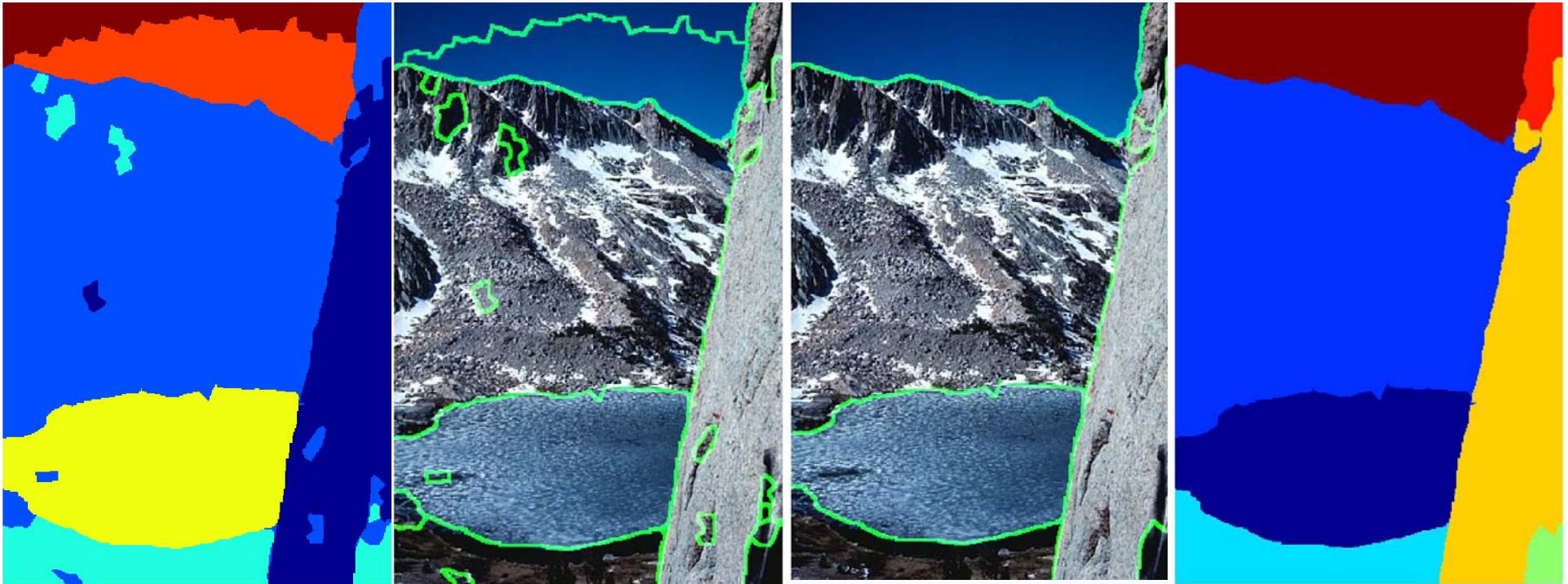
Spatial PY (EP)



Spatial PY (MF)



