

Probabilistic Graphical Models

Brown University CSCI 2950-P, Spring 2013
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Lecture 14:
Monte Carlo Methods,
Rejection Sampling, Importance Sampling

Monte Carlo Methods

$$\mathbb{E}[f] = \int f(x)p(x) dx \approx \frac{1}{L} \sum_{\ell=1}^L f(x^{(\ell)}) \quad x^{(\ell)} \sim p(x)$$

Estimation of expected model properties via simulation

Provably good if L sufficiently large:

- Unbiased for any sample size
- Variance inversely proportional to sample size (and independent of dimension of space)
- Laws of large numbers, central limit theorem, ...

PROBLEM: Sampling from complex distributions

- Exact sampling: Closed form and iterative methods
- Importance sampling
- Sequential importance sampling & particle filters
- Markov chain Monte Carlo (MCMC)

Monte Carlo Estimators

$$\mu \triangleq \mathbb{E}[f] = \int f(x)p(x) dx \approx \frac{1}{L} \sum_{\ell=1}^L f(x^{(\ell)}) \triangleq \hat{f}_L$$

- Expectation estimated from *empirical distribution* of L samples:

$$\hat{p}_L(x) = \frac{1}{L} \sum_{\ell=1}^L \delta_{x^{(\ell)}}(x) \quad x^{(\ell)} \sim p(x)$$

- The *Dirac delta* function is only well-defined within integrals:

$$\int_{\mathcal{X}} \delta_{\bar{x}}(x) f(x) dx = f(\bar{x}) \quad \int_A \delta_{\bar{x}}(x) dx = \mathbb{I}(\bar{x} \in A)$$

- For any L this estimator, a random variable, is *unbiased*:

$$\mathbb{E}[\hat{f}_L] = \frac{1}{L} \sum_{\ell=1}^L \mathbb{E}[f(x^{(\ell)})] = \mathbb{E}[f]$$

Monte Carlo Asymptotics

$$\mu \triangleq \mathbb{E}[f] = \int f(x)p(x) dx \approx \frac{1}{L} \sum_{\ell=1}^L f(x^{(\ell)}) \triangleq \hat{f}_L$$

- Variance is inversely proportional to the number of samples:

$$\text{Var}[\hat{f}_L] = \frac{1}{L} \text{Var}[f] = \frac{1}{L} \mathbb{E}[(f(x) - \mu)^2]$$

- Even if true variance is infinite, have *laws of large numbers*:

Weak
Law

$$\lim_{L \rightarrow \infty} \Pr(|\hat{f}_L - \mu| < \epsilon) = 1, \text{ for any } \epsilon > 0$$

