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FACTOR GRAPH REVIEW:

Recall, factor graphs model the implicit Markov properties of a function.

Example:

Let,

$$g(x_1, x_2, x_3, x_4, x_5) : S \mapsto \mathbb{R}$$

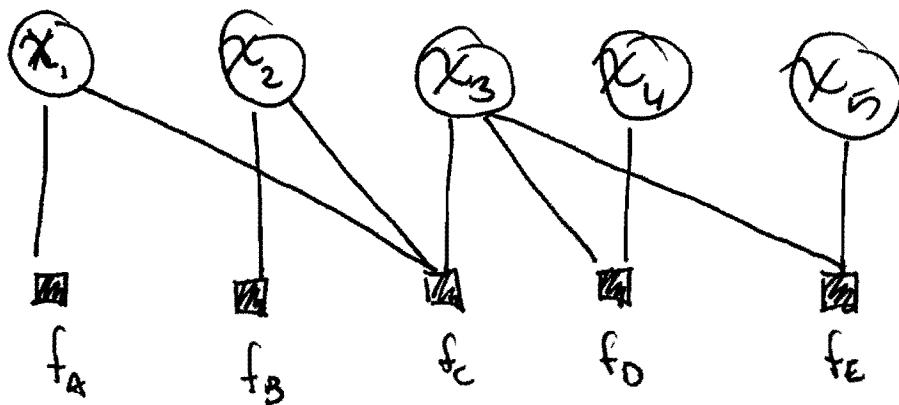
Where

$$S = A_1 \times A_2 \times \cdots \times A_5$$

Assume the "global" function $g(\cdot)$ can be expressed as a product of factors,

$$g(x_1, \dots, x_5) = f_A(x_1) f_B(x_2) f_C(x_1, x_2, x_3) f_D(x_3, x_4) f_E(x_4, x_5)$$

We can express this factorization with a bipartite factor graph as,



SINGLE - 1 sum many, many.

Associated with the global function $g(x_1, \dots, x_5)$ are the marginal functions $g_i(x_i) \forall i \in \{1, \dots, 5\}$.

We wish to develop an algorithm to compute these marginals that exploits the Markov properties of $g(\cdot)$.

As marginalization is key we introduce the following notation,

$$\sum_{x_3} h(x_1, x_2, x_3) \triangleq \sum_{x_2 \in A_2} \sum_{x_3 \in A_3} h(x_1, x_2, x_3)$$

known as the "summary" operator.

Example:

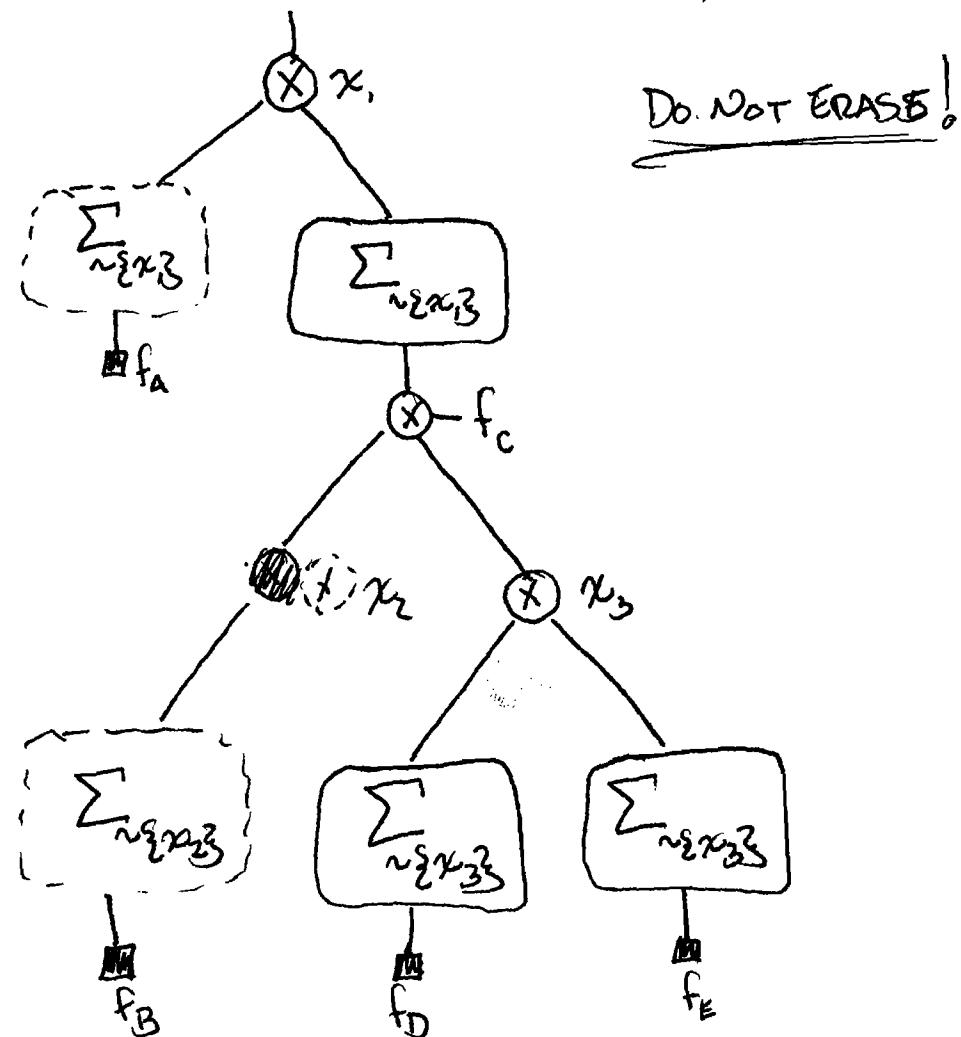
We can compute the marginal $g_i(x_i)$ as,