# BSDS: Spatial PY Inference



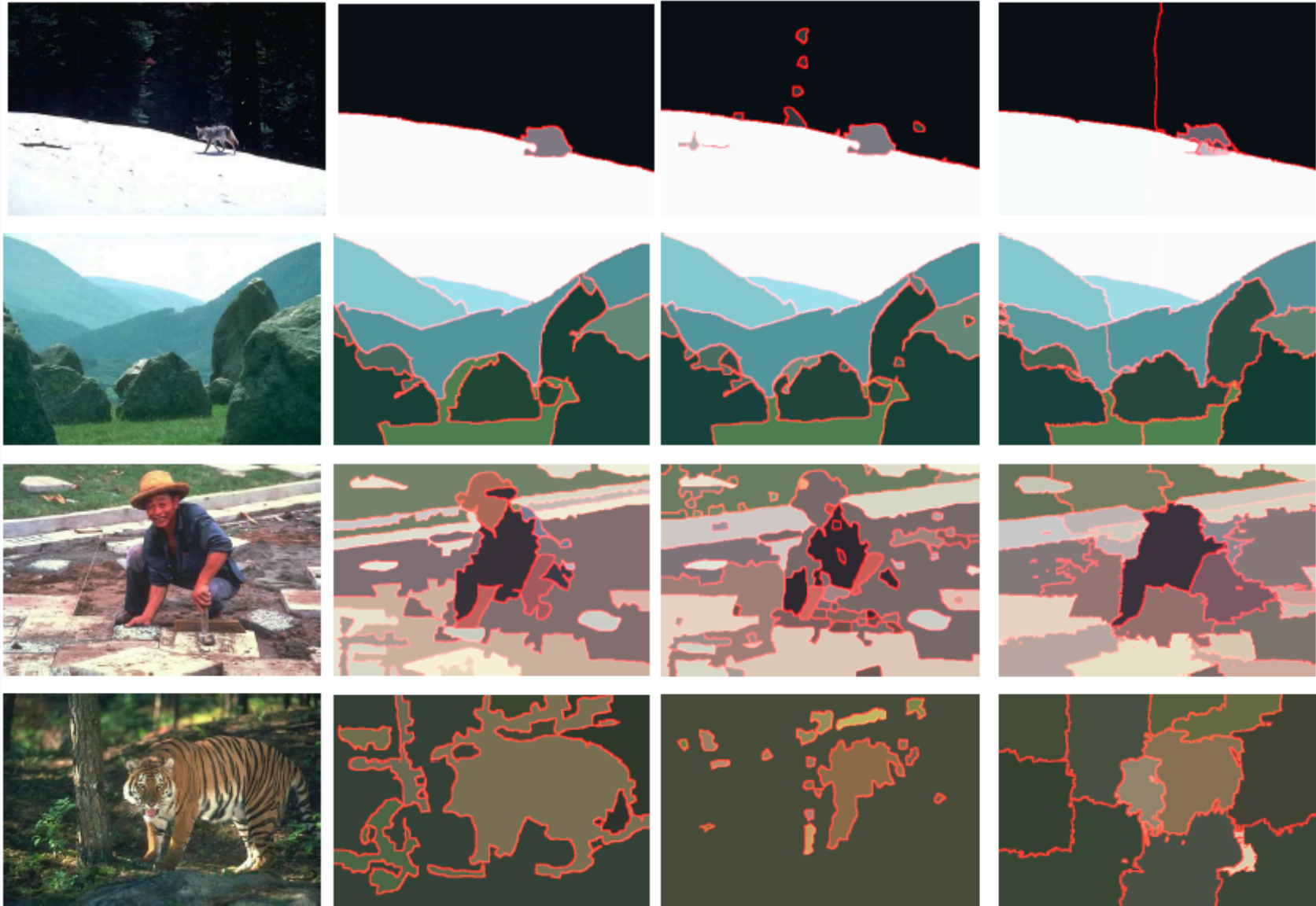
**Spatial PY (Raw EP)**

**Spatial PY (Merged PY)**

- Our Gaussian process layer representation, and low rank covariance, can create some small disconnected regions
- Can further polish results by giving *connected components* their own layers, & possibly merging with spatial neighbors