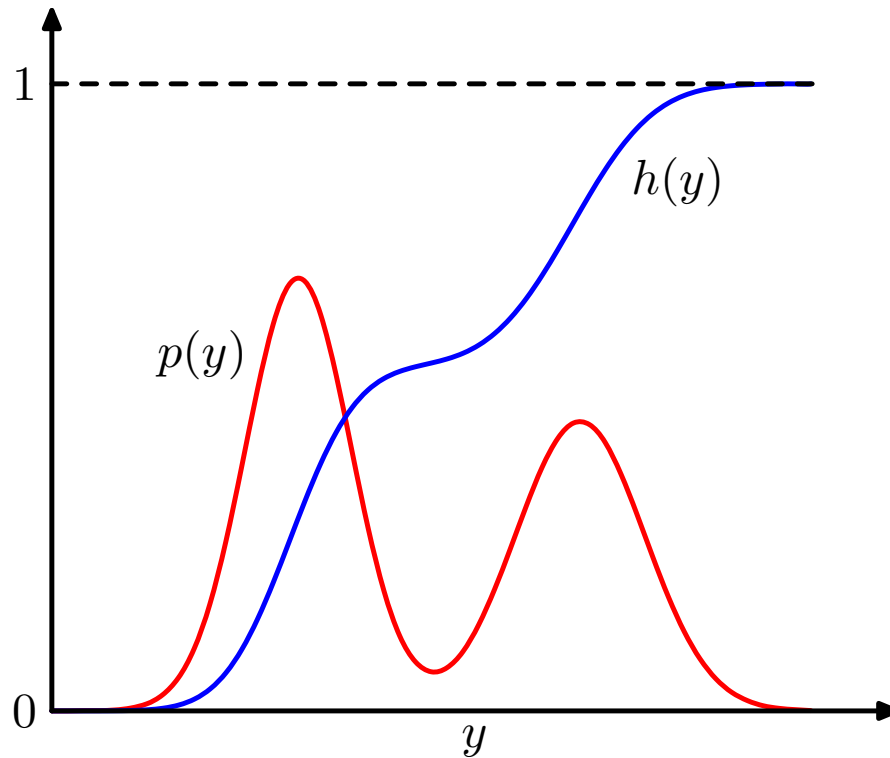
Strong
Law

$$\Pr\left(\lim_{L \rightarrow \infty} \hat{f}_L = \mu\right) = 1$$

- If the true variance is finite, also have *central limit theorem*:

$$\sqrt{L} \left(\hat{f}_L - \mu \right) \xrightarrow{L \rightarrow \infty} \mathcal{N}(0, \text{Var}[f])$$

Random Number Generation



Cumulative Distribution:

$$h(x) = \int_{-\infty}^x p(z) dz$$

Applying Inverse CDF:

$$u^{(\ell)} \sim \text{Unif}(0, 1)$$

$$x^{(\ell)} = h^{-1}(u^{(\ell)})$$

➡ $x^{(\ell)} \sim P(x)$

- Chaotic dynamical systems are used to generate sequences of pseudo-random numbers approximately distributed uniformly on $[0, 1]$
- Simplest examples are *linear congruential generators*, but try to *use more sophisticated methods!*

$$\bar{u}^{(\ell+1)} = (a\bar{u}^{(\ell)} + c) \bmod m$$

$$u^{(\ell)} = \frac{1}{m} \bar{u}^{(\ell)}$$

Among other conditions, c and m should be relatively prime

Rejection Sampling

Target Distribution:

$$p(x) = \frac{1}{Z} p^*(x)$$

Proposal Distribution:

$$q(x) = \frac{1}{Z'} q^*(x)$$

- Can sample by drawing uniformly from region under a density function:

$$p(x, u) = p(x)p(u | x) = p(x)\text{Unif}(u | 0, p^*(x))$$

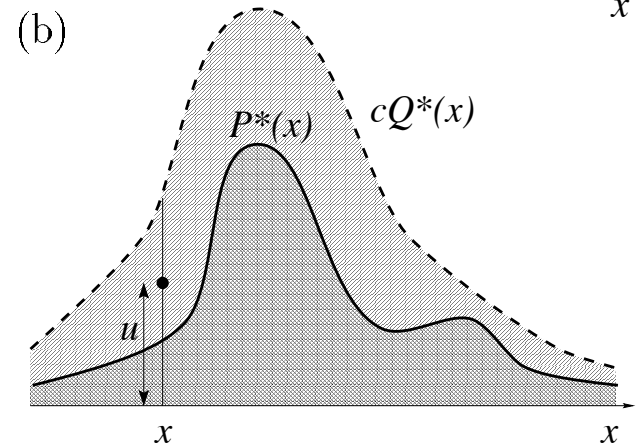
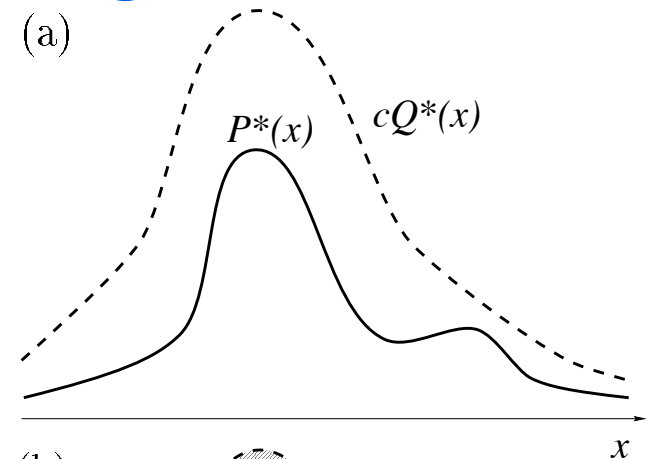
- A rejection sampler requires an *envelope* proposal distribution:

$$cq^*(x) > p^*(x) \text{ for all } x$$

- The rejection sampling algorithm is:

$$x \sim q(x), u \sim \text{Unif}(0, 1)$$

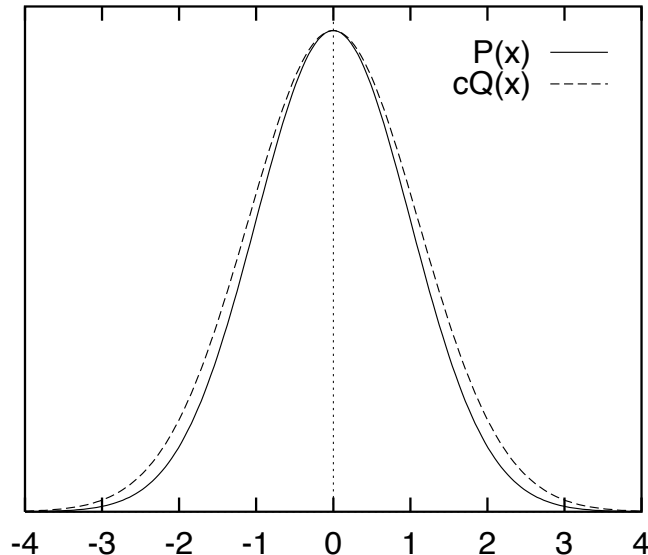
- Accept this sample if $u < \frac{p^*(x)}{cq^*(x)}$
- Otherwise, reject and repeat until a sample is accepted



Always produces a valid sample, but running time is a random variable. The constant c must be known!

High-Dimensional Rejection Sampling

- Consider N-dimensional multivariate Gaussian distributions:



Target Distribution:

$$p(x) = \mathcal{N}(x \mid 0, \sigma_P^2 I_N)$$

Proposal Distribution:

$$q(x) = \mathcal{N}(x \mid 0, \sigma_Q^2 I_N)$$

$$\sigma_Q > \sigma_P$$

- The tightest envelope matches densities at the origin:

$$c = \frac{(2\pi\sigma_Q^2)^{N/2}}{(2\pi\sigma_P^2)^{N/2}} = \exp\left(N \log \frac{\sigma_Q}{\sigma_P}\right)$$

- Even small mismatch can lead to tiny acceptance probabilities:

$$\frac{\sigma_Q}{\sigma_P} = 1.01 \quad N = 1000$$

$$c = \exp(10) \simeq 20,000$$

*For normalized densities,
acceptance probability is c^{-1}*

Importance Sampling

Target Distribution:

$$p(x) = \frac{1}{Z} p^*(x)$$

Proposal Distribution:

$$q(x) = \frac{1}{Z'} q^*(x) \quad q(x) > 0 \text{ where } p(x) > 0$$

$$\mathbb{E}[f] = \int f(x)p(x) dx = \int f(x)w(x)q(x) dx \quad w(x) = \frac{p(x)}{q(x)}$$

- Estimate target moments via *importance weighted* samples:

$$\hat{f}_L = \frac{1}{L} \sum_{\ell=1}^L f(x^{(\ell)})w(x^{(\ell)}) \quad x^{(\ell)} \sim q(x)$$