$$g_i(x_i) = f_A(x_i) \left(\sum_{x_2} f_B(x_2) \left(\sum_{x_3} f_C(x_1, x_2, x_3) + \dots \right. \right. \\ \left. \left. * \left(\sum_{x_4} f_D(x_3, x_4) \left(\sum_{x_5} f_E(x_3, x_5) \right) \right) \right) \right)$$

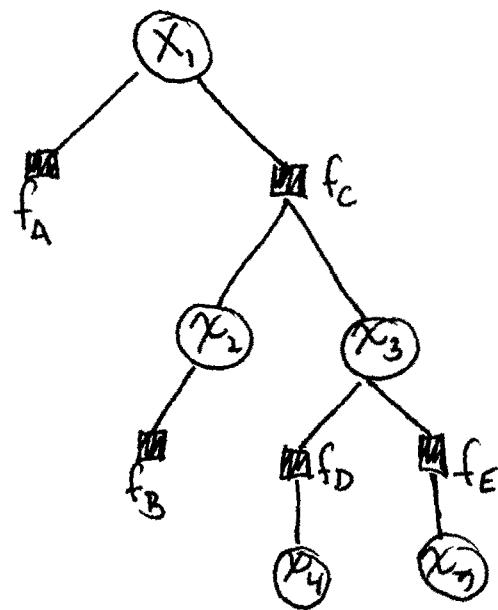
(in summary notation)

$$g_1(x_1) = f_A(x_1) * \sum_{\{x_2\}} (f_B(x_2) f_C(x_1, x_2, x_3) * \dots * \left(\sum_{\{x_3\}} f_D(x_3, x_4) \right) \left(\sum_{\{x_3\}} f_E(x_3, x_5) \right))$$

We can represent this expression as a tree
aptly named an expression tree,



..... ~ described to convert this to
the equivalent factor graph,



This ~~is~~ mapping from expression tree \rightarrow factor graph
is distinct and covered in the paper.

So we now have the mapping

~~expf~~ marginal expression \Leftrightarrow expression tree \Leftrightarrow factor graph
Note: The mapping factor graph \Rightarrow expression tree is in
Appendix A.

From these mappings we infer that the factor graph
not only shows models explicit factorization but
also explains the algorithm for computing
marginal functions.

We can think of the single- i sum-product algorithm as, "~~executing~~" the ~~algorithm~~

- 1) build expression tree rooted at x_i ,
- 2) "execute" expression tree bottom-up
- 3) marginal $g_i(x_i)$ is product of all incoming messages at root node i .

The "message" passed on an edge is simply the result of computation from the subtree, or in other words a "summary" of local functions in subtree.

COMPUTING ALL MARGINALS (Sum-Prod.)

IDEA:

We could simply repeat the single- i algorithm for all variables. This wastes computation since many messages are computed multiple times.