with S. Ghosh

# Comparing Spatial Models



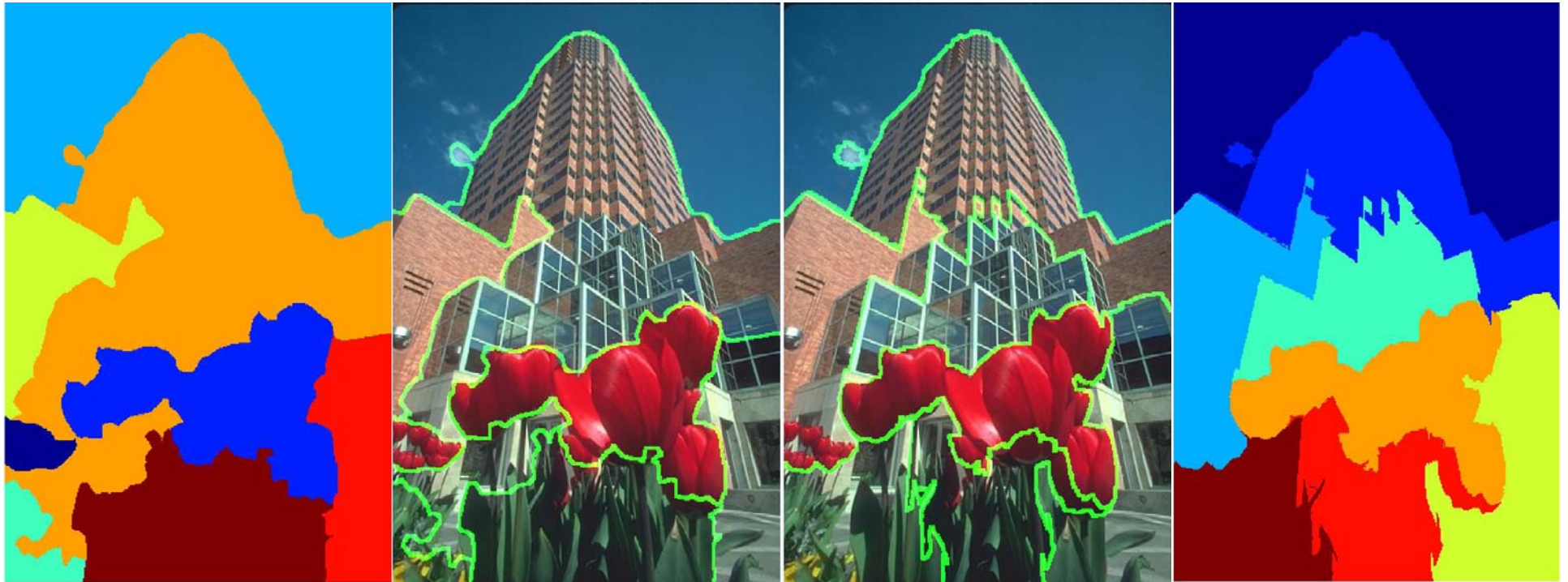
Image

PY Learned

PY Heuristic

Multiscale NCut

# BSDS: Spatial PY & Mean Shift



**Spatial PY (EP)**

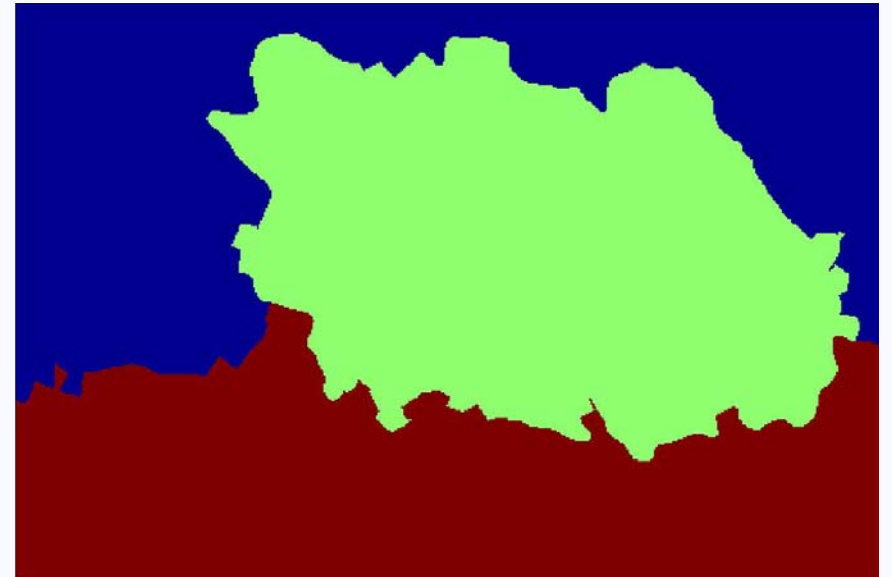