- Alternative estimator when normalization constants unknown:

$$\mathbb{E}[f] = \int f(x)p(x) dx = \frac{Z'}{Z} \int f(x)w^*(x)q(x) dx \quad w^*(x) = \frac{p^*(x)}{q^*(x)}$$

$$\hat{f}_L = \sum_{\ell=1}^L w_\ell f(x^{(\ell)}) \quad x^{(\ell)} \sim q(x) \quad w_\ell = \frac{w^*(x^{(\ell)})}{\sum_{m=1}^L w^*(x^{(m)})}$$

Optimal Proposal Distributions

Target Distribution:

$$p(x) = \frac{1}{Z} p^*(x)$$

Proposal Distribution:

$$q(x) = \frac{1}{Z'} q^*(x) \quad q(x) > 0 \text{ where } p(x) > 0$$

$$\hat{f}_L = \frac{1}{L} \sum_{\ell=1}^L f(x^{(\ell)}) w(x^{(\ell)}) \quad x^{(\ell)} \sim q(x) \quad w(x) = \frac{p(x)}{q(x)}$$

- This estimator is always *unbiased*: $\mathbb{E}_q[\hat{f}_L] = \mathbb{E}_p[f] \triangleq \mu$
- We can choose proposal distribution to minimize variance:

$$\text{Var}_q[f(x)w(x)] = \mathbb{E}_q[f^2(x)w^2(x)] - \mu^2$$

$$\mathbb{E}_q[f^2(x)w^2(x)] \geq \left(\mathbb{E}_q[|f(x)w(x)|] \right)^2 = \left(\int |f(x)|p(x) dx \right)^2 \quad \text{Jensen's Inequality}$$

- Applying similar analysis with unknown normalization constants:
 - The importance estimator is *asymptotically unbiased*
 - The optimal, *minimum variance proposal* distribution is

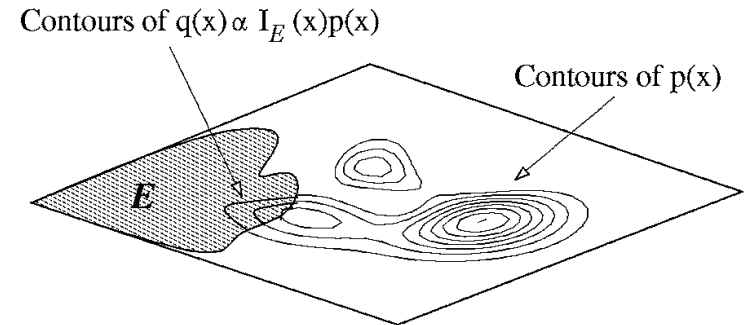
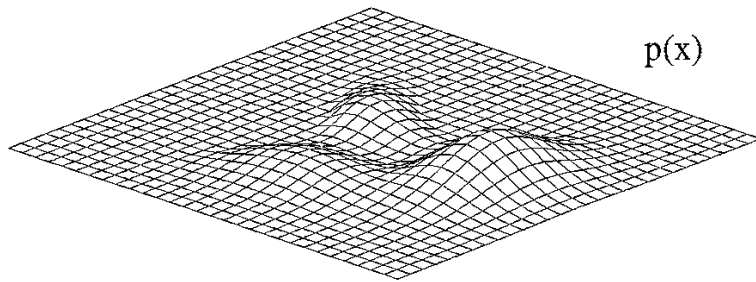
$$\hat{q}^*(x) = |f(x)|p(x) \quad \hat{q}(x) \propto |f(x)|p(x)$$

Rare Event Simulation

Standard Monte Carlo:

$$\hat{e}_L = \frac{1}{L} \sum_{\ell=1}^L \mathbb{I}_E(x^{(\ell)}) \quad x^{(\ell)} \sim p(x)$$

*Simulate usual system execution, and count the number of “extreme” events.
But what if such events are very rare?*



Importance Sampling:

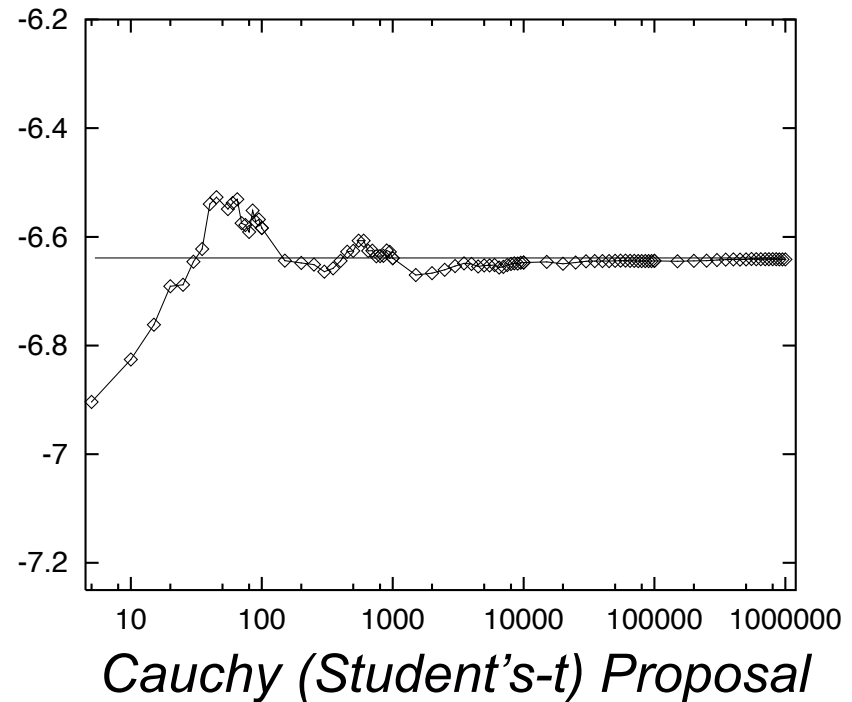
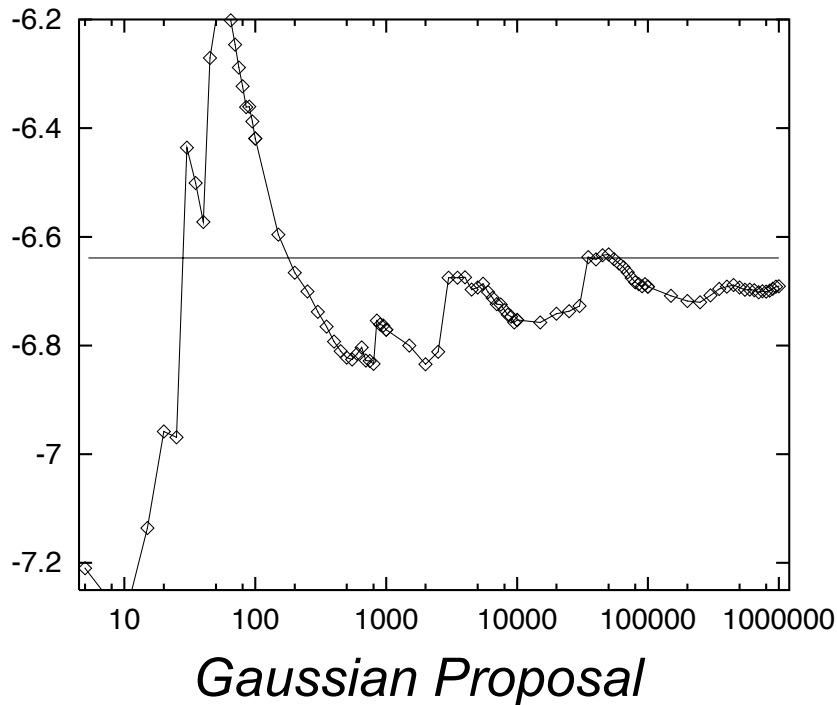
$$\hat{e}_L = \sum_{\ell=1}^L w_{\ell} \mathbb{I}_E(x^{(\ell)}) \quad x^{(\ell)} \sim q(x) \quad w_{\ell} = \frac{w^*(x^{(\ell)})}{\sum_{m=1}^L w^*(x^{(m)})}$$