Instead we do the following updates beginning at leaf nodes,

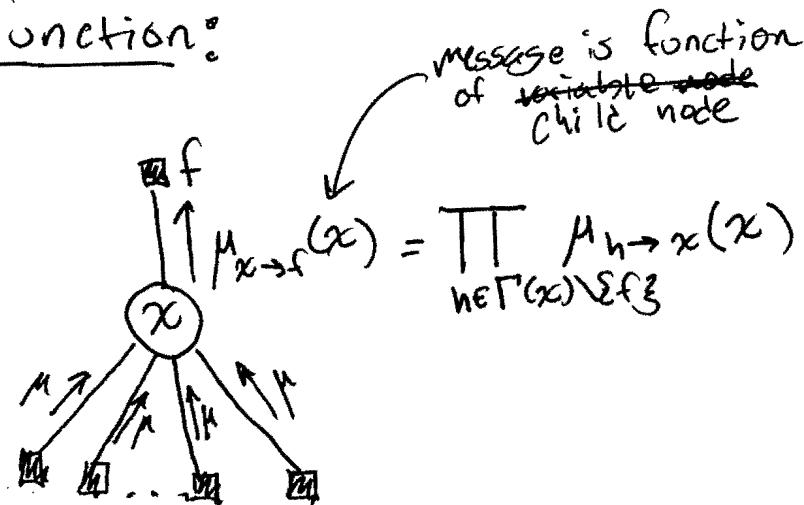
LEAF: Pass local function, or 1 if variable

INTERNAL: Perform ~~sum-prod update rules~~

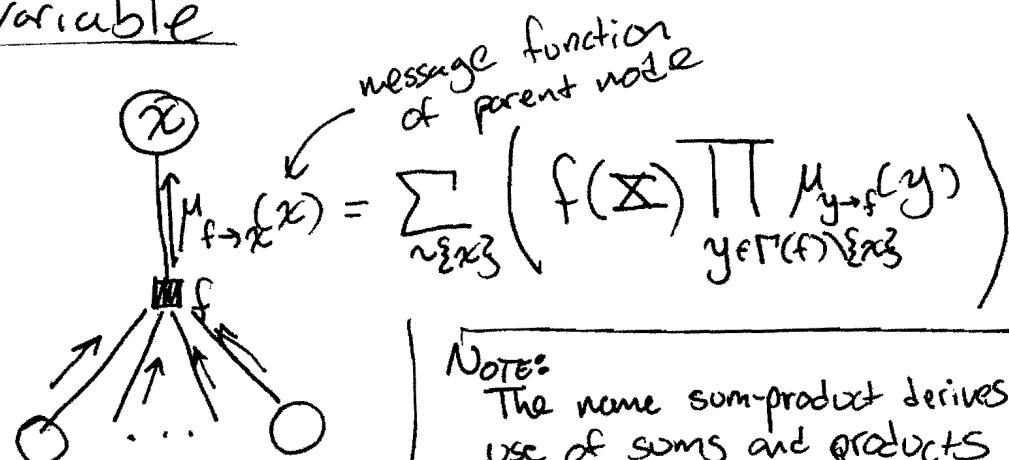
Wait until ~~all~~ messages arrive on all-but-one edge, then perform update rules

Sum-product update rules fall in two categories,

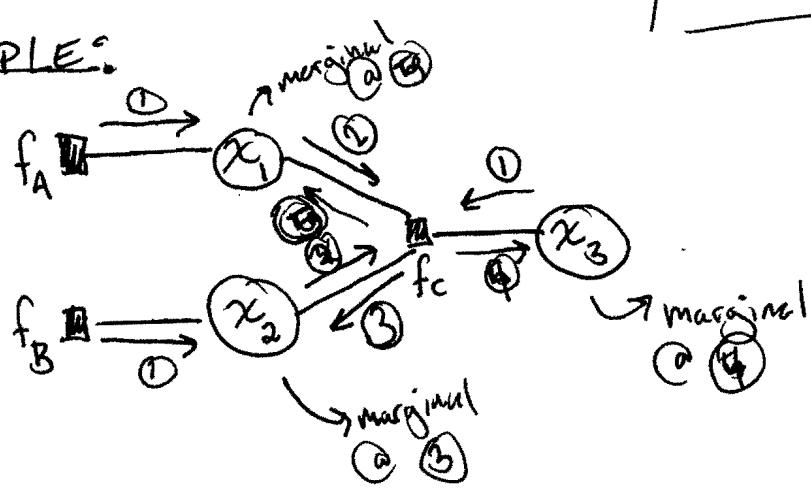
Variable-to-function:



function-to-variable



EXAMPLE:



NOTE: The name sum-product derives from use of sums and products to compute messages