**Mean Shift**

- Sometimes mean shift's kernel density estimator is effective in feature space clustering
- But it can be unstable in more ambiguous images...

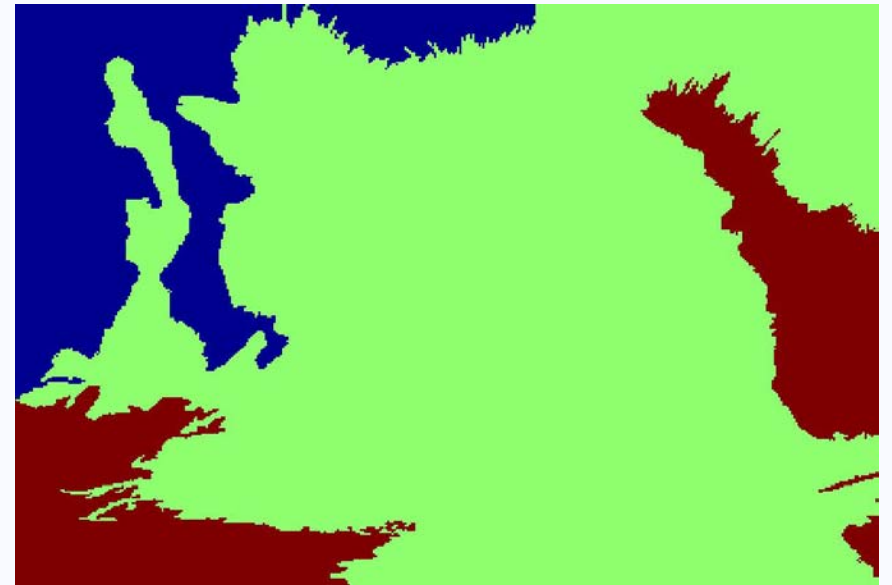
with S. Ghosh

# BSDS: Spatial PY & Mean Shift

Spatial PY (EP)



