## Renaming and Oriented Manifolds



#### Companion slides for Distributed Computing Through Combinatorial Topology Maurice Herlihy & Dmitry Kozlov & Sergio Rajsbaum Distributed Computing though Combinatorial Topology



## Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for 2*n*-Renaming

## Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for 2*n*-Renaming

## Index Independence



## Protocol for 2n+1 Names



## Protocol for 2n Names

$$\rho$$
: Rename( $\sigma^n$ )  $\rightarrow \Delta^{2n}$ 

means that a wait-free immediate snapshot protocol exists

we will also display the protocol ...





### easy to check that map is rigid, and depends only on order of process names

#### shared Boolean flag[2] = {false, false}

```
// code for P_1
flag[1] := true
if (flag[0])
   decide 1
else
   decide 0
```

// code for P\_0
flag[0] := true
if (flag[1])
 decide 2
else
 decide 0





















## Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for 2*n*-Renaming







# Weak symmetry-breaking is equivalent to 2n-renaming

Lower bound for WSB is lower bound for 2*n*-renaming ...











Theorem

# There is no 3-process weak symmetry-breaking protocol

### Hence no renaming for 3 processes and 4 names





## Protocol Complex (schematic)





## Protocol Complex for One Process Execution





$$\Xi(\bigcirc)$$
 decides 1 by symmetry







output


12-Mar-15

### Conjecture

For *n*+1 processes ...

the boundary wraps around the hole ...

$$(n+1) \cdot k \neq 0$$
 times ...

so 2*n*-renaming is impossible!



## Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for \$2n\$-Renaming

# Simplex



## **Oriented Simplex**



### **Oriented Simplex**



#### Counter-clockwise ...

#### Induced orientation on faces



Oriented *n*-manifold with boundary



Adjacent *n*-simplexes induce opposite orientations on common face

12-Mar-15

Oriented *n*-manifold with boundary



Oriented *n*-manifold with boundary



Arbitrary (*n*+1)-coloring









Counted by orientation.





Let S be the number of 01 edges counted by orientation



For properly colored triangle, 01 edge adds same value to both C and I<sub>i</sub>



For non-properly colored triangle, either no 01-edges ...



For non-properly colored triangle, either or two 01-edges that cancel

























# Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for 2*n*-Renaming





 $Ch^{N}(\sigma) = WF$  immediate snapshot protocol complex










If number of monochromatic simplexes is determined by boundary ...



We can color interior vertexes any way we want!

If number of monochromatic simplexes is determined by boundary ...



We can color interior vertexes any way we want!





# Road Map

An Upper Bound: 2*n*+1 Names

Weak Symmetry-Breaking

The Index Lemma

**Binary Colorings** 

A Lower Bound for 2*n*-Renaming















12-Mar-15

### How many monochromatic simplexes?



#### How many monochromatic *n*-simplexes?













#### Total number of monochromatic simplexes ...

Counted by orientation ...

$$1 + \sum_{i=0}^{n-1} \binom{n+1}{i+1} k_i$$
  
Integers  $k_i$ ...  
VSB requires this number to be zero ...



### Fact



*n*-Renaming is impossible if ...

$$\left\{ \binom{n+1}{1}, \dots, \binom{n+1}{n} \right\}$$



#### *n*=5 smallest *n* for which impossibility fails ...

Possible to prove that an algorithm exists ...

But no explicit constriction known ...



# This work is licensed under a Creative Commons Attribution-Noncommercial 3.0 Unported License.