STEP 1: Compute messages

$$\mu_{f_A \rightarrow x_1}(x_1) = f_A(x_1)$$

$$\mu_{f_B \rightarrow x_2}(x_2) = f_B(x_2)$$

$$\mu_{x_3 \rightarrow f_C}(x_3) = 1$$

STEP 2:

$$\mu_{x_1 \rightarrow f}(x_1) = f_A(x_1)$$

$$\mu_{x_2 \rightarrow f}(x_2) = f_B(x_2)$$

$$\mu_{x_3 \rightarrow f}(x_3) = f_C(x_3)$$

STEP 3:

$$\mu_{f_c \rightarrow x_2}(x_2) = \sum_{x_1, x_3} f_c(x_1, x_2, x_3) \mu_{x_3 \rightarrow f_c}(x_3) \mu_{x_1 \rightarrow f_c}(x_1)$$

$$g_2(x_2) = \mu_{f_B \rightarrow x_2}(x_2) \mu_{f_c \rightarrow x_2}(x_2)$$

STEP 4:

$$\mu_{f_c \rightarrow x_3}(x_3) = \sum_{x_1, x_2} f_c(x_1, x_2, x_3) \mu_{x_2 \rightarrow f_c}(x_2) \mu_{x_1 \rightarrow f_c}(x_1)$$

$$g_3(x_3) = \mu_{f_c \rightarrow x_3}(x_3)$$

STEP 5:

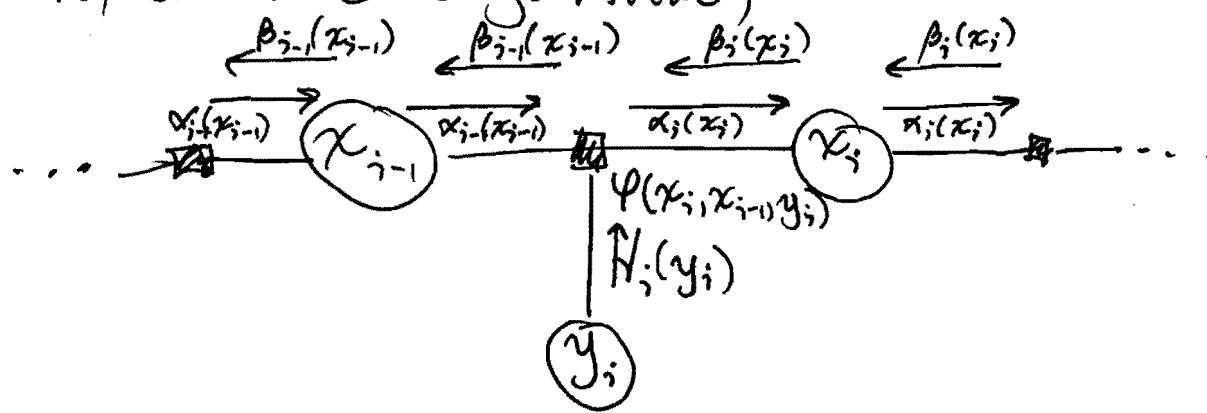
$$\mu_{f_c \rightarrow x_1}(x_1) = \sum_{x_2, x_3} f_c(x_1, x_2, x_3) \mu_{x_3 \rightarrow f_c}(x_3) \mu_{x_2 \rightarrow f_c}(x_2)$$

$$g_1(x_1) = \mu_{f_c \rightarrow x_1}(x_1)$$

RELATED ALGORITHMS:

Forward / Backward Algorithm

Sum-product on an HMM yields the well-known forward/backward algorithm,



In a probabilistic setting the factors are typically defined as,

$$\varphi_i(x_{i-1}, x_i, y_i) \propto p(x_i | x_{i-1}) p(y_i | x_i)$$

Applying the sum-product update rules we get the following ~~definition~~ of the message updates,

$$\alpha_i(x_i) = \sum_{\sim\{x_i\}} \varphi_i(x_{i-1}, x_i, y_i) \alpha_{i-1}(x_{i-1}) \gamma_i(y_i)$$

$$\beta_i(x_i) = \sum_{\sim\{x_i\}} \varphi_i(x_i, x_{i+1}, y_{i+1}) \alpha_{i+1}(x_{i+1}) \gamma_{i+1}(y_{i+1})$$

The messages $\alpha(\cdot)$ and $\beta(\cdot)$ have ~~be~~ a well-defined probabilistic interpretation,

$$\alpha_i(x_i) \propto p(y_1, \dots, y_i, x_i) = p(x_i) p(y_1, \dots, y_i | x_i)$$

$$\beta_i(x_i) \propto p(y_{i+1}, \dots, y_N | x_i)$$

So the marginal ^{posterior} probability is,

$$p(x_i | y_1, \dots, y_N) \propto \alpha_i(x_i) \beta_i(x_i)$$

OTHER RELATED ALGORITHMS

- Replacing the summation w/ maximization yields max-product algorithm
- Max-product on HMM yields Viterbi algorithm
- Sum-product on LDS yields Kalman filter
- Modifying update rules so all "computation" is at variable nodes yield Belief Prop.