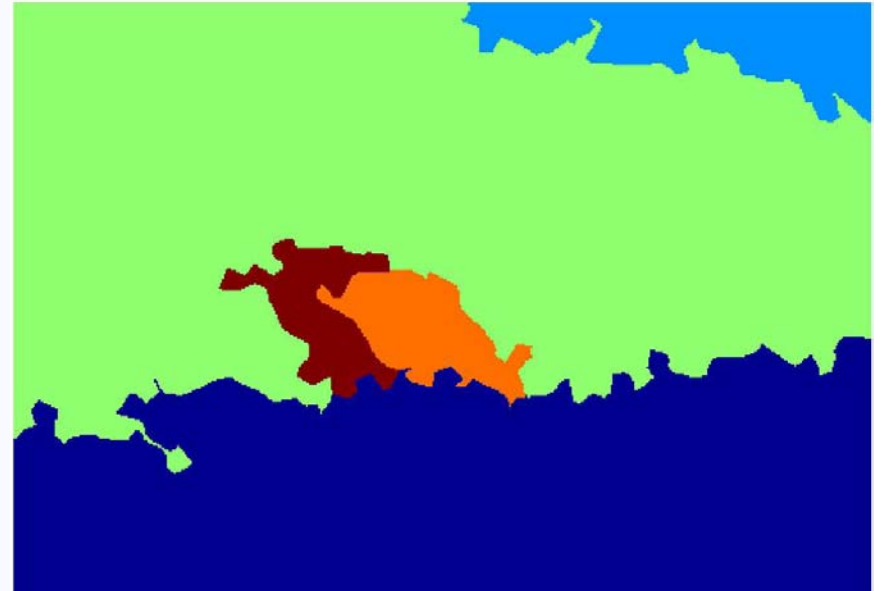
Mean Shift



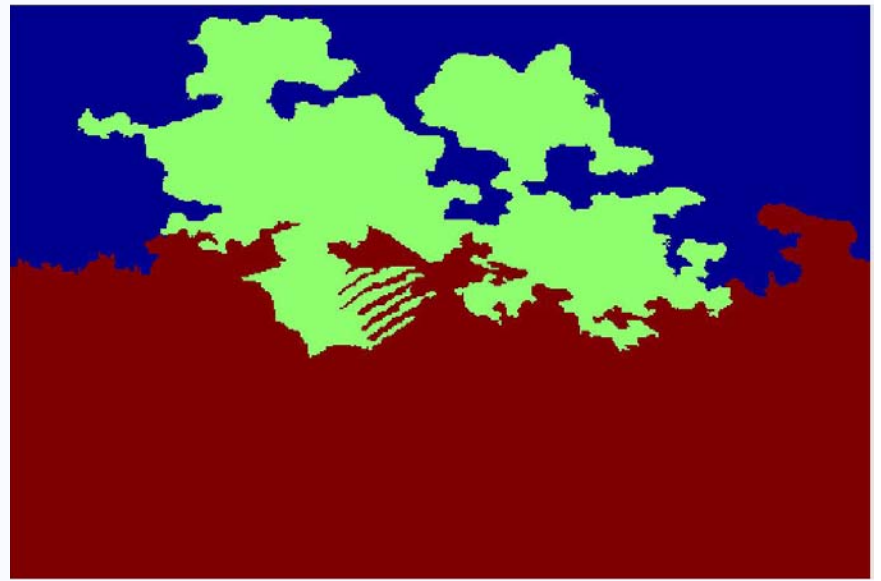
with S. Ghosh

# BSDS: Spatial PY & Mean Shift

Spatial PY (EP)