*Bias simulations towards extreme events, but
use importance weights to correct probabilities.*

$$w^*(x) = \frac{p^*(x)}{q^*(x)}$$

Selecting Proposal Distributions

- For a toy one-dimensional, heavy-tailed target distribution:

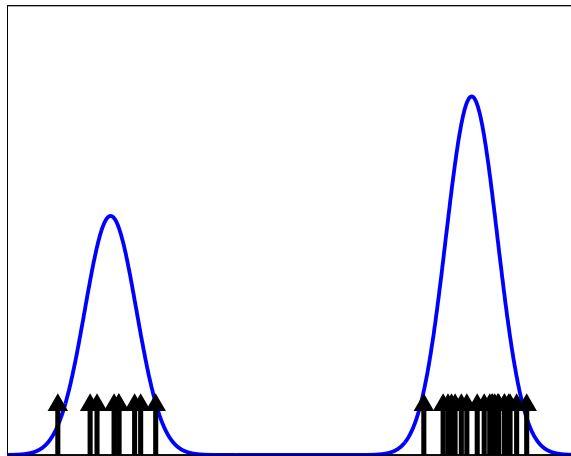


Empirical variance of weights may not predict estimator variance

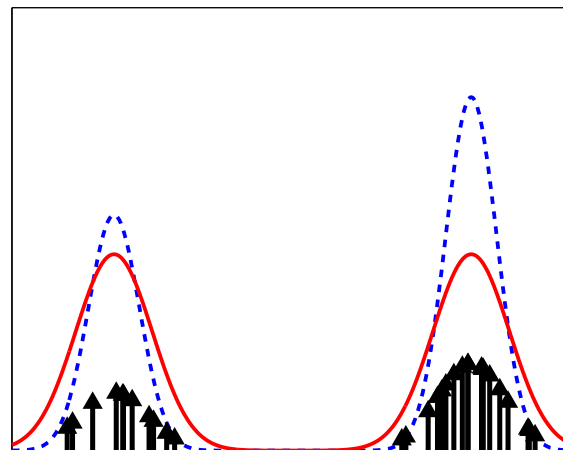
- Always (asymptotically) unbiased, but variance of estimator can be enormous unless weight function bounded above:

$$\mathbb{E}_q[\hat{f}_L] = \mathbb{E}_p[f] \quad \text{Var}_q[\hat{f}_L] = \frac{1}{L} \text{Var}_q[f(x)w(x)] \quad w(x) = \frac{p(x)}{q(x)}$$

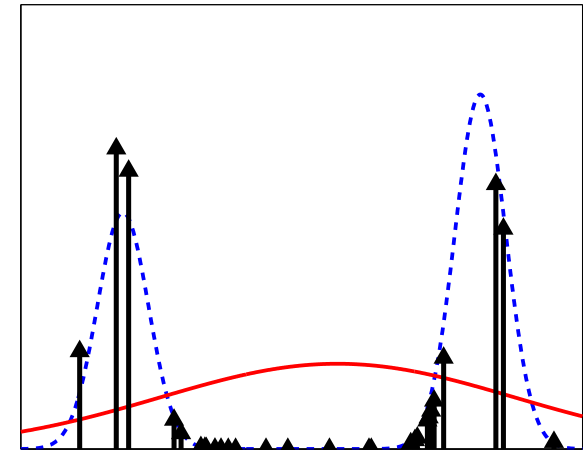
Selecting Proposal Distributions



Target Distribution



Good Proposal



Poor Proposal

*Kernel or Parzen window estimators
interpolate for nonparametric
density prediction*

$$\hat{p}(x) = \sum_{\ell=1}^L w^{(\ell)} \mathcal{N}(x; x^{(\ell)}, \Lambda)$$