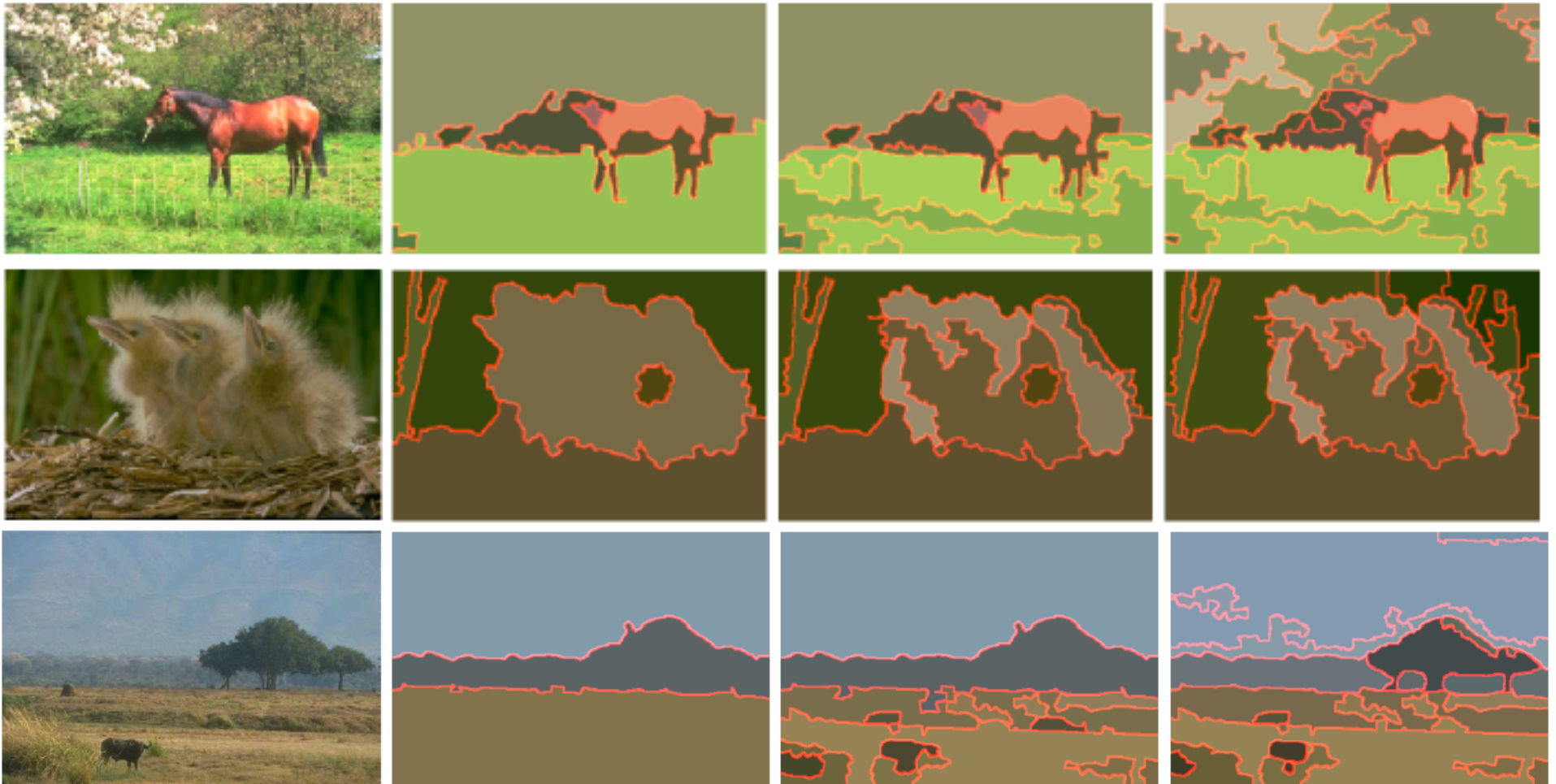
Mean Shift





with S. Ghosh

# Multiple Spatial PY Modes

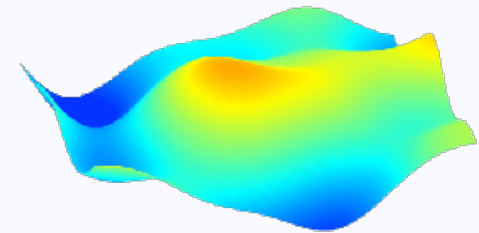
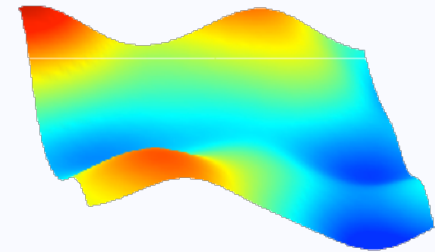
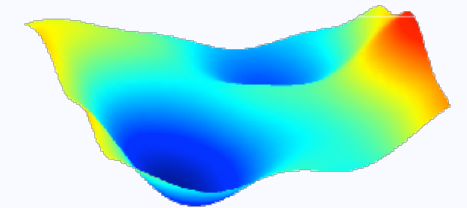


- Collected in a single uphill search sequence
- Currently exploring ways of getting more diversity...

# Conclusions

***Hierarchical Pitman-Yor Processes*** allow...

- efficient variational *parsing* of scenes into unknown numbers of segments
- empirically justified *power law* priors
- potential for learning *shared appearance models* from related images & scenes



## ***Future Directions***

- parallelized, scalable learning from extremely *large image databases*
- nonparametric models of dependency in *other application domains